

WORLD CON 76

SAN JOSE 2018SM

Welcome to San Jose

You're holding in your hands the pocket program guide for the entire weekend of the 76th Worldcon, in San Jose, CA. This spiral-bound book is intended to serve as a handy reference to the convention. Inside are all of Worldcon 76's policies, helpful information about accessibility, childcare, events, and convention resources. Use it to plan your schedule for the week, and to orient yourself as you begin each day. We've provided helpful maps of the convention center space, as well as the hours and locations of our departments and other spaces. And be sure to download our mobile app (instructions are on the inside cover of this guide).

From the Chair

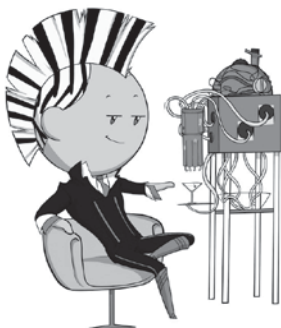
Welcome to Worldcon 76 in San Jose!

Explore, learn, eat, drink, dance, laugh, cry, cheer, talk, sing, play, gasp, argue, shop, sleep, shower, share something you love this weekend! Be part of this World's Fair of fandom and make it a truly, galactically Spectacular Spectacular! I hope you come away at the end loving something or someone new, or more, or better.

Fandom is our Tribe, and Worldcon is our special Time. Join in and make it shine a bit more brightly, party a bit more heartily, and love a little more deeply.

Have a great time.

—Kevin Roche



**Pocket Program
PDF Update
15 August, 2018**

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Worldcon 76 Code of Conduct

SFSFC corporate policy requires that all SFSFC events publish and enforce code of conduct and anti-harassment policies. Worldcon 76 in San Jose is a San Francisco Science Fiction Conventions, Incorporated (SFSFC) event.

SFSFC, Inc. is chartered to promote and develop fantasy and science fiction in all their forms. SFSFC events include educational and social activities. Our goal is to show how fantasy and science fiction can be serious and artistic, and fun and accessible to everybody.

We fail in that goal if we create an environment where harassment of attendees and participants is condoned. Victims of harassment will not enjoy an event and will not find fantasy and science fiction to be fun or accessible. SFSFC and its event-planning teams are committed to responding respectfully to reports of harassment and taking appropriate action to stop harassment that is brought to our attention.

Worldcon 76 in San Jose abides by Wil Wheaton’s Law. (www.knowyourmeme.com/memes/wheatons-law)

Credit Where Credit Is Due

These rules are heavily lifted from Further Confusion, the SF Bay Area’s furry convention. We’re grateful to AAE for their work in creating a fun and safe environment at Further Confusion. It’s also based on the Code of Conduct for Westercon 66.

If You Need Assistance

Worldcon 76 in San Jose will have an Ombudsman team available throughout the convention. Its role is to assist you if you have any problems at the convention. Call (346) 298 - 1338 and ask for the Worldcon 76 in San Jose Ombudsman on duty, or visit the Member Services office and ask to speak to an Ombudsman member. Any convention staff member can help you contact an Ombudsman as well. Remember, we cannot address a problem unless we know about it. If team members cannot assist you immediately, the Ombudsman team will have someone contact you as soon as possible who can. As with all messages left with the Ombudsman team, remember to give details of how, when, and where you can be contacted.

Harassment And Assault

Harassment is any behavior that annoys other persons, aggravates them, or makes them feel unsafe. This includes but is not limited to:

- Unwanted or threatening physical contact,
- Unwanted or threatening verbal contact,
- Following someone in a public area without a legitimate reason, and
- Threatening physical harm in any way.

Additionally, Worldcon 76 does not tolerate discrimination in any form—including through cosplay—based on but not limited to gender, race, ethnicity, religion, age, sexual orientation, gender identity, or physical/mental health conditions.

A neat tattoo or a sexy, excellent costume does not come with permission to touch, nor is it an invitation to do so. Always ask if you may touch clothing, property, or the person. Costuming is not consent.

If you are being bothered or are uncomfortable with someone’s actions toward you, communicate any one of these messages:

- “No.” No means no.
- “Please stop.” Stop means stop.
- “Please go away.” Go away means go away.

If someone won’t understand these simple rules, contact our Ombudsman team for assistance, or ask any convention staff member to do so on your behalf.

All guests and members of this convention have the right to not join in activities that cause them any form of discomfort and to speak out if they feel harassed or unsafe. Offenders may lose their badges and be asked to leave the convention. The matter may be referred to law enforcement authorities.

Treat people as you’d want others to treat your sister or brother. Complaints will be taken very seriously.

Parties, Alcohol, And Zero Drug Tolerance

Worldcon 76 in San Jose does not tolerate the serving of alcohol to individuals under 21 years of age. If you are hosting a party where alcohol is being served, it is your responsibility as host to ensure that the age of anyone

“World Science Fiction Society,” “WSFS,” “World Science Fiction Convention,” “Worldcon,” “NASFIC,” “Hugo Award,” and the distinctive design of the Hugo Award Rocket are service marks of the World Science Fiction Society, an unincorporated literary society. Worldcon 76 is a committee of San Francisco Science Fiction Conventions, Inc., a California Public Benefit non-profit corporation recognized as a tax-exempt 501(c)(3) charitable organization by the Internal Revenue Service.

drinking alcohol is checked. You should also designate someone not to drink, so that there is a fully competent person present to deal with any emergencies that might arise.

Section 25660 of the Business & Professions Code of California states that convention parties serving alcohol can accept “bona fide” forms of identification which are currently valid and issued by a government agency containing the following information: (a) name of person, (b) a photograph, (c) a physical description, and (d) date of birth.

Acceptable form of identification:

- Driver’s licenses
- Passports
- Passport cards
- Military identifications

All properties associated with Worldcon 76 and its functions are non-smoking and non-vaping, which includes cannabis. Cannabis edibles in any form may not be served at the convention.

Worldcon 76 does not tolerate the use of illegal substances.

Serving or dosing individuals with any form of intoxicant without their explicit consent is strictly forbidden.

Violation of the above rules could subject you to the immediate loss of your badge and convention privileges, or referral of the matter to legal or other authorities as applicable.

Photography and Video

Worldcon 76 in San Jose wants you to have great memories from a fantastic convention. Photographs and videotape footage by attendees are generally allowed in all common areas of the convention with the exception of the Art Show. Specific rules regarding these matters may exist for selected events, such as concerts. Please consult the Pocket Program for information relating to specific events.

When photographing or videotaping individuals or costumes, use common courtesy and ask before photographing them. Respect their rights if they do not wish to be photographed or videotaped. If someone asks or otherwise indicates (remember many folks in costume do not speak) that they do not wish to be photographed, do not photograph them!

Photography or videography for the purpose of sale or

publication to the press is expressly forbidden unless written permission has been obtained from Worldcon 76 in San Jose.

Individuals may take pictures and videotapes for private viewing or sharing with friends. We ask our attendees to be courteous to those they wish to take pictures of, especially if you wish to place those pictures or video clips onto a personal web page or similar Internet archive. In this case, ask your subjects for their explicit permission to do this.

The services of an official professional photographer are used for Worldcon 76. By registering for the Worldcon 76, you agree to allow Worldcon 76/SFSFC to use your photograph in Worldcon 76-related publications, on the Worldcon 76 website, or in other Worldcon 76/SFSFC materials.

Weapon and Costume Policy

No firearms, airsoft weapons, tazers, batons, pepper spray, or replicas of guns. No functional bows and arrows. Any prop guns must look like a prop from 50 feet away. This is for your safety and for the safety of our other members.

No costume may generate odor, smoke, or fog, or have overly bright or flashing lights.

No live steel. Live steel is defined as swords, knives, or other objects made of metal, which can take an edge. Dull metal weapons are considered live steel, and therefore are not permitted.

No metal or wood bats, metal pipes, or long metal chains.

Any item that is designed or manufactured with the intent to cause bodily injury or death, any item that is illegal in the state of California, or any other item that appears dangerous or may pose a risk of harm will not be allowed on the premises. This will be up to the sole discretion of qualified con staff.

Operating a prop to shoot an object of any material is not allowed at the con and will result in your peacebond being removed.

Current US military uniforms, costumes that may be confused with law enforcement, or other emergency response personnel are not permitted at con.

If you buy a prop/livesteel at con, you may have it tagged with a peacebond at the Ombudsman main office if it belongs with the costume/cosplay you are currently wearing and follows the weapon policy. If not, it needs to be removed from the premises and taken to your hotel room or off-site.

You may display your prop weapons only as costume pieces. Do not swing or brandish your prop weapon in any way that could be considered unsafe or threatening.

You may pose with a prop weapon in a brandishing manner, so long as no reasonable person would interpret it as anything but a pose for dramatic effect. Con management may stop your posed brandishing at their sole discretion.

Have A Fun And Safe Convention!

If you have questions or comments regarding Worldcon 76 in San Jose policies, please contact our Ombudsman Head, Lori Buschbaum, at lori@worldcon76.org.

Accessibility

Worldcon 76 is proud to be accessible to all types of needs. There is no minimum qualification for services, nor is proof of need required. Needs covered by accessibility services include, but are not limited, to the below:

- Deaf or hearing loss.
- Blind or vision loss.
- Autism, PTSD, anxiety, or other crowd sensitivities.
- Down’s Syndrome and other developmental disorders.
- Wheelchair or mobility device use.
- Unaided mobility impairment, including temporary disabilities such as recent injuries or surgeries.
- Joint or muscle injuries or disorders, including temporary disabilities such as recent injuries or surgeries.
- Late-term or complicated pregnancy.

Accessibility has two locations within the McEnery Convention Center, the first near Registration and the Information Desk in the Hub, and the second near the Electric Tower display in the Exhibit Hall.

For more information on Accessibility services and policies, please visit the following website: <https://www.worldcon76.org/member-services/accessibility>.

Ombudsman

The Ombudsman team will be available throughout the convention to assist members who have any issues regarding any code of conduct issues. Our overall philosophy involves

acting as shields rather than swords, negotiating reports on a case-by-case basis to achieve the best possible outcomes. Members wishing to report incidents may do so with convention staff who will contact the Ombudsman team or by visiting the Ombudsman’s office in Room 113 of the McEnery Convention Center, near the Marriott Hotel.

Registration

Hours

Find Registration in the Hub.

Wednesday 2:00 PM to 7:30 PM

Thursday 9:00 AM to 7:30 PM

Friday..... 9:00 AM to 7:30 PM

Saturday..... 9:00 AM to 6:00 PM

Sunday 9:00 AM to 6:00 PM

Monday 9:00 AM to 12:15 PM

Badge Policy

Worldcon 76 is a membership event and membership badges must be worn at all times while in convention spaces by all members and staff. A badge is only valid for the individual to whom it was issued. Badges may not be shared.

Information

Information Desks are located in the Hub near Registration and at the tables surrounding the Electric Tower display in the Exhibit Hall. Both desks are designed to answer questions about the convention and San Jose. For information about Tours and Kaffeeklatsches, please visit the desk at the Electric Tower.

Childcare

Licensed and bonded professionals from KiddieCorp are on hand to provide childcare services throughout the convention for children ages 6 months to 14 years. Childcare is separate from Child Programming, and pre-convention reservations cost \$10 per hour while at-convention reservations are \$15 per hour. Services are available during major events such as the Hugo Award ceremonies and the Masquerade.

Convention Operations

The Convention Operations Office is primarily for staff of the convention to find supplies. The Office can also help members orient themselves to the convention, feel free to swing by if you have a question about the convention. Located in the same room as Convention Volunteers (Room 114), we're also happy to put you to work as well!

Hours

Thursday 10:30 AM to 5:00 PM
Fri/Sat/Sun..... 8:30 AM to 5:00PM
Monday 8:30 AM to 12:00 PM

Lost and Found

If you've lost an item, this item may be in the Convention Office Lost and Found. All items brought to the Convention Office will be retained until Monday at 12:00 PM. At that point, we will turn items over to the San Jose Convention Center Security.

San Jose Convention Center Security will retain items for approximately 2 months before donating them to a charitable organization. They can be contacted at (408) 277-3500.

If you lose an item in one of the Convention Hotels, please check with their Front Desk to see if the item was turned in there.

Convention Volunteers

Have some spare time on your hands? Want to help us make an amazing convention? Meet some new friends? Great! Head on down to Gofers, in room 114, and sign up. Any level of physical ability is welcome—we have tasks that involve sitting, standing, lifting, and everything in between.

Hours

Thu - Sun..... 8:00 AM to 8:00 PM
Monday 8:00 AM to 2:00 PM

Convention Hospitality (Consuite)

Come take a load off, grab some snacks and a drink, and chat with your fellow members. You can find Consuite in the Marriott Hotel, in the Blossom Hill room.

Hours

Thursday 2:00 PM to 2:00 AM
Fri/Sat/Sun..... 8:00 AM to 2:00 AM
Monday 8:00 AM to 2:00 PM

Teen Lounge

Looking for a place to get away from the parents? Then the Teen Lounge is the place for you. You can find it right next to Consuite, in Blossom Hill III. The Lounge is open Thursday, from 2:00 PM to 12:00 AM, and Friday to Sunday, Noon to Midnight. The lounge is closed on Monday.

Don't miss our cookie extravaganza from 3:00 PM to 5:00 PM on Friday (for Teens, ages 13 to 18).

Quiet Room

This is a private area reserved for those who need to tend to disability-related needs, infant care, or who simply need a break from the crowds. Use of other Accessibility Services accommodations is not required to use the Quiet Room. The room will be open during main convention hours, and will be staffed by Accessibility Services team members.

The following rules will be enforced at all times in the Quiet Room. Any questions about usage may be sent to accessibility@worldcon76.org:

- No food or beverages (excluding water) are allowed in the Quiet Room. This is to protect other users who may have food allergies or sensitivities.
- Electronic devices are allowed, but must be used with headphones or have all audio muted.
- No photography, videography, or audio recording is allowed at any time in the Quiet Room, to ensure privacy of all users.
- Breastfeeding and other infant care is allowed in the Quiet Room.
- No sleeping is allowed in the Quiet Room. Users are encouraged to return to their hotel rooms for longer breaks if needed.
- Sensory and calming objects will be provided in the Quiet Room, but users are more than welcome to bring their own items if needed.

The Quiet Room is located in Room 112 of the McEnery Convention Center, near the Marriott Hotel.

Fanzine Lounge

The Worldcon 76 Fanzine Lounge is a comfortable space for reading, contributing to, talking about and exchanging fanzines. But we're not just about fanzines. Conveniently located next to one of the two concession stands in the Exhibit Hall and right across from Callahan's Place (a.k.a., The Bar), we're a great place for all attendees to engage, meet new folk, or sit and relax.

So, if you publish a fanzine, bring copies to share. If you need a comfortable place to sit and look at your latest purchases from the dealers room, we're there for you. Want to meet up with your friends before heading off site for lunch, we can be that place. We're what you make it! We're there for you.

Fan Fund Auction (TAFF / DUFF)

On Sunday, August 19, at Noon, the Fan Fund Auction will be held on behalf of TAFF (the Trans-Atlantic Fan Fund) and DUFF (the Down Under Fan Fund). TAFF (est. 1952) and DUFF (est. 1972) serve to enable fans to travel to other countries to attend major conventions and meet the local fans, people they may know only from letter columns, email, or chatty websites. To get it all done, the funds depend on contributions of fans like you. And, of course, benefit auctions.

This is your chance to pick up any number of interesting things: art, books, fanzines, pulp magazines, T-shirts, things that somehow involve cats, the opportunity to be "Tuckerized" into a work of fiction, or other peculiar or "fannish" stuff.

Donations for the Fan Fund Auction will be accepted at Worldcon76.

World Order of Fan Editors (WOOF)

WOOF, the World Order of Faneditors, is an amateur publishing association whose contributions are collected, and whose distributions are issued, at and from (but not by or for) the World Science Fiction Convention. Submissions (50 copies) can be dropped off in the Fanzine Lounge prior to its compilation on Sunday at 2:00 PM in the lounge.

World Science Fiction Society (WSFS)

Business Meeting (Room 230ABC)

Every member of Worldcon 76 is a member of WSFS, the World Science Fiction Society. The WSFS Constitution (printed in the Souvenir Book) includes the basic rules under

which the Worldcon runs, including the rules for the Hugo Awards and the selection of future Worldcons. This isn't a meeting of a Board of Directors where only the people at the head table have a say, but is instead government by direct democracy. Every attending member can participate in the process for changing the rules, including voting on changes, by coming to the WSFS Business Meeting. The meetings are at 10:00 AM on Friday, Saturday, Sunday, and if necessary Monday. Come to the Business Meeting and be part of the "Town Meeting" of WSFS.

The WSFS Business Meetings will be recorded, and those recordings will be posted to the YouTube Worldcon Events Channel at the earliest opportunity. Your voice and image may appear on these recordings. Any member may make their own recordings, subject to the WSFS Standing Rules.

A printed agenda will be available at the meeting. To see what's there now, use this link:

www.worldcon76.org/images/wsfs/2018-Agenda.pdf

Hours

Friday..... 10:00 AM to 1:00 PM
Saturday..... 10:00 AM to 1:00 PM
Sunday 10:00 AM to 1:00 PM
Monday 10:00 AM to 1:00 PM

Site Selection (Exhibit Hall)

Worldcon members get to vote on where to hold future Worldcons and (when applicable) North American Science Fiction Conventions (NASFiC). This year there there will be two elections, and members are eligible to vote in both: the 2020 Worldcon and the 2019 NASFiC. In order to vote, you need to pay an additional fee (in each election) called an "Advance Supporting Membership," which is a supporting membership in the winning Worldcon or NASFiC (or both) regardless of which bids win. Because there are two elections, make sure that when you come to vote, you vote in the correct election of your choice (or both). Site Selection will stay open until 7:00 PM on Thursday and Friday to allow those people (like Dealers) whose areas are typically open until 6:00 PM a chance to vote; however, voting closes at 6:00 PM on Saturday for the final time. The results of Site Selection will be formally announced at the WSFS Business Meeting on Sunday morning and will be published in the convention newsletter.

In the Exhibit Hall

Our exhibits are designed to inspire, educate, inform, dazzle, and amaze you! So many things to see and do, and so little time! And, it's a place to relax, have a snack or a beer, and recharge for your next adventure. Come visit us in the Exhibit Hall early and often.

General Exhibit Hall Hours

Thursday Noon to 11:00 PM
Friday..... 10:00 AM to 11:00 PM
Saturday..... 10:00 AM to Midnight
Sunday 10:00 AM to 11:00 PM
Monday 10:00 AM to 3:00 PM

Art Show

Some of the best science fiction and fantasy artists in the world are exhibiting at the Worldcon 76 Art Show, which will be to your left as you enter the exhibit hall. In addition to featuring art by our esteemed guest of honor, John Picacio, we will have a variety of art from around one hundred different artists: photography and prints, pottery and pendants, paintings and pencils! In addition, there are several Chesley finalists exhibiting in the art show, including Julie Dillon, Vincent Villafranca, and Richard Hescox, as well as John Picacio.

The artists' reception is Friday night. It is open to all convention members, so stop on by and mingle with the artists.

Make sure to visit the art show before Sunday, see the art, and maybe bring an item home; there will be a variety of price ranges to fit all budgets. The art show is always one of the highlights of a Worldcon, and not to be missed!

Pieces with six bids will go to the voice auction at 3:00 PM on Sunday in the area next to the Art Show. Pieces with five bids or fewer will be sold to the highest bid on the bid sheet and finalized on Sunday. You pick up your purchased artwork Sunday after 4:00 PM.

Art Show Hours

Thursday Noon to 6:00 PM
Friday..... 10:00 AM to 6:00 PM
7:00 PM to 9:00 PM (Artist Reception)

Saturday..... 10:00 AM to 6:00 PM
Sunday 10:00 AM to Noon
3:00 PM (Voice Auction - Flex Space)
3:00 PM to 7:00 PM (pick up sold works)
Monday 10:00 AM to Noon (pickup sold works)

Art Show Participants

Elizabeth Adams	Michael Goodwin
ASFA	John Granacki
Austin Alicia	John R. Gray III
Avila Ruben	Maya Hahto
Alan F. Beck	Theresa Halbert
Mark Bondurant	Eileen Sara Hames
Marie Brennan	Ronnie Hansen
Elizabeth Cano	John Hartong
Nicole Carlson	Lisa Hertel
Peri Charlifu	Richard Hescox
Sarah Clemens	William J. Hodgson
Sandy Cohen	Wendy R. Kaufman
Christina Collins	Bob Keck
Daniel Cortopassi	Elizabeth Klein-Lebbink
Cynthia Cravens	Tabitha Ledin
Patricia Crumpler	Durlyn Larson
Ctein	April Lee
Loren Damewood	Pierce L. Ludke
James S. Daugherty	Richard Man
Patricia Davis	Theresa Mather
Julie Dillon	Diane Mathieson
Krista Dodson	Mike Maung
Daniel Dodson	Erin Metcalf
John Douglass	Natalie Metzger
Tim Dunn	Gerald Minor
Michele Ellington	Betsy Mott
Lea Farr	Lee Moyer
Sara Felix	Lex Nakashima Collection
Jeff Fennel	Teal Newcomb
Steve Firchow	Leslie T. Newcomer
Phil Foglio	Oakley Forge Collective
Grace P. Fong	Goldeen Ogawa
Jacob/Wayne Fowler	Kevin O'Hare
Megan Frank	Priscilla Olson
Kathy Fulton	David L. Pancake
Heather H. Gamble	Carole L. Parker
Susan Gleason	Jeliza Patterson
Larry Gomez	John Picacio

Vicki Ralls	Howard Stateman
Arlin Robins	John Stelnicki
Mark Roland	Jeff Sturgeon
Ralph Ryan	Anne Trotter
Heather Schultz	Joseph Uphoff
Stu Shepherd	Wendy Van Camp
Espana Sheriff	Andy VanOverberghe
Kathleen Sloan	Raymond VanTiburg
Lisa Snellings	Vincent Villafranca
Lauren Snow	Rick Whitmore
Vania Soto	Lisa Yount

Art Show: Visions of Tomorrow

“Visions of Tomorrow” – The Hollywood Art Department designs the worlds around the words of the script through set, setting, shape and mood. With their talents stories come alive with emotion and meaning. Take a look at samples of recent work displayed in the Worldcon 76 Art Show.

Callahan’s Place

Callahan’s Place welcomes all humans, time travelers, and aliens to eat, drink, and be merry. Bring your best puns for our Punday Contest, compete in the Darts and Tall Tales competitions, or lurk in a corner guarding your treasure.

Enjoy beer, wine, and other libations with your friends while watching simulcast Masquerade and Hugo Ceremony from the main stage. Commentary and critiques are encouraged while watching the Masquerade, as long as it’s done as pun. Get food from the conveniently located refreshment stands, enjoy music and entertainment while meeting new species and making new friends. Why did we build such a BIG fireplace? Ask the friendly host.

Come home to a place you’ve never been before, at Callahan’s.

Charity Auctions

It’s no secret that science fiction and fantasy fans are well known for their caring and charity, and one of the best places that manifests itself is at Worldcon in the Charity Auction. This year our charity choice is inspired by gHost of honor Bob Wilkins, and was selected with the help of the surviving Wilkins family. Proceeds from this year’s charity auction activities will benefit Alzheimer’s Association, Northern California and Northern Nevada. Here’s a little bit about them:

The Alzheimer’s Association is the leading voluntary health organization in Alzheimer’s care, support and research. Our mission is to eliminate Alzheimer’s disease through the advancement of research, to provide and enhance care and support for all affected, and to reduce the risk of dementia through the promotion of brain health. Our vision is a world without Alzheimer’s.

The Northern California and Northern Nevada chapter is one of the largest in the Alzheimer’s Association’s 78-chapter network. 100% of the funds generated from the auction will go directly to this worthy cause.

Registering to Bid

Anyone wishing to bid in the charity auction should register and receive a bidding number. In the interest of simplicity, the Charity Auctions are using the same bidder registration as the Art Show auctions. Bidder registration is done in the Art Exhibit, which is right next door to the Charity Auction exhibit.

Two Ways to Bid

Worldcon 76 will be holding two related charity auctions: a silent auction, and a voice auction.

The Silent Auction

First, our Charity Auction Exhibit will host a silent auction from Thursday to Saturday morning. Bidders will write-in their bids on bidding forms next to auction items on display. At the close of auction, one of three things will happen:

- Items with no bids will advance to the voice auction, where the minimum bid may be adjusted.
- Items with one to five bids will be sold to the highest bidder. See “Item Pickup” below.
- If a bidding form has six bids, it will automatically advance to the voice auction.

The Silent Auction will close midday on Saturday. See hours listed in the Charity Auction Exhibit as these may be subject to change.

The Voice Auction

The somewhat more traditional Charity Voice Auction will be held Saturday afternoon, starting around 1:00 PM in the Flex Space. The Flex Space is just to the left of the Charity Auction exhibit, and behind the Art Exhibit. The

voice auction should be fun for all, not only those questing for unique fannish treasures, but also as an opportunity to watch and cheer for items going to worthy homes.

Item Pickup

Items will be available for pickup Saturday afternoon, and during limited hours on Sunday and Monday. Check with the schedule posted in the Charity Auction Exhibit for details.

Cospitality

Costume and cosplay have been at Worldcon since the beginning, when Forry Ackerman and Myrtle Douglas wore their “Futuricostumes” in 1939. Worldcon 76 will feature a special Cospitality Lounge in the exhibit hall for photo ops, costume repair, workshops, Richard Man’s Cosplay Transformations exhibit and more. Whether you are a costumer, cosplayer, or just want to make fun stuff, please stop by.

Our workshops include fannish bottle making, celtic knotwork lanyards, fascinators, hat blocking, cold enameling and more. You can sign up for workshops at the info desk. We have props and photos for people taking selfies, and photographers on staff during scheduled hours if you would like a professional assist.

Cool off in our Headless Lounge (room 232).

Hours

- Thursday Noon to 6:00 PM
- Fri/Sat/Sun 10:00 AM to 6:00 PM
- Monday 10:00 AM to 3:00 PM

Costuming Exhibits

For those of us that love costumes (and that’s all of us, right?), you can get a full dose of a wide variety throughout the exhibits hall. Take a look at the handiwork of our local drag performers and cosplay specialists as they put together ensembles that make you marvel at their ability and ingenuity. Peer at the craftsmanship of the American Conservatory Theater stage creations, as they show both intricacy and durability to make it through years and a huge number of performances.

If you’re enjoying the costumes, make sure to top it all off with a visit to the Avenue of Giants to see the brilliant work of our costuming guests of honor, Pierre and Sandy Pettinger.

Take your time, enjoy the style, gape in awe at the world of costuming that surrounds you as you walk through the hall.

Creators Alley

The Creators Alley is located right outside the Art Show, on the left when you enter the Exhibit hall. We have ver 20 creators who hope to attract your attention with their books, artwork, and displays. Stop by any day between 10:00 AM and 6:00 PM (Monday 10:00 AM to 3:00 PM).

Curated Exhibits

Worldcon 76 is going to bring you a wide range of fun and interesting exhibits in the Exhibit Hall. Are you interested in the Hugo Awards or fan and Worldcon history? Then come explore “The Art of the Hugos,” “Worldcon on the 8’s,” or the 1992 MagiCon Time Capsule. Do you love science fiction and fantasy art? Then see Visions of Tomorrow in the Art Show, or the exhibit on the Rotsler Award. Is science your thing? You’ll want to look at “Dude, Where’s My Ray Gun?,” “Slide of Hand: The Amazing Slide Rule,” or the quartz memory crystal. Take some time, explore Worldcon 76’s exhibits! We have something for you!

During the weekend be sure to take a stroll down the Avenue of the Giants in the Exhibit Hall. It’s the perfect place to discover all about our amazing Guests of Honor whether you’re familiar with their works all ready or have never heard about them before.

Dealer Room

The Dealer Room is located on the Hilton side of the Exhibit Hall. Over 100 vendors have come to Worldcon this year. You’ll find books, artwork, jewelry, clothing, games, medieval accessories, collectibles, household goods, and much more.

Hours

- Thursday Noon to 6:00 PM
- Friday 10:00 AM to 6:00 PM
- Saturday 10:00 AM to 6:00 PM
- Sunday 10:00 AM to 6:00 PM
- Monday 10:00 AM to 3:00 PM

Dealer Room Vendors

Our vendors are stationed around the room at either booths (L,M,R) or islands (A - H). Check the Exhibit Hall map against the list below to locate a specific vendor (as of 8/1, subject to change).

Amazing Stories - The Experimenter Publishing Company	R	3
Angelwear	F	1,24
Argyll Productions	F	6,7
Arsenic Fashions	B	15
Audiobooks by Skyboat / Blackstone Publishing	L	6,7
B Cubed Press	G	11
Baron's Beauties	L	13,14
Basement Books	E	16,17,18
Bob Goolsby Designs	B	14
The Book Bin	R	4,5
Book Universe, Inc.	E	9,10
bookfever.com	D	16,17
Books & Chains	G	7
Borderlands Books	L	15-19
Broad Universe	G	21
Boston Metaphysical Society Comic	B	2
Cargo Cult Books & Notions	H	1,23,24
Celtic Art Store	E	5
Chelsea Quinn Yarbro	R	12
CollageOrama	G	20
Cross Genre Books	H	12,13
Darlene P. Coltrain	D	1,18
David R Freeland Jr Designs	E	11-14
Dawno's Beaded Lanyards & Jewelry	B	8-10
Delightful Dryad/Paradox Creations	L	11
Don Simpson	M	9
Dragondyne Publishing	F	23
DragonMarsh Apothecary and Teas	R	9
DreamHaven Books	D	5,6
Dream Vale Studios	G	19
Earth Wisdom	B	3,4
Escama Studio	E	6

EYE-DEAS Fantasy Cat Art	M	10
Fabrefaction Studio	R	8
Fairwood Press	G	10
Fantaminals	A	7,8,9
Featherweight Finery	D	12,13
Flight of Fancy Portaits	B	13
Fly By Night Books & Gifts	C	1,2
Flying Hands Mobile Massage	B	7
games plus	L	8,9
Geisha Moth	D	8
Girl Genius/Studio Foglio	R	6,7
Greater Los Angeles Writers Society	G	1,2
Gridiron Publishing	D	11
Haikasoru	G	12,13
Heliopause Productions	D	14
Hibernacula	F	11
Illusive Comics & Games, LLC	M	4
Jennifer Brozek	G	6
Jewels by Olivia	A	13-15
Jim and Melody Rondeau	M	7,8
John Picacio	L	10
Jupiter Mining Company, The	F	20
Kelly McClymer Books/Abyssinian Books	B	1,16
Kellys Heroes	M	3
Ken's Pens, LLC	F	21
Larry Smith Book Seller, LLC	C	11-15
Legend Tarot and Con Artist Comics	H	9
Lillian Todaro Collections, The	G	23,24
LionLight	D	7
LJ Laubenheimer's Gimpwork	A	10-12
Locus Science Fiction Foundation	E	3,4
M Todd Gallowglas	F	19
MAJart Works	D	15
Marc Johnson	H	18
Margaret Mannatt Fine Books and Collectibles	L	12
Massoglia Books	H	14-17
McFarland	D	2,3,4

Mejiaarts	L	2
Mexicanx Initiative	A	3,4
Midnight Books	B	5,6
Modern Tunic	G	8
Mr Mk Ultra	G	22
Naomi VanDoren Art & Illustration	E	7,8
Octopunx	L	1
OffWorld Designs, Inc.	H	2-6
Paper Angel Press	G	14
Pavel's Puzzles	R	11
Pegasus Publishing	C	8-10
Phoenix Pick / Galaxy's Edge	F	2,3,4,5
PM Press	C	3,4
Polymer Garden	M	6
Pulp Literature Press	H	8
punkstuff	L	4
Purple Top Hat	F	18
Random Factors	G	15,16
Ravenwing Wearable Art	H	10
Richard Man Photography	H	22
RosaleenDhu Designs	G	18
Science Fiction and Fantasy of America	R	1,2
Scriptorium, The	M	2
Shasta/Phoenix	M	5
Shingworks	C	7
Shire Post Mint	M	1
Shrubbery, The	A	5,6
Sign of the Unicorn	G	3,4,5
Silicon Valley Authors	B	11,12
Silverthorne Crafts	F	12,13
Sofawolf Press	F	8
Space Command Studios	D	15-17
Spinning the Clay Fantastic	C	6
Springtime Creations	H	20,21
Stillpoint/Prometheus	G	17
Strange Hours Atelier	F	9,10
T. M. Originals	G	9
Tachyon Publications	C	16-18
Theresa Mather Fantasy Art	A	1,2,16

Three Rooms Press	L	3
Tinkertart	H	7
Two Cats Comic Book Store	R	13,14
Varida P&R	F	22
W. R. Slater - Books	D	9,10
Waffle Wishes	L	5
Wannabe Press	H	11
Wings of Fantasy	C	5
Word Horde	E	15
World Weaver Press	H	19

Gaming

Primary gaming includes open gaming, game demos, learn-to-play sessions, and games run by staff, vendors, and volunteers. These will include table top board, card, dice, miniatures, and role-playing games, as well as a game library. A schedule will be posted in the gaming area as well as sign-up sheets for all scheduled games. We will also have a secondary area for evening/after-hour/adult-themed games in the San Carlos room at the Marriott that will be open all night starting at 8:00 PM. This will also be open gaming but will have a sign-up sheet for tables and a schedule for any planned games. Please come and join us in your off time.

Fan Tables

42 fan tables await you in front of Callahan's Place in the Exhibit Hall. This is where you learn about other conventions and organizations related to science fiction and fantasy fandom. Please stop by, say hi, and learn about them.

Flex Space

The Flexible Programming Space is the place to find all of our auctions: The Art Show Auction, Charity Auctions, Fan Fund Auctions, and others. Flex Space will also hold some other programming. Please check the schedule for details. Flex Space is located in the upper left corner of the Exhibit Hall as you enter.

Kids Play Zone

A small Kids Play Zone (with benches for weary parents and guardians) will be available in the Exhibit Hall. This space

is NOT monitored by the convention, so no kids should be left alone in this area. It features a nicely padded, carpeted area with a few toys and other playthings to keep the kids occupied while parents rest for a minute or two. It can be found near the Flex Space.

Tours

It is our privilege to show you what makes our area special.

Worldcon76 members can buy up to two tickets to each tour. Your second ticket can be used for anyone you like; they do not have to be a Worldcon76 member, because experiences are best shared with friends.

Tour tickets will be advance sale only, via our registration system.

Tour options include:

- The Winchester Mystery House with Meal Stop (two tours available)
- SLAC National Accelerator Laboratory and Alpine Inn Beer Garden (currently waitlisted)
- Silicon Valley Inner Loop Tour
- Silicon Valley Outer Loop Tour
- San Jose Brew Bike

Please check the Worldcon 76 website to register for a tour, at: www.worldcon76.org/travel-lodging/tours.

Check the map below for the VTA Stop where tours begin.



Events @Worldcon 76

Worldcon 76 in San Jose has a ton of exciting events for you to experience throughout the weekend. Here's a short sample (check the following pages for complete descriptions):

The Opening Ceremony, the musical *Mirror's Revenge*, the 1943 Retrospective Hugo Party and Dance, four Film Festivals, concerts by our Guests of Honor and friends, a marvelous Masquerade, more dances including a Regency Dance, Trailer Park, the 2018 Hugo Award Ceremony, and the Closing Ceremony.

Opening and Closing Ceremonies

Join us in the Grand Ballroom at 5:00 PM on Thursday to welcome the Guests of Honor, see a time capsule opened, and experience some other surprises as we kick off Worldcon 76 in San Jose. Convention Chair Kevin Roche promises it will be spectacular.

At 3:00 PM on Monday, Worldcon 76 comes to an end as the gavel is passed to Dublin 2019: An Irish Worldcon, and the winner of the NASFIC site selection. See you next year, in Ireland!

Retro Hugo Party

All attending members are invited to the Red Carpet Celebration in the Lower Level of the Convention Center at 7:30 PM Friday, August 16th. This will be followed by a leap back in time to award the 1943 Retrospective Hugos, followed by a dance through the decades with special DJ John Scalzi.

Hugo Awards Ceremony

All attending members are invited to the Hugo Awards ceremony on the evening of Sunday, August 19th in the Grand Ballroom. The ceremony starts at 8:00 PM, and doors open at 7:00 PM.

This year's Hugo ceremony includes the inaugural presentation of a new award, the World Science Fiction Society (WSFS) Best Young Adult Book Award.

Artist Guest of Honor John Picacio is our Master of Ceremony.

Chesley Awards

The Chesley Award recognizes individual artistic works and achievements during the year. Join us Friday at 5:00 PM in Callahan's Place, to be followed immediately by a reception for attending artists.

Other Awards

In addition to those listed above, the Prometheus Awards, Trading Card Awards, and Sidewise Awards will also be presented. Check the program schedule for times and locations.

Dances

Throughout the weekend, attend numerous dancing events, including historical dance lessons, dancercise, historical dance and swing dance workshops, folk dance, and club dancing. Join us in room LL20 (lower-level convention center).

Concerts

Come to the Grand Ballroom on Friday evening beginning at 8:00 PM for several concerts from our Guests of Honor and friends.

Friday, 8:00 PM, Grand Ballroom. Doors open at 7:00 PM.

Our performers:

- Spider Robinson
- Frank Hayes
- Jeff & Maya Bohnhoff
- Avalon Rising

Masquerade

Sat, August 18, 8:00 PM, Ballroom 220. Doors open at 7:00 PM

The Worldcon 76 Masquerade is a both a judged costuming competition and an exciting stage show! Entrants may compete in various divisions based on the costuming skill levels of the participants, and are judged by an experienced costuming panel (including some of our Guests of Honor).

The Masquerade Halftime Show this year features SF-themed belly dancers and drag performers.

Psychotronix Film Festival

The Psychotronix Film Festival will show only 16mm films, the vinyl of visuals, an archaic medium that brings us wondrous images of a near forgotten time. Antiquated commercials, neglected cartoons, previews from old movies, and various short subjects which may have been intentionally educational then, but are now just unintentionally funny.

Join us for a Sci-Fi themed presentation of the Psychotronix Film Festival. Outer Space Monster Movie trailers, vintage TV commercials, out of this world cartoons, and weird retro short subjects, plus Bob Wilkins interviewing the stars of Star Trek and Star Wars. All on glorious 16mm film!

The Bob Wilkins Creature Feature Show

Worldcon 76 is pleased to present a collection of clips and films of and featured on our gHost of Honor Bob Wilkins' late night movie show *Creature Features*. At a time when the late night horror hosts made themselves up to be ghoulish creations, Wilkins was just a friendly man, in a rocker, smoking a cigar and warning us that tonight's film was just awful and that we'd best turn to another program. Come and see what made Bob Wilkins the jewel in the Bay Area's broadcasting schedule, and our source for fannish information at a time long before the internet. We'll also present short films that Wilkins championed, as well as a cheesy horror film that we were definitely warned about....

The Mirror's Revenge

Why did the Evil Queen kill Snow White instead of marrying her strategically? How "happily ever after" could Snow White live after being dead for six months? Who was really behind the mayhem, and are they done?

Welcome to *The Mirror's Revenge*! This sequel to Snow White continues events and reveals what was really going on in the first story. Along the way, we watch Snow grow under duress from naïve victim to self-reliant heroine.

The play and lyrics were written by dark fantasy novelist Jay Hartlove. The melodies were written by Celtic rockers Kristoph Klover and Margaret Davis. This full musical production will be presented live at WorldCon 76.

Science Fiction Short Film Festival

3Below theater, 288 S 2nd St, Thursday, August 16 at 7:30 PM

Please show your Worldcon badge to get in. The event is ADA/mobie accessible.

Please join us for a screening of some of the world’s best science fiction short films. For the sixth time, the Silicon Valley Science Fiction Short Film Festival has assembled a feature-length block of enchanting, engrossing, and occasionally enraging, miniature cinema masterpieces. Oscar-nominated household-name filmmakers mingle alongside student directors and animators to present works that look at what it means to create art, change the path of history, live in an unfair world, deal with the big problems, and ultimately, to be human.

Worldcon 76 Film Festival

The Worldcon 76 film festival will be screening independent films from around the globe. Why are independent films, also known as “indie” films? Basically, these are films that are produced without the financial backing of a major studio, which are more dependent on blockbuster type films. We are now in an indie film boom. Many award-winning shorts and features are produced every year and seen only by film festival audiences. At Worldcon 76, the opportunity to watch the best that indie offers is yours.

The best in science fiction and fantasy, horror, animation, comedy, fan and documentary films will be shown. Highlights include screenings of steampunk shorts and features, and horror shorts based on the writings of H.P. Lovecraft and Stephen King. Also, international animation shorts and more.

Come, take a load off, and enjoy the best films from around the world.

Nat Saenz

Worldcon 76 Film Festival Director

Trailer Park

Keith and Alan’s Movie News and Previews

Why sit through a panel of what are, essentially, commercials? Because we are so much more than that! We think “movie previews” should be about more than just

trailers. We will show a carefully curated selection of the latest movie previews for upcoming genre films (and talk about highly anticipated projects that are so far in the future they don’t have a preview to show—yet). But you will also get movie news and rumors from Hollywood and beyond. We also highlight the latest trends, innovations, and challenges from the industry, as well as the wider entertainment culture; TV shows, home viewing, theme parks—the whole gamut!

Program

The Worldcon 76 program comprises panels, workshops, readings, demonstrations, and other varied content, moderated by Hugo finalists, authors, artists, professionals, fans, and other knowledgeable and creative people. You’re sure to find something on the program schedule to interest you at any given point over the course of the next several days.

The majority of program items will be located either on the concourse level (2nd-level) of the convention center or in the adjoining Marriott Hotel. Check the maps on the inside covers of this guide or in the Grenadine app to find what you’re looking for.

Remember to be respectful to other members and panelists when attending panels—moderators will let you know if questions or discussion are permitted. And we all remember what a question is....

Unless otherwise noted, recording and photography are prohibited during panels for the safety and privacy of our members and panelists. Please check the Code of Conduct for more information.

When panels end, please exit the space promptly, as we use the 10-15 minutes between to set up for the next program item. Panelists often have more time to interact during signings or kaffeeklatsches, so seek them out then.

Grenadine Event Guide

As in previous years, Worldcon’s program is available on the Grenadine Event Guide mobile app. To get it onto your device, download the “Event Guide” app from Google Play or the App Store. Or scan the QR code on the back cover of this book.

You’ll be able to check the app all week for an up-to-date

programming schedule, information on participants, hours, rooms, and more. Grenadine even has a cool feature that allows you to build your own schedule for the convention that you can check any time!

Please check the Worldcon 76 website under “Program” or on our social media for the event code.

Autograph Sessions

Our Autographs area is in the Exhibit Hall. Program participants (writers, artists, scientists) will be available during scheduled times to autograph for you. There is a 3 item limit, although you can go through the line again. Signs will be posted for each session with directions.

Blood Drive

Fri/Sat/Sun, 11:00 AM to 3:00 PM, Lower Level Plaza

Worldcon 76 is proud to host an onsite blood drive in cooperation with the Blood Centers of the Pacific and the Heinlein Society.

To schedule your appointment to donate blood, please visit the Info Tower in the Exhibit Hall. Please bring a Photo ID, and remember to eat and drink plenty of water before donating. Donors will earn a limited edition Oakland A's T-shirt.

Convention Tours

Welcome to Worldcon 76! Our convention tour leaders are here to help introduce you to the convention, show you where everything is, and make some suggestions of things you shouldn't miss. Highly recommended for anyone who hasn't attended a Worldcon before. Tours will start by Registration. Check the schedule for details.

Filk

Filk is usually defined as fantasy and science fiction folk music, but it truly is the music of our tribe! Every genre of music finds itself represented here. The special joy of filk is that all voices are welcome! We encourage you to check us out! You won't know if you're a filker until you try!

Kaffeeklatsches and Literary Beers

You can be part of a small, informal chat with a program participant—an author, artist, musician or fan—by signing up for one of our Kaffeeklatches or Literary Beers. Kaffeeklatches are “over coffee” and take place in the Convention Center. We don't supply you with coffee, but there will be a vendor who will sell you coffee that you can bring with you to the designated table in the Exhibit Hall. Literary Beers take place at a nearby bar two blocks away, where you can buy a beer or other drink while gathered around a table. The Literary Beers will usually take place in the evening.

Signups in person at the convention in advance are required because the number of participants at each individual gathering is limited. The signup process is designed to give many people a chance to participate in at least one of the sessions. Signups will open approximately a half day or so before the actual event. Signups for Thursday evening sessions will be available on Thursday morning, Friday morning sessions will be available on Thursday afternoon and so on. We may limit the number of sessions which any one member may join and reserve the right to decline to accept signups.

You cannot sign up or join a Kaffeeklatsche or Literary Beer just by going to the session—you must sign up in advance at the Hub.

This is the tentative schedule:

Klatsch/Beer Time	Signups Available
Thursday, 4:00 PM or later	Thursday, Noon
Friday, 10:00 AM to 2:00 PM	Thursday, 4:00 PM
Friday, 2:00 PM to 8:00 PM	Friday, 10:00 AM
Saturday, 10:00 AM to 2:00 PM	Friday, 4:00 PM
Saturday, 2:00 PM to 8:00 PM	Saturday, 10:00 AM
Sunday 10:00 AM to 2:00 PM	Saturday, 4:00 PM
Sunday, 2:00 PM to 8:00 PM	Sunday, 10:00 AM
Monday, 10:00 AM to 2:00 PM	Sunday, 4:00 PM

Stroll with the Stars/Wrun with the Writers

Would you like to get up close and personal so you could have a conversation with your favorite author, artist or editor ... and at the same time get some fresh air and stretch your legs a bit? That's what Stroll with the Stars is all about.

Every morning we'll take a nice stroll ... and we stress, stroll. This is not a heart-pounding aerobic exercise, or a forced march; it's a nice morning stroll. This has been described by some of the participants as a "Strolling Kaffeeklatsch" (but unlike a Kaffeeklatsch you won't need to stand in line to sign up, and there's no limit to how many can attend); one stroller told us this was "like the peripatetic schools of the ancient Greek philosophers."

We'll have some of your favorite convention guests strolling along. Ever wish you could get some one-on-one time? Maybe ask your favorite author where she gets her ideas, or ask your favorite artist about technique, or ask the great editors how they make their selections?

Folks will meet up each morning at 9:00 AM in the Lower Level Plaza (the front of the convention center), and get back to the convention center in time for 10:00 AM programming.

For those of us who want something a little faster? A little sweatier? A little runnier? Consider joining Wrun with Writers. Authors Mur Lafferty and Adam Rakunas will lead you on a 2 to 3 mile no-drop run/walk/skip/wheel around Downtown San Jose. Everyone is welcome, no one gets left behind, and all participants will get an exclusive ribbon and bragging rights.

Meet Friday at 8:00 AM in the Lower Level Plaza.

ASFA Meeting

The Association of Science Fiction and Fantasy Artists (ASFA) will be holding an open meeting on Saturday at 11:00 AM, in room 210G. All members of Worldcon 76 are invited to attend if they are interested.

Social Media and Newsletter

Stay up to date throughout the con with our daily newsletters and social media!

You can find the Newsletter team in the Almaden room in the Marriott. Come by and pick up an issue or say hello. We intend to have a morning and evening edition of each newsletter, as well as special Masquerade and Hugo Ceremony issues that will be available directly after those events conclude. Copies of newsletters will also be distributed for convenience to various drop locations, including Consuite and the Information Desks.

Contact us at newsletter@worldcon76.org to submit a story, or make an inquiry or request.

As for social media, follow us on twitter at @worldcon2018, like us on Facebook @worldcon76 (Worldcon 76 in San Jose), and follow @worldcon76 on Instagram.

You can also join the ongoing discussion on Reddit at [r/Worldcon76](https://www.reddit.com/r/Worldcon76). And wherever you follow us, be sure to share and like your experiences at Worldcon, to share this amazing event with other members around the world!

Restaurant Guide

The Worldcon 76 publications team has prepared a printed and digital restaurant and shopping guide to help you find the food you need in and around downtown, as well as last-minute essentials and costuming supplies. Head over to the Information Desk to pick up a printed restaurant guide.

We've made a conscious effort to include as much detail as possible in every listing, including whether there are vegetarian, vegan, or halal/kosher dietary options, accessibility, gender-neutral bathrooms, WiFi and more.

Our digital version comes in two different flavors. You can find it as an embedded app on our website at www.worldcon76.org/restaurant-guide, or follow the links on that page to download App Sheet and install the web app as a bookmark on your Android or iOS device.

The digital version has an interactive map to help you navigate to the store or restaurant you're looking for, and you can view details of an establishment from the map or one of the menus. Furthermore, there are views for the restaurants that are just within walking distance from the convention center, as well as restaurants close to the San Jose International Airport (SJC). We hope you find the app to be a useful resource. Please email publications@worldcon76.org with any questions or feedback.

Programming Legend

Key	Definition
AT	Academic Track
DD	Deep Dive
BOF	Birds of a Feather

Wednesday

2:00 PM

Registration Opens

Thursday

9:00 AM

Registration Opens

Info Desk Opens

Tour: SLAC National Accelerator Laboratory and Alpine Beer Garden

VTA Stop | 4 hours 30 min

Calling all Quantum Mechanics for Bosons, Beer and Burgers!

Built in 1962, The Stanford Linear Accelerator Center is our hometown particle accelerator. Who builds a 2-mile long must-be-perfectly-straight building in earthquake country? We do. It's still the world's longest particle accelerator, has discovered fundamental building blocks of matter, created the first website in North America and is home to four Nobel Laureates.

And if that wasn't awesome enough, we're capping it off with a leisurely lunch stop at the Alpine Inn Beer Garden. One of the oldest businesses on the Peninsula, it's been a saloon, a gambling house, a stagecoach stop, roadhouse, speakeasy, and (like the Millennium Falcon) has changed ownership in a card game. Today it's a watering hole for Stanford Students. Hmmm, 17 beers on tap and we're doing all the driving. Decisions, decisions.

Tour tickets will be advance sale only, via our registration system

This tour is 4.5 hours long.

The fee of \$40 covers the bus ride (there is no admission fee for SLAC).

SLAC is a government facility with some restrictions on admission. We need to know your country of citizenship in advance to determine if there are any restrictions on your admittance.

Bring valid government issued photo-ID, such as a drivers license or a passport.

All visitors must wear closed-toed shoes and long pants

The tour is open to ages 12 and up; those aged 12-17 must be accompanied by a parent.

Photography is permitted; however, tripods are not allowed on tours.

Lunch is on your own.

Tours involve walking and climbing stairs. If you require assistance or have accessibility concerns, please contact us in advance

The pickup location for the group tours will be at the VTA Stop in front of the McEnery Convention Center.

12:00 PM

Dealers Room Opens

Masquerade Sign Up

Cospitality | 6 hours

Want to participate in the Masquerade? Then stop by to sign up with our staff.

Charity Auction Exhibit

Charity | 6 hours

The Charity Auction Exhibit area will be open for members to view the donated items and to bid in the Silent Auction.

Creator's Alley

Creator's Alley | 6 hours

Tabitha Lord, Hannah McGill, Elizabeth Jodry, Muriel S. Grabe, Emily Allis, David Reiss

Art Show Opens

Consulte Opens

1:00 PM

Site Selection

Site Selection | 6 hours

Site Selection includes voting for the location of the 2020 Worldcon and the 2019 NASFiC.

Burning Costume or Art Embellishments

San Carlos | 1 hour

Burn tool technique allows you to create fabric elements that would otherwise unravel. Using a fabric burn tool and polyester fabric, you will create a small pair of wings that can be applied to either a costume or artwork. Please note: Since the burn tools are extremely hot, no one under the age of 15 allowed without adult supervision.

Theresa Halbert

2:00 PM

The Scurrilous History of Fandom

210A | 1 hour

Feuds, Langdon charts, naked ladies in elevators and naked men in rosebushes. There's a lot about fandom and science fiction that you may not know. In this panel, we tell some of the less repeatable stories about fandom. Hey, it's history.

Edie Stern, Joe Siclari, Tom Whitmore

Writing About Fighting

210B | 1 hour

Join four writers and a fighter for tips on how to put the punch in your fight scenes. From traditional martial arts to the combat styles of the future, a well-crafted fight reveals character, advances plot, and just plain entertains. We'll talk about key elements to include, what to leave to the reader's imagination, and how to make it convincing even if you've never hit a heavy bag or handled a weapon.

Fonda Lee, Kristene Perron, Joseph Brassey, Tony Barajas, Marie Brennan

From Dystopia to Utopia (and Back Again)

210C | 1 hour

Does a period's historical trends influence the dystopic or utopic themes of writers, and the desires of readers? And why have dystopias seemed more popular generally? A look at both the history of SF/F dystopias and utopias, and the future of new works influenced by our present shifts in history.

SB Divya, Alvaro Zinos-Amaro, Libia Brenda Castro, Sean Grigsby

Science: The Core of SF's Sense of Wonder

210DH | 1 hour

Many readers come to science fiction for the jolt of wonder at imagining the clouds of Venus, the chromosphere of the sun, or the frigid surface of Pluto. They want their breath taken away by the long scope of time of evolution and geology and the stars. What is that sense of wonder experience and how do people feel it differently? What science in science fiction most succeeds at getting to those feelings? Our panel of writers and readers of scifi wax rhapsodic about science in science fiction.

Bridget McKinney, Stanley Schmidt, Becky Chambers, Suzanne Palmer, Vincent Docherty, Annalee Newitz

What Turns People onto Horror

210E | 1 hour

The oldest and strongest emotion of mankind is fear, and the oldest and strongest kind of fear is fear of the unknown. Roller coasters and skydiving, horror movies and dark fiction, mythology and folklore: what scares us and why are we drawn to it? Members of the Bay Area chapter of the Horror Writers Association share their first experiences with horror and discuss how their fears inspire their work. Audience members are encouraged to share their own experiences.

E. M. Markoff, Loren Rhoads, L. S. Johnson, Richard Kadrey, Fred Wiehe, Scott Sigler

Across the Gender Spectrum

210F | 1 hour

Categories and identity labels for gender have expanded dramatically in recent years. This panel will discuss gender identity vs. gender presentation, and untangle the range of identities across the gender spectrum: trans, genderqueer, genderfluid, agender, bigender, butch, femme, and others.

Timothy Phin, Sarah Gailey, Heather Rose Jones, Roni Gosch

Nontraditional Materials Costuming

210G | 1 hour

Costumers and cosplayers are known for creating costumes out of anything: fabric, foam, plastic, paper, and yarn are just the tip of the iceberg. Nothing is off-limits if you are creative enough. 3D printing, new hobbyist electronics, and other materials are making costuming more accessible and impressive. Find out the things we've used to create costumes.

Sandy Pettinger, Bruce MacDermott, Dana MacDermott, Erik Anderson, Stacy Meyn

Children’s Programming

LL21CD

Please check the schedule in the Children’s Programming room.

Music Workshops: What is Filk?

Willow Glen | 1 hour

How to Moderate a Panel

212C | 1 hour

It may seem a bit meta, but a panel about how to moderate panels is a good way for us to start the convention. Our panelists are all experienced at moderating in a variety of venues and styles. Led by Janice Gelb, we will not only discuss what the moderator should be doing, but what the panelists and audience should expect.

Janice Gelb, Sally Wiener Grotta, Sam Scheiner, Wanda Kurtcu

WSFS Mark Protection Committee Meeting

212D | 1 hour

The WSFS Mark Protection Committee is the only permanent body of the World Science Fiction Society. It manages the intellectual property of WSFS (like the service and trademark for "Worldcon" and "Hugo Award." This meeting is open to all members of the convention.

Kevin Standlee, John Coxon, Linda Deneroff, Dave McCarty, Stephen Boucher, Donald Eastlake, Bruce Farr, Mark Olson, Tim Illingworth, Ben Yalow, Michael Lee, Randall Shepherd, Joni Brill Dashoff, Paul Dormer

Swing Dance Workshop

LL20 | 1 hour and 30 minutes

The dance we'll be learning a bit of is the "swing dance" that was most popular during the 40s big band era and until the early rock-and-roll years. It has been, and still is, known by many names. Some call it "rock 'n' roll dancing", but essentially the same dance was popular long before rock 'n' roll happened. Some simply call it "swing", but many very different dances are all forms of "swing dancing." The dancers on American Bandstand in the 50s just called it "the fast dance". At a dance studio today it'll likely be called "single time east coast swing"; in a studio that focuses on ballroom competition, you'll find a related dance called "jive." In many other places it's commonly called "jitterbug". This is THE popular dance of the Retro-Hugo era. Roles are "lead" and "follow". LGBTQI+ welcome!

Jamie Hanrahan, Susan de Guardiola

Decorating Ray Guns

San Carlos | 1 hour

Decorate a small ray gun using Sharpie pens. Open to all ages. Materials Fee: \$5.

Valerie Estelle Frankel, Steven Frankel

3:00 PM

Forgotten Victorian Fantasy Art

210A | 1 hour

A vast number of terrific 19th century fantasy paintings are seldom or never seen. Richard Hescox will show you obscure paintings by artists you know and many by artists you should know.

Richard Hescox

Survivance and Thrivance: Storytelling Dialogue

210B | 1 hour

Join California Indigenous Activist Gregg Castro and Gleeman M. Todd Gallowglas as they highlight the differences and similarities between their respective storytelling traditions.

Wanda Kurtcu, Gregg Castro, M Todd Gallowglas

Reboots, Reimaginings, and Relaunches

210C | 1 hour

Many franchises have been rebooted or reimagined. When does this change to “bait and switch” marketing or go so far from the concept of the original that it offends those who loved the original? Examples of controversial reboots include *Battlestar Galactica*, *Star Trek Discovery*, and *Ghostbusters*. When does the new version become the definitive version? STTNG, the Jackson LOTR movies and *Westworld* come to mind. Does the success or criticism of these relaunches reflect attitudes and issues in the broader society?

Stacy Meyn, Steven Frankel, Jeff Warwick

Historical Fencing: What Really Happens

210DH | 1 hour

Fantasy novels, in particular, often include swords and fencing. But how realistic is what you're reading? Our experts from St. Michael's Salle d'Armes will discuss the types of wounds you might see, the history behind the swords and their use, and the different types of swords and armor.

Sydney Thomson, Tony Barajas, Tina Ponzetti, Lincoln Peters

Astounding: The Golden Age of Science Fiction

210E | 1 hour

Alec Nevala-Lee is the author of *Astounding: John W. Campbell, Isaac Asimov, Robert A. Heinlein, L. Ron Hubbard, and the Golden Age of Science Fiction*, which will be released in fall 2018. The book is the first full biography of Campbell, the legendary editor of *Astounding Science Fiction* and *Analog*, and one of the few recent studies of the history of science fiction aimed at a large popular audience. Alec will give a short reading, answer questions, and lead a discussion of the book's four central subjects, their work, and their complicated legacies.

Alec Nevala-Lee

International Fandom

210F | 1 hour

We are everywhere! There are fans (of some kind) from the Arctic to the Antarctic circles, and on every continent. Of course, different cultures produce very different subcultures. How are Finnish conventions different from the ones in China, or Argentina? Do American folk songs translate well enough to sing in Johannesburg? Worldcon is about how we all form one super-organism of universal fandom—let's talk about how we relate to each other.

Janice Gelb, Crystal Huff, Johan Anglemark, Regina Kanyu Wang, Tanya Leal Soto, Pablo Vasquez

Unearthing Hidden Analog Indie Games

211C | 1 hour

There's a whole world out there of independent analog games, including tabletop RPGs, LARPs, and board and card games, that is largely invisible to mainstream gamers. Some qualities that are common in these games—such as a focus on storytelling over mechanics, tight-knit creative communities, and inventive production modalities—have allowed for the creation of radically inclusive game experiences, including inspiring LGBT+ designers to create tremendously exciting art that is relevant to their own and other queer lives. Join this panel of queer game designers and players as they discuss some of their favorite queer analog games and how you can play them at home.

Liz Gorinsky, Jeannette Ng, Donna Prior

Beyond Yaoi: Trends in LGBTQ+ Representation in Anime & Manga

212C | 1 hour

Outside of traditionally same-sex genres, how common are LGBT+ characters in anime and manga and how are they portrayed? Lesbian and gay characters are often found in

"first love" situations, but older couples are almost unheard-of. Transgender characters often fall into "comic relief" roles, but there are exceptions. What lessons can we learn from examining good and bad examples of representation? How have trends shifted as audiences have evolved?

Gideon Marcus, Todd Allis, Reuben Baron, Lauren Schiller, Janice Marcus

Dude, Where's My Ray Gun?

Curated Exhibits | 1 hour

Ever wanted to know why we don't have ray guns? Trace the scientific and fictional history of optical sciences and energy weapons from 300 BCE to the present, and find out the answers to why we don't have ray guns (and when we will). There will also be an optics demonstration by expert Kevin Hewett, PhD.

Kevin Hewett

Convention Tour

The Hub | 1 hour

Welcome to Worldcon 76! Our convention tour leaders are here to help introduce you to the convention, show you where everything is, and make some suggestions of things you shouldn't miss. Highly recommended for anyone who hasn't attended a Worldcon before.

The tour will start by Registration.

Leane Verhulst

Fancy Hair Braiding

San Carlos | 1 hour

How to braid hair from the ordinary to the extraordinary looks. This hands on workshop will have everyone braiding hair. From simple three-stranded braids to elaborate 7-stranded braids and everything in between, John Wardale will show you how to achieve fabulous hair.

John Wardale

Small Concerts #1

Willow Glen | 2 hours

Numerous talented musicians that you'll want to hear on the small stage can be just as entertaining as the musicians on the large stage. Come hear some people and groups that you may have never heard of before. Watch for daily announcements of who is performing.

Carriger & Adina Talk Steampunk (Tea and Silliness Optional)

210G | 1 hour

Gail Carriger (the Parasol Protectorate and Custard Protocol series) and Shelley Adina (the Magnificent Devices series) write steampunk with a feminist and funny bent. Join them for some laughter, some craft, some great clothes, and a little speculation about why steampunk lends itself so well to strong heroines.

Gail Carriger, Shelley Adina

4:00 PM

Movement and Motion in a Rotating Space Habitat

210A | 1 hour

Work out in the "hamster wheel" from *2001: A Space Odyssey* and you learn the hard way that movement in a rotating habitat is nothing like the movies. Jump wrong and you simply float away. Run fast and increase "gravity." Or decrease it. Or be forced to the side. This presentation will include active computer simulations of moving in a rotating habitat, and the strange effects we can expect there. Hopefully, we'll all learn a thing or two.

J.L. Doty

My First Worldcon

210B | 1 hour

Now that you're here, what do you do?

Worldcon has a plethora of program items, events, exhibits and other things to see and experience. Our panelists include folks attending their first Worldcon and those attending their 20th (and more!) and will highlight what you can expect.

Cindy Lin, Erwin S. "Filthy Pierre" Strauss, John Hertz

Creating & Building Inclusive Gatherings & Events

210C | 1 hour

Want to know how to find inclusive groups for games, fandom, or book clubs? How do you create your own meet-ups and events?

You need anti-harassment policies, a friendly host welcoming folks, and relationship building with the business owners. You can do it! Our panelists will give you tips on creating safe & welcoming spaces for groups of all kinds in public places.

Donna Prior, Sarah Gulde, Carolina Gómez Lagerlöf, Gregg Castro, Patty Garcia

Tomorrow Through the Past

210DH | 1 hour

From Asimov's *Foundation* to Palmer's *Terra Ignota*, writers have been using examples from history to worldbuild the future, whether it's putting the Napoleonic Wars or Vietnam in space or re-enacting the settlement of the American west on other planets. Ken MacLeod has said "history is the trade secret of science fiction." Why do we have this compulsion to re-enact the past when thinking about the future, and what are some of the advantages of doing it?

Ada Palmer, Bradford Lyau, Mario Acevedo, Madeleine Robins, Bao Shu

Creating a Book Cover: Part 1

210E | 1 hour

Hugo finalist Heather McDougall (Art Director for *Strange Horizons*) and Chesley-winning artist Lee Moyer get the lowdown on Elliott Kay's strange new series and it's intended audience, genre, and competition, in order to create its line design and its marketing. Moyer will be sketching, working to bring the concept to a place where he can begin the illustration and design of the cover. With only a few days in which to work, time will be of the essence!

Lee Moyer, Heather McDougal, Elliott Kay

Self-Publishing 101

210G | 1 hour

What's working today, must-haves, and don't-bothers for the indie published author.

Michael Underwood, Shelley Adina, Mike Shepherd Moscoe, Jeffe Kennedy

Art Life: Francis Vallejo Paints in Mixed Media

212B | 1 hour

See Francis Vallejo, the award-winning illustrator of *Jazz Day*, explore how to combine various art media to create an iconic, compelling illustration.

Francis Vallejo

How Gaming Is Important to Fandom

211C | 1 hour

Despite being an intersection of innovative storytelling formats, fantastic visual artistry, audio dramas, and community interaction, gaming's place in sci-fi, fantasy, and horror is often overlooked. How do card, board, video, and other games continue to influence the way genre stories are told? And now

with the advent of podcasting, how has fandom responded to the distributed performance of these games?

Gideon Marcus, Becky Chambers, Barry D Gold, Douglas Berry, Megan E. O’Keefe

Ordinary People

210F | 1 hour

Sometimes, main characters in a story are ordinary people - not everyone is extraordinary. Can such a focus make a story more powerful? What makes them appealing? How does such a story differ from a story of heroes and villains?

Cecilia Tan, Nick Mamatas, Christine Taylor-Butler, Rosemary Claire Smith, Sheila Finch

Night Flyers

LL21AB | 1 hour

Don’t miss legendary author George R.R. Martin and showrunner/EP Jeff Buhler for an intimate conversation about SYFY’s highly anticipated new series—*Nightflyers* based on Martin’s novella. Set in the year 2093, *Nightflyers* is a psychological thriller that follows a team of scientists aboard the most advanced ship ever built. Their mission takes them to the edge of space but also to the edge of insanity, as they realize true horror isn’t waiting for them out there—it’s already on their ship. Experience the terror, and a special sneak peek, during the panel.

Portions of this panel will be filmed for promotional use by SYFY and its partners.

George R.R. Martin, Jeffrey Buhler

Top it with a Hat!

212A | 1 hour

Make your own mini top hat as we play with fun designs and patterns. You will have a chance to make one from scratch (pattern provided) or have a pre-made one ready to decorate. There will be many baubles, trinkets, ribbons, and things to chose from so come have fun!

Kit Price for pre-made or pre-cut hat: \$5

Theresa Halbert

Chinese SF/F and its Fandom

212C | 1 hour

With the popularity of works like *Three Body Problem* and Chinese fans being able to travel more, Western fans are being exposed more and more to the works and fandom of China. However, there’s still so little we know about it! Join fans and pros, Chinese and not, find out about Chinese SF/F and what

fandom is like there.

Regina Kanyu Wang, Neil Clarke, Pablo Vazquez III, Mackenzie Lin

What the Masquerade Judges Look For

212D | 1 hour

Previous Masquerade judges reveal what they look for when judging. They discuss the differences between looking at the details of Workmanship vs. stage Presentation judging. Their hints can show you how to take your Masquerade entry from "really good" to "excellent!"

Syd Weinstein, Michele Weinstein, Carole Parker, Astrid Bear, Byron Connell

Alternate Realities

LL21EF | 3 hours and 30 minutes

From Nikola Tesla to ghosts on a highway, these exciting short films explore alternate realities. What would happen if your clone became president? How you react to finding an alien robot in your backyard? What if...?

Iron Bardic/Impromptu Poetry Workshop

San Carlos | 1 hour and 30 minutes

A two-part workshop, in which we first discuss techniques and approaches to writing and performing poetry on little or short notice. Then, we try it out - composing bardic poetry on the spot, and performing it for each other.

Jennifer Tifft

4:30 PM

Reading: Nancy Etchemendy

211A | 30 minutes

Nancy Etchemendy

Opening Ceremonies Doors Open

Grand Ballroom

5:00 PM

Opening Ceremonies

Grand Ballroom | 1 hour and 30 minutes

Kevin Roche, Frank Hayes, Edgar Pangborn, Pierre Pettinger, Sandy Pettinger, John Picacio, Spider Robinson, Bob Wilkins, Chelsea Quinn Yarbro, Ken Yeager, Joe Siclari

Kids' Photography Workshop

LL21CD | 1 hour

Bring your camera (or smart phone), and get some tips from the con's official photographers. You will have an opportunity to work as part of the photography team for the convention!

Lincoln Peters

Anime

LL21AB | 7 hours

The Best in Anime

6:00 PM

Meet & Greet: Asian Perspectives in SF/F

Market Terrace | 1 hour and 30 minutes

A meet and greet for Asian SF/F writers and enthusiasts or those interested in Asian perspectives.

Sarah Gulde

Ingress: Mission Mosaic Walkabout

Lower Level Plaza | 1 hour

Join our local Ingress players from both factions to start our Worldcon 76 Mission Mosaic set. We designed it so you can start and stop fairly easily.

If you aren't able to join us at this time, the mosaic won't be going away anytime soon.

Vanessa MacLaren-Wray

Callahan's Goes to Florida

Callahan's | 1 hour

Callahan's Place goes to Florida for easy breezes, palm trees, and laid back vibe with the music of Loren Davidson.

Loren Davidson

7:00 PM

Mirror's Revenge Doors Open

Grand Ballroom | 1 hour

Thursday Evening Concert: Mary Crowell

Willow Glen | 1 hour

WorldCon 76
Blood Drive
August 17-19 2018
11am - 3pm

To Schedule your lifesaving appointment, please visit the Heinlein Society booth or visit Bloodheroes.com and enter sponsor code: WorldCon.

Your donation has the power to save 3 lives!



All donors will receive a limited edition Oakland A's T-Shirt!



7:30 PM

Retro Hugos Red Carpet Arrivals

LL20 | 30 minutes

All attending members are invited to the Red Carpet Celebration of the 1943 Retro Hugo Awards.

Feature Film: Derailed

LL21EF | 1 hour

Two men from vastly different backgrounds and generations awoken beneath the rubble of a train that has derailed off the coast. The threat of being crushed from above and drowned from below kicks off a journey of survival that is also a metaphor for our increasingly complicated and empty lives.

Science Fiction Short Film Festival

3Below Theaters | 3 hours

Science Fiction Short Film Festival

Please join us for a screening of some of the world’s best science fiction short films. For the sixth time, the Silicon Valley Science Fiction Short Film Festival has assembled a feature-length block of enchanting, engrossing, and occasionally enraging, miniature cinema masterpieces. Oscar-nominated household name filmmakers mingle alongside student directors and animators to present works that look at what it means to create art, to change the path of history, to live in an unfair world, to deal with the big problems, and ultimately, to be human.

Please show your Worldcon badge to get in. It is ADA /mobie accessible.

Chris Garcia

8:00 PM

Mirror’s Revenge

Grand Ballroom | 2 hours

Why kill Snow White instead of marrying her off? How “happily ever after” could Snow White be after six months dead? Who was really behind the mayhem, and are they done? Welcome to The Mirror’s Revenge, a sequel to Snow White that reveals what really happened. A full musical production, live at Worldcon 76!

Friends of Bill W

San Carlos | 1 hour

1943 Retro Hugos Party: Dance through the Decades

LL20 | 3 hours and 59 minutes

All attending members are invited to the Red Carpet Celebration for the 1943 Retrospective Hugo Awards. Immediately following the Red Carpet, you’ll be dancing through the decades as we award Science Fiction’s best for the year 1943. Come for the awards and then stay to rock out, 80s style, with DJ John Scalzi and dance the night away.

Open Filk #1

Willow Glen |

Open filks are where you can perform, ask someone else to perform, or just listen to the music around you. Each Open Filk is different because different people show up at different times, so you get to hear a variety of music. Open filk typically continues until no one wants to sing anymore.

Ghost Stories

210B | 1 hour

8:30 PM

Fright Night Begins...

LL21EF | 1 hour

Making deliveries in 30 minutes or less should be easy. But not in this town. Not on this night. What starts as another mundane job turns into a fight for survival.

10:00 PM

Retro Hugos Party: 80s Style with DJ John Scalzi

LL20 | 3 hours and 59 minutes

All attending members are invited to the Red Carpet Celebration for the 1943 Retrospective Hugo Awards. Immediately following the Red Carpet, you’ll be dancing through the decades as we award Science Fiction’s best for the year 1943. Come for the awards and then stay to rock out, 80s style, with DJ John Scalzi and dance the night away.

Feature Film: The Doctor’s Case

LL21EF | 2 hours

The Master of Horror meets the Master Detective. When a diabolical English lord is murdered, Sherlock Holmes and Watson must unexpectedly exchange roles in order to solve 'the perfect locked room mystery.' Based on the short story by Stephen King.

SFWA Business Meeting

210DH | 2 hours

This is a closed meeting for SFWA members only.

Cat Rambo, Kate Baker, Curtis C Chen, Andy Duncan, Erin M. Hartshorn, Jeffe Kennedy, Terra LeMay, Sarah Pinsker, Lawrence M. Schoen, Steven Silver, Nathan Lowell

Wrun with Writers

Lower Level Plaza | 1 hour

Strolling with the Stars is a Worldcon tradition. But what about those of us who want something a little faster? A little sweatier? A little runnier? Join authors Mur Lafferty and Adam Rakunas as they lead you on a 2-3 mile no-drop run/walk/skip/wheel around Downtown San Jose. Everyone is welcome, no one gets left behind, and all participants will get an exclusive ribbon and bragging rights.

Mur Lafferty, Adam Rakunas

Consuite Opens

Blossom Hill | 18 hours

Registration Opens

Info Desk Opens

Stroll with the Stars

Lower Level Plaza | 1 hour

Join some of our program participants for a casual walk around the convention center. Meet in the Lower Level Plaza area.

Debra Nickelson, Greg Hullender, Libia Brenda Castro, Steve Davidson

Morning Tai Chi

LL20 | 1 hour

Join us for "meditation in motion" -- an hour of Tai Chi led by Steve Barnes. Whether you're a Tai Chi expert or this is your first time, all are welcome. Wear loose, comfortable clothing.

Steve Barnes

Crocheting for Beginners and Beyond

San Carlos | 1 hour

Love to crochet? Want to learn how? Or the difference between crocheting and knitting? Learn about the tools and artistry of crocheting in a relaxed atmosphere. Ask questions. Learn and practice doing the basic stitches and cornerstones of crocheting. Make a granny square (or start one). From costumes and afghans to bookmarks and more, your creativity holds the key. Yarn and crochet hooks provided. Fee: \$5.

Diane Osborne

Dealers Room Opens

Art Show Opens

Masquerade Sign Up

Cospitality | 8 hours

Want to participate in the Masquerade? Then stop by to sign up with our staff.

Charity Auction Exhibit

Charity | 8 hours

The Charity Auction Exhibit area will be open for members to view the donated items and to bid in the Silent Auction.

Creator's Alley

Creators Alley | 4 hours

Tom Lombardo, Hannah McGill, L.G. Ransom, Russell Wilcox, Muriel S. Grabe, L. Stephen Wolfe, Emily Allis, Joseph Kaukola, Elizabeth Jodry

Children's Programming

LL21CD

Please check the schedule in the Children's Programming room.

WSFS Business Meeting #1

230 | 3 hours

The WSFS Business Meeting, open to all attending members, is where the rules of the World Science Fiction Society are changed, including the Hugo Awards and the selection of future Worldcons. All members can debate and vote on changes. Today's meeting is the Preliminary Business Meeting, where the agenda is set for

the rest of this year's meeting. Debate time limits are set here, and procedural rule changes and resolutions can be adopted. This meeting receives reports from various WSFS committees, and nominates members to the WSFS Mark Protection Committee, the only permanent body of WSFS. New proposals to amend the WSFS Constitution can be killed upon introduction at this meeting; and such item killed at today's meeting will not be heard at meetings later at this Worldcon.

The WSFS Business Meetings are recorded, and the recordings will be posted to the YouTube Worldcon Events Channel. If you attend this meeting, your voice and image may appear in these recordings.

Tim Illingworth, Linda Deneroff, Donald Eastlake, Jesi Lipp, Paul Dormer

Sound Editing for Costumers

210A | 1 hour

Do you need to cut, edit, or extend a bit of music for your Masquerade presentation? Add narration and sound effects? This lecture/demo shows you what you can easily do with sound editing apps, from freeware to pro level. We'll cover basic cutting and extensions, mixing and cross-fading, voice-over recording and mixing, level control, and modifications of sounds.

Jamie Hanrahan

Kaffeeeklatsch: Caroline M. Yoachim

211B | 1 hour

Caroline M. Yoachim

Original Characters: Putting the ‘Fan’ in Fantasy

210C | 1 hour

They say sharing is caring—and it’s no accident that many of the most successful story-worlds are those big enough for fans to make their own Jedi, benders, wizards, and ponies. What makes a universe “fan-friendly,” and what can and can’t you do with original characters?

Tex Thompson, Anna Meriano, Cecilia Tan, Elektra Hammond, Foz Meadows

Latinx? Mexicanx? Hispanic? Do the Words Make a Difference and Why?

210B | 1 hour

Why is "Mexicanx" such an important term? Do "Latinx" and "Hispanic" mean the same thing? Is it useful to refer to people from two continents, an isthmus, and several islands using these adjectives? Is a Tarahumara person from Mexico who

speaks no Spanish and has no European ancestors “Hispanic?” Looking into the future, will there still be “Latinx” people in 100 years? 1000 years? Our experts will discuss these terms, and their relevance.

Diane Osborne, Chris Castro, Patty Garcia, Isabel Schechter

The Art and Craft of Anthology Curation

210F | 1 hour

An anthology is more than just putting a bunch of stories into a set. They have to make sense together, without being alike and boring the reader. Who does it well? What are some good examples? And what are some tips for writers and editors of anthologies?”

Lynne M. Thomas, Alvaro Zinos-Amaro, Ellen Datlow, John Joseph Adams, Jonathan Strahan

If This, Then What?

210DH | 1 hour

What if Hannibal and his elephants had frozen in the Alps, and never made it to Rome? What if the Catholics had never gained a hold on 11th-Century Spain? How can we extrapolate what would have changed, as a result of one of these turning points, or another—not just politically, but in culture, commerce, and daily life? Where do you begin? What do you focus on when constructing an alternate history, and what do you set aside? Also, what (if anything) would stay the same?

Steven Silver, Kaja Foglio, Harry Turtledove, Yasser Bahjatt, Kay Kenyon

AT: Lowriders and Flying Horses: Expanding SF's Definitions

211D | 1 hour

This academic panel features two paper that look at neglected areas of SF by expanding our definitions of the concept. Ramirez’s paper, “Vatos in Space,” examines California lowrider culture as an SF phenomenon. Behravesh’s paper looks at the Perso-Arabic tradition of science fiction.

Peter Adrian Behravesh, Jesse Ramirez

Young Adult: Looking at the World Through a Skewed Lens

210E | 1 hour

One of the key advantages that SF/F has is allowing us to tip the real world to the side to expose the interconnective tissue. This is often a powerful lens for Young Adult authors. It allows them to obscure issues with fantastic set dressing. Our panelists look

at what that skewed lens offers, be it fantasy, science fiction, steampunk or other genres. How does it affect the stories they can tell and the audiences they can attract? What are some of the best ways to leverage the skewed lens of SF/F for a Young Adult audience?

Diana M. Pho, Tina Connolly, Scott Sigler, Gail Carriger, Fonda Lee

Representation in Geek Media

210G | 1 hour

It's been 50 years since *Star Trek* presented us with a diverse picture of the future. But how far has media really come? Let's take a critical look at the current state of representation in the movies, TV shows, comics, and books we love.

Aaron Duran, Sarah Gulde, Donna Prior, Marc Johnson

Reading: Fireside Magazine

211A | 1 hour

Fireside is one of the finalists for the Hugo for Semi-Prozine. Come hear some of the voices of Fireside read.

Julia Rios, Elsa Sjunneson-Henry, Nino Cipri, Nibedita Sen, Alexandra Rowland, Nilah Magruder, D. A. Xiaolin Spires

Autographs

Autographing | 1 hour

Charlie Jane Anders, Annalee Newitz, Sue Burke, Richard Hescoc, G. David Nordley, JY Yang, Daryl Gregory

Volunteering for Worldcon or Other Conventions – The What, Why, & How of it

212C | 1 hour

Have you thought about volunteering for a convention but weren't sure whether there would be anything you'd want to do? Or didn't know how to go about volunteering? Do you have other questions about con volunteering?

Our panelists would love to r/e/c/r/u/i/t enlighten you!

First-time volunteers, in particular, don't know what help is needed to make a con happen. They often don't know how to volunteer, and if they do, they often don't know what to say about themselves to get a volunteer placement that will make both them & the con happy.

Marsha Glassner, Sharon Pierce, Bobbi Armbruster, Dina Krause, Gary Feldbaum, Todd Allis

Curtains for You!

212D | 1 hour

Come have a Scarlett O'Hara moment with costumers that have used curtains, drapes, and sheets in their costumes and garments. Fabric does not have to be expensive when you can pull it off the drapery rod or bed. What are the limits - if any?

Carole Parker, Theresa Halbert, Tory Parker

Fan Films Follies Redux

LL21AB | 2 hours

Taking on life outside the original franchise, these fan created films take you on adventures of their own imaginings. *Star Wars* (with and without Legos) *Indiana Jones*, *Game of Thrones* and *Gremlins*, all get a visit from imaginative fans.

Make a Telephone Wire Tree

San Carlos | 1 hour and 30 minutes

In this workshop, you will make two little trees out of recycled telephone wire. All tools provided. Ages 8+, please.

Lisa Hertel

Ray Gun Target Practice

Curated Exhibits | 1 hour

Have you watched Imperial soldiers miss the broad side of a spaceship and thought, "I can do better than that!" Well, here's your chance to prove it. Try your hand at laser tracking and find out how easy (or hard) it really is.

Kevin Hewett, Rebecca Hewett

Gentle Morning Dancercize

LL20 | 1 hour

Start your congoing day off with an hour of gentle exercise to music! Slide from stretches into easy line and circle dances to a wide variety of music styles. No partner or experience needed. Gender-role-free teaching; LGBTQI+ welcome!

Susan de Guardiola

Cartoons

LL21EF | 2 hours

Classic Cartoons from various studios, with soundtracks from classical music.

Opioid Crisis – Fact and Fiction

210A | 1 hour

There are people with chronic pain who need opioids and there are people who are abusing opioids. The news is full of headlines about “opiate abuse”. Are some of the statements being made false or inaccurate? How do we make sure that people in pain obtain the relief that modern medicine can provide and still at the same time protect against the misuse of these medications?

Sydney Thomson, Richard Dutton, Christine Doyle, Ace Ratcliff

Collaborators in Genre: The Writer Calls on the Scientist

210B | 1 hour

Sci-Fi authors commonly take liberty with the reality of how the world actually works. But how does the author get the background knowledge to know what is and isn't possible and when to play fast and loose with the facts of real (and current) science.

Join an author and a science consultant as they discuss the intersection between real science and science fiction, as well as the working relationship between an author and consulting expert.

Becky Chambers, Nicoline Chambers

Kaffeeklatsch: Alvaro Zinos-Amaro

211B | 1 hour

Alvaro Zinos-Amaro

Pronouns Matter – Gender Courtesy for Fans

210C | 1 hour

Spend an hour talking about pronoun and identity variations, and why they matter to our fellow fans. How do we ask about pronouns? What possible pronouns are there? How can we make our fannish spaces more inclusive when we write, name, and interact with other fans?

Ann Leckie, Roni Gosch, Angela Lujan, River Solomon

Paying it Forward

210DH | 1 hour

For nearly 100 years, fans have been doing scientifiction things together. Whether arguing the merits of Doc Smith, fighting about most anything, or inventing plaid ink, fans have produced literally tons of publications, countless criticisms and arguments, and conventions to have them at. What we are today, and what fandom is grew out of what they did. We can't thank them, but

we can pay it forward by making sure they are not forgotten. We'll talk about where we came from, and how you can keep our history alive. Fandom is what we make it. Fan history is what we preserve of it.

Joe Siclari, Mark Olson, Peter Balestrieri

The Myth of the Astronaut – Who are the Space Cadets of Yesterday, Today, and Tomorrow?

210E | 1 hour

The current definition of an astronaut is someone who crosses the Karman line: 62 miles from the surface of the Earth. With Virgin Galactic selling trips over the line to more than 700 people already, let's start to ask ourselves: who have these idols of society been, really, and how are we going to re-shape our narrative of what an astronaut is and should be in the coming years?

Mary Robinette Kowal, Kjell Lindgren, Wil McCarthy, Bill Higgins, Sheyna Gifford

Translation & Communication of Chinese Science Fiction

210F | 1 hour

Chinese science fiction has been phenomenal in recent years: Liu Cixin and Hao Jingfang winning Hugos with their translated stories, the on-going Chinese science fiction translation project on *Clarkesworld*, the upcoming anthologies and novels of contemporary Chinese science fiction published in various languages. Chinese science fiction has a large visibility globally. What's special about it? How does it get here? What can be learned from the case? This panel brings in editors, translators, authors and industry practitioners together to give general introduction and discuss about special cases.

Regina Kanyu Wang, Emily Xueni Jin, Chen Qiufan, Neil Clarke, Liz Gorinsky

To Pattern or Not to Pattern

210G | 1 hour

Whether working on a specific costume, or just making an outfit, commercial patterns can make your life easier... or harder. Our experts discuss the pros and cons of using commercial patterns.

Janine Wardale, Theresa Halbert, Dorothy O'Hare, Rebecca Hewett, Dawn Devine

Kaffeeklatsch: Alasdair Stuart

211B | 1 hour

Alasdair Stuart

Reading: Mexicanx Initiative – English Language Readings

211A | 1 hour

Members of the Mexicanx Initiative read selections from their work in English

Julia Rios, Libia Brenda Castro, Pepe Rojo, Andrea Chapela Saavedra, Manuel Gonzales, Felecia Caton Garcia, Gabriela Damián Miravete, Mario Acevedo

Successfully Negotiating Book Contracts

211C | 1 hour

A publisher’s interest and an author’s are not always in perfect alignment. Enter the contract. Each clause in the contract exists for a reason. Which ones protect an author’s interest and which ones benefit the publisher? How do you ask for changes? What are the rights an author should be prepared to give up and which ones should you fight tooth and nail for. Hear from agents and other industry experts on how to survive your book contract negotiation with your skin, and your rights, intact.

Sally Wiener Grotta, Cat Rambo, Jennifer Goloboy, Amanda Bridgeman, Joshua Bilmes, Pablo Defendini

Autographs

Autographing | 1 hour

Richard Kadrey, Fran Wilde, PC Hodgell, Megan E. O’Keefe, Jiang Nan

AT: Depictions of Libraries, Librarians, and Knowledge Work in SF and Fantasy

211D | 1 hour

The library, no matter what it’s called or what it looks like, will remain an integral resource in the future. Our reference librarian team of Mary-Michelle Moore and Jillian Holt will discuss the portrayal of library work in futuristic SF and Fantasy.

Mary-Michelle Moore, Jillian Holt-Eslami

Intro to American Sign Language

212B | 1 hour

Learning American Sign Language is an important community building tool. Deaf people have been part of fandom for years, and the best way to both support Deaf fan engagement, and Deaf creator engagement is to build bridges through language. This workshop intends to give you some of the basics, so that you can interact with fellow SF/F fans and creators, and create a more welcoming Worldcon for all.

Dina Krause

Blood Drive

Lower Level Plaza | 4 hours

Blood Centers of the Pacific and The Heinlein Society will be holding a Blood Drive for patients around Northern California, and would like to invite all eligible donors to save a life! As the direct link between donors and patients at 50 hospitals across Northern California, we rely 100% on volunteer donors to achieve our lifesaving mission. Every 3 seconds someone in America needs blood and most of us will need blood in our lifetime, so please consider supporting the community blood supply and don’t forget to invite your friends to donate as well.

The Power of Names – Naming Characters: Techniques and Thoughts

212D | 1 hour

Few things cause writers as much angst as naming their characters. A poor choice can create dissonance that undermines our storytelling. A good choice sounds inevitable, and may even reverberate in the outside world, where people may name pets or even children after beloved characters. Let’s discuss techniques of crafting names, pitfalls in naming, and ways SF/F names appear in the wider world.

D. A. Xiaolin Spires, SL Huang, K.M. Szpara, Marie Brennan, Mimi Mondal

Docent Tour: The Art of the Hugos

Curated Exhibits | 1 hour

Hear about the history and some “behind-the-scene” information on the oldest award for achievement in science fiction and fantasy and see the amazing, unique artwork that has been created for the Hugo Award.

Mary Morman

Classics of Scifi: The Sword of Rhiannon

212C | 1 hour

The Sword of Rhiannon has been called Leigh Brackett’s best early work; concise, eloquent, fresh, poetic. “Why a sword?” is answered, also “Is this science fiction?” Perhaps unanswerable by human beings, but addressed, are questions of identity, motive, recognition, and will, during an adventure in our great romantic tradition.

John Hertz

Three Rooms Press Autograph Session

Dealer Room | 1 hour

Robert Silverberg

Convention Tour

The Hub | 1 hour

Welcome to Worldcon 76! Our convention tour leaders are here to help introduce you to the convention, show you where everything is, and make some suggestions of things you shouldn't miss. Highly recommended for anyone who hasn't attended a Worldcon before.

The tour will start by Registration.

Leane Verhulst

Trios Through Time: Historical Dance By Threes

LL20 | 1 hour

A time-travel dance romp through historical dances originally designed for trios! No partner(s) or previous experience required, no coupling-up social pressure - just fun with groups of friends! Gender-role-free teaching; LGBTQI+ welcome!

Susan de Guardiola

Instrument Petting Zoo

Willow Glen | 1 hour

Some generous musicians let you see and touch their musical instruments, and maybe even play them a little. Along with guitars and some drums, past instruments have included a bandura—a Russian stringed instrument, mandolins, and dulcimers.

12:00 PM

Team Macdermott: Craft of Costuming

210A | 1 hour

Costuming is more than just sewing and creating props. It also involves figuring out how to make things work. How to put things together. How to create using the materials at hand in a way that no one has done before. Come see how these award-winning costumers crafted their costumes.

Philip Gust, Bruce MacDermott, Dana MacDermott

Borderlines

210B | 1 hour

Humans divide things. We divide life into plants, animals, etc. We divide colors into ROY G BIV. We divide the Earth into things we call "Nations." None of those borders are found in the world—they are ways our human minds divide things for our own convenience.

National borders are historically recent. Borders between races and languages are arbitrary and arguable. Is it even possible or useful to have "borders" between spacefaring civilizations? In cyberspace? How about between Science Fiction and Fantasy and Horror, or between cyberpunk and MiSF and "hard" SF? Come help our panel of writers and scholars put the pieces together (or not).

Christopher Brown, Cory Doctorow, Pepe Rojo, Kelly Robson, Johanna Mead

The Culinary Speculative: Food in Fiction

210C | 1 hour

Food is crucial to identity, and also intersects heavily with class, gender, and power. How does speculative fiction engage with these intersections? How do we use food as a lens to examine cultural narratives, or even to move beyond dominant Western narratives—for instance, who gets to decide what's a delicacy and what's disgusting? Whose appetites are catered to, and whose are labeled monstrous?

Nibedita Sen, James Cambias, Kat Tanaka Okopnik, Rose Lemberg, Héctor González

The Danger of Near-Earth Asteroids: Are We Doing Enough? What More Should We Do?

210DH | 1 hour

Many thousands of asteroids cross the orbit of our planet in their paths around the Sun. Collisions with such asteroids are inevitable; we have good evidence on such collision led to the “great dying” epoch that killed the dinosaurs. New observing programs are helping us to catalog all the asteroids that might be a danger to us one day. Close-up missions to asteroids are finding out more about their make-up and vulnerabilities. What would we do if an asteroid with real destructive capabilities were heading our way?

Andrew Fraknoi, Michael Busch, Jack Clemons

Trading Card Awards Ceremony

210E | 1 hour

Come join us in this ceremony as many famous authors and fandom luminaries receive their Science Fiction Trading Cards. Free packets of cards will be handed out to all attendees—come and start your own collection of cards and get the authors to autograph their cards.

Walter Day Jr.

Geeks Guide to Literary Theory

210F | 1 hour

Once upon a time, some teacher may have tried to convince you of the right way to read. Lit theory is not about the "right" or "wrong." It's like a wibbly-wobbly group of lenses through which we view art to gain a greater understanding of the work. Geek culture has already mastered at several of these lenses. Come find out what lenses you already use and learn about other. Plus, you'll get to sound hell smart at parties.

M Todd Gallowglas

Autographs: George R.R. Martin

210G | 1 hour

Signing is limited to ONE book only. No items and no personalization.

Photos may be taken while standing in front of the table.

Limited to 250 people.

George R.R. Martin

Reading: Mexicanx Initiative – Spanish Language Readings

211A | 1 hour

Miembros de la Iniciativa Mexicanx leerán selections de su trabajo en español.

David Bowles, Gerardo Horacio Porcayo, Alberto Chimal, Raquel Castro, Iliana Vargas, Smok, Mariana Palova, José Luis Zárate

Dart Tournament

Callahan’s Place | 2 hours

What is a saloon without darts? Think you can throw with the best? No dirty darts here—Callahan’s Place will host a Darts Contest to separate the mighty from the mortals.

To participate in the contest, sign up at the desk near the Tower.

Kaffeeklatsch: Grace P. Fong

211B | 1 hour

Grace P. Fong

Kaffeeklatsch: Kate Elliott

211B | 1 hour

Kate Elliott

Costuming Outside the Box

211C | 1 hour

Do you feel nervous about wearing costumes because you feel you might not have the right body type or gender to portray a particular character? Would you be uncomfortable wearing a costume because you feel it’s too revealing? Are you nervous about wearing a costume when you think your sewing/crafting/ assembling skills are not good enough? We’ll discuss ways to overcome your fears and concerns about cosplaying/costuming and put yourself “out there” on display with courage.

Suitable for kids!

Sharon Bass, Jennifer Skwarski

Fan Film Follies

LL21EF | 4 hours

The Joker is in a funk, and it’s up to Harley Quinn to get him out. Or maybe you’d like to see how things fare in the world of Bladerunner: 2022. Enjoy these fan created films that take you on short hops through the universes of Star Wars, Batman, Blade Runner, and Harry Potter.

Making Your Prose Come Alive: Word-Level Polishing

212C | 1 hour

Suppose your character arcs are clear, your tension is tight, your pacing is perfect. What about the words? How do you avoid plain, plodding prose? When should you go passive or active? When should sentences be longer or shorter? How many words should you cut from dialogue? Our panel of writers share their techniques and approaches!

Shelley Adina, Miriam Weinberg, Alexandra Rowland, Rivers Solomon, Jack Skillingstead

Autographs

Autographing | 1 hour

Jeffe Kennedy, Caroline M. Yoachim, Walter H. Hunt, Seanan McGuire, Steve Barnes

Anime

LL21AB | 2 hours

The Best of Anime

Music Workshops: Songwriting

Willow Glen | 2 hours

Barry D Gold, Lee Gold, Blind Lemming Chiffon, Bill Laubenheimer

Re-Enacting Fight Scenes from Books

LL20 | 1 hour and 30 minutes

Your favorite story has a great sword fighting scene. You can see it clearly in your mind. But is it realistic? Could the fighters make those moves? Even if they could, would they?

Our experienced fencers from St. Michaels Salle d'Armes will re-enact the fight scenes as read aloud. Cheer them on during this always amusing event.

Tony Barajas, Sydney Thomson, Yvette Keller, Lincoln Peters, William C. Tracy

AT: Frankenstein: Matter, Life, and Death

211D | 1 hour

This academic panel features two papers addressing Mary Shelley's *Frankenstein* and its portrayal of creation. King's paper reads Frankenstein in contrast to Hans Heinz Ewers' novel *Alraune* and its portrayal of an artificially created woman. Volk's paper contextualizes the novel within larger debates about the relationship between the body and soul within late Enlightenment science.

T. L. Alexandria Volk, Sharon King

Artemis Bridge Simulation

Guadalupe | 10 hours

Report to the Bridge!

Artemis Spaceship Bridge Simulator turns any room into the bridge of a spaceship. You and your friends assume the jobs of Captain, Helm, Science, Communication, Engineering, and Weapon Control. Together you operate your ship and defend the sector from evil aliens. Artemis is a social game where several players are together in one room ("bridge"), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn't have a workstation, and tells everyone what to do.

Our staff will walk you through the simulation. Be prepared for some unannounced special games over the weekend.

Making Costume Parts with EVA Foam

San Carlos | 3 hours

EVA foam is an ideal material for costume accessories: inexpensive as well as easy to use and shape. It's the go-to material for costume props, armor, and even jewelry. We'll start a pair of EVA horns and supply a list of resources, videos, and inspirations for future projects. Materials fee of \$20 paid to the instructor.

This workshop will require use of a razor blade cutting tool, so we suggest attendees must be over the age of 14, or have parental assistance. The workshop also requires the use of adhesives, and as such, those with chemical or scent sensitivities should be aware, and take precautions. We will have a few face masks on hand, but highly suggest you bring your own, if you expect the glue vapors may bother you.

Kimmi Allbee

1:00 PM

History of Online Fandom

230 | 1 hour

Online interaction is the simple fact of Fannish activity today. It wasn't always so. Some fans were early adopters of the Internet and its early alternatives. Some had to be dragged in. How did online fan activity get to be the way it is today?

David D. Levine, R-Lauraine Tutihasi, Mike Willmoth, Ruhan Zhao

Future WSFS Conventions

210A | 2 hours

Join us for presentations about future WSFS conventions, where curious minds can find out about next year's Worldcon, and bids (potential bids) for future Worldcons and related events.

Andy Trembley, Kate Hatcher, Norman Cates, James Bacon, Lisa Garrison

Come Time Travel with Me: 1963, with Galactic Journey

210B | 1 hour

Come join Hugo-nominated Galactic Journey for a whirlwind, fun and educational trip through time: It's August 1963, an amazing time of transformation. African Americans are marching and sitting-in for their rights. JFK is leading us to a New Frontier. The 2nd Wave of Feminism has begun. In geekdom, *Twilight Zone* is in its 5th year, the X-Men have exploded onto the comics scene... and *Doctor Who* is about to debut. Find out (or rediscover) what things were like in the Mad Men world of the early '60s: The films, the books, the music, the politics, the fashion – we cover it all in an audience-driven presentation where YOUR questions determine the course. Don't miss this unique, interactive event –your chance to time travel!

Gideon Marcus, Erica Frank, Janice Marcus

Reading: Jo Walton

211A | 30 minutes

Jo Walton

New Ancestral Myths

210C | 1 hour

Writers, artists, and editors present and discuss recent works which combine characters from ancient myths with modern themes, situations and aesthetic trends in order to create stories about today's concerns with mythical resonance. What do they actually say about ourselves in the current moment?

Raquel Castro, John Picacio, Jeannette Ng, J.C. Cervantes, Mimi Mondal

How Fabric Works

212C | 1 hour

Choosing the right fabric for the job. A discussion of fabric structures and qualities, fiber content, and applications.

Karen Schnaubelt, Leslie Johnston, Dorothy O'Hare, Johanna Mead

Creating a Book Cover: Part 2

210E | 1 hour

A comprehensive color rough will be revealed and Lee Moyer will work with ace photographer Richard Man to set up reference shots, the lighting, and to photograph models. Moyer will direct the shoot and talk about the differences between photographic portraiture and reference shooting.

Lee Moyer, Richard Man, Karisu Wen

Playing in Other Sandboxes: Media Tie-in Writing

210F | 1 hour

The media tie-in. Once, the dirty secret of the spec fic market—now the best way to get exposure for your name. Movies, TV, Video Games, RPGs and even other books. How does an author find the room to move in an often already crowded world? Dancing with license holders, tiptoeing around cannon, and waltzing with readers expectations; is it worth it? And why the sudden upsurge in tie-in short fiction?

David Boop, Jennifer Brozek, Sarah Stegall, Wesley Chu

Ways to Be an Ally

210G | 1 hour

So you want to help marginalized folks in your community, but don't know where to start? Feel like you're talking the talk, but not walking the walk? Come learn the basics of being a true ally, actions you can practice to fight marginalization, and what to do when you mess up. Change starts with YOU.

Gregg Castro, Claire Light, Kat Tanaka Okopnik, Marc Johnson

When Uncle Sam Wants Your Data: Law Enforcement, Spies, and Freedom

210DH | 1 hour

It may seem a bit meta, but a panel about how to moderate panels is a good way for us to start the convention. Our panelists are all experienced at moderating in a variety of venues and styles. Led by Janice Gelb, we will not only discuss what the moderator should be doing, but what the panelists and audience should expect.

Whitfield Diffie

Kaffeeklatsch: SB Divya

211B | 1 hour

SB Divya

Kaffeeklatsch: Ann Leckie

211B | 1 hour

Ann Leckie

Un-Pulping the Pulp Heroes

211C | 1 hour

Doc Savage. The Shadow. G8. Tarzan. The hero pulps are full of characters immersed in fast-paced action, but they sometimes come across as problematic or naive to modern readers. It can be uncomfortable to recognize the sexism or racism of their day. And yet, there are still things that we love about pulps. How have pulp heroes influenced contemporary SF writers (in surprising and strange ways)? How are writers currently reinventing and subverting pulps?

Nathaniel Williams, Cat Rambo, Sheila Williams, Sean Grigsby

Beyond Nuclear: Queer Families in SF/F

212D | 1 hour

Building a family is a lot like building a story – and in queer writing communities, we do a lot of both. Join our panelists for a discussion of the intersections of family, storytelling, and queer identity.

Foz Meadows, Bogi Takács, Rivers Solomon, Lila Garrott

Site Selection

Exhibit Hall

Site Selection includes voting for the location of the 2020 Worldcon and the 2019 NASFiC.

Fancy Hair Braiding for Kids

212B | 1 hour

How to braid hair from the ordinary to the extraordinary looks. This hands on workshop will have everyone braiding hair. From simple three-stranded braids to elaborate 7-stranded braids and everything in between, John Wardale will show you how to achieve fabulous hair.

John Wardale

Autographs

Autographing | 1 hour

Becky Chambers, Sarah Kuhn, Mario Acevedo, Susan Palwick, José Luis Zárate

Docent Tour: Slide of Hand

Curated Exhibits | 1 hour

"...anyone who can't use a slide rule is a cultural illiterate and should not be allowed to vote." –Heinlein. Our docent will help you learn the basics of using a slide rule and point out some of her favorites in the exhibit.

Rebecca Hewett

1:30 PM

Reading: Cory Doctorow

211A | 30 minutes

Cory Doctorow

2:00 PM

Interview: GOH Spider Robinson

230 | 1 hour

If you've been to a recent Worldcon, you've probably been to Callahan's. Spider Robinson wrote the fictional saloon that inspired the real-world tribute you'll see on the convention floor. That's only the most famous of his creations: his first Hugo Award was in 1977, and he's earned two more. He's also famously one of the nicest and funniest people in the field. Come by and see what we mean!

Stephan Herman, Spider Robinson

Tapping Our Mythic Past

210B | 1 hour

Whether for inspiration, story elements, or entire narratives to retell, speculative fiction draws deeply from multiple mythologies.

Join a diverse group of authors and illustrators as they discuss why and how they and others have made extensive use of these timeless, universal tales.

Christopher Brown, J.C. Cervantes, Christine Taylor-Butler, Gregg Castro, Anna Smith Spark

Ready, Steady, Flash

210C | 1 hour

4 (four) pro authors. 1 (one) host with prompts. 5 (five) minutes to write like fire. The resultant shenanigans read. An audience votes. 1 (one) winner!

Lee Harris, Alasdair Stuart, Seanan McGuire, Daryl Gregory, Becky Chambers

Hubble Space Telescope: Humanity's Most Important Tool Ever Invented?

210DH | 1 hour

We live in the Golden Age of astronomy and astrophysics, and one instrument has single-handedly contributed the most to this revolution in our understanding of our Solar System, our Galaxy, and the Universe... NASA's Hubble Space Telescope. Where would we be without it? Through its images, we've looked back in time over 13 billion years to view the early Universe, and obtained jaw-dropping images of galaxies, nebulae, and infant star systems that were not possible before. Is Hubble the most important human-created tool in Earth's history? Is this space-based telescope, its electronics and instruments, the knowledge it has spurred, and its effects upon all of us as important as fire, the wheel, electricity, or our many other great innovations?

Loretta McKibben, Wanda Kurtcu

Practical Telepathy: The Science and Engineering of Mind-to-Mind Communication

210E | 1 hour

From van Vogt's *Slan* to Willis's *Crosstalk*, telepathy has been a staple of science fiction. But what are the real world chances of reading another person's mind? With MRI & PET scans we can see what images a person is thinking of, with brain implants we can help the blind to see, and—the way the science is going—we are only a half-step away from direct mind-to-mind communication.

Nothing to worry about here!

John Ashmead

What Is the ICG?

210G | 1 hour

What is the International Costumers' Guild (ICG), and why would I want to join it? I'm not a professional costumer—do I have to be

one to join? What are the benefits of being a member? How do I find a local chapter?

Pierre Pettinger, Sandy Pettinger, Karen Schnaubelt, Byron Connell

Reading: Laura Antoniou

211A | 30 minutes

Laura Antoniou

Kaffeeklatsch: Garth Nix

211B | 1 hour

Garth Nix

Kaffeeklatsch: Greg Bear

211B | 1 hour

Greg Bear

Lighting a Creative Spark Without Burning Out

211C | 1 hour

An entire novel in a month? A new song every week for a year? A drawing a day for a 31 days? Time-based artistic challenges like NaNoWriMo, the Song A Week Challenge, Inktober, National Poetry Writing Month, and others can stretch your creative chops, but they might also burn you out. Our panelists will discuss their experiences with creativity challenges. Learn what worked for them and what didn't, how they were impacted when they did not meet their goals, and what success meant for each of them.

Pablo Defendini, Cameron Steiman, Curtis C Chen, Sara Felix

AT: Ecofeminist Science Fiction: Lessons From Literature and Media

211D | 2 hours

Speculative Fiction has a long history of describing alternative understandings of gender, sexual identity and nature. Ecofeminism can inform SF by providing insights into the links between the oppression of women and the degradation of the environment. But even ecofeminism has evolved from essentialist understandings to broader and deeper formulations.

Join our panelists as they discuss Merlinda Bobis's *Locust Girl*, Ira Levin's *The Stepford Wives*, Chen Qiufan's *The Waste Tide*, and Liu Cixin's *The Three-Body Problem*.

Douglas Vakoch, Katja Plemenitaš, Peter I-min Huang, Iris Ralph

Learn to Make Chainmaille

212B | 2 hours

Linking aluminum rings to other aluminum rings. You will be using pliers to form rings together into jewelry, keychains or medallions . No experience needed—you'll get some today! Materials fee of \$5.

Elonda Castro

Learn Belter Creole, The Language of "The Expanse"

212C | 1 hour

Far from the Earth's gravity well, the brave and resourceful people of the Belt have developed their own creole language. Lang Belta combines languages from all over Earth with the unique culture of the Belt. Join us for a friendly hands-on introduction that will teach you how to have basic conversations in Lang Belta.

Kai MacTane, Hanne Madeleine Gates Paine

Woodshedding and Bloodletting: An Insiders' Look at Writing Workshops

212D | 1 hour

Workshops can be an amazing way to hone your skills and meet like-minded writers, but writer's workshops are often inaccessible due to disability, cost, or travel. So, how do you find one that will work for you? What happens once you're there? Alumni from some of spec fic's top workshops share their personal experiences, including topics such as the romantic ideal of the writing workshop, classmate rivalry, things they wish they'd known before they went, and whether attending a workshop has advanced their writing careers.

R.K. Nickel, Tod McCoy, Karen (K.G.) Anderson, Erin Wilcox, Henry Lien

Autographs

Autographing | 1 hour

Robert Silverberg, Joe Haldeman, Mur Lafferty, Yasser Bahjatt, Heather Rose Jones, Christopher Panicia, Marc Scott Zicree

Time to Open the Magicon Time Capsule

Flex Space | 1 hour

MagiCon was the 50th Worldcon, held in Orlando, Florida in 1992. As part of the closing ceremonies, the convention created a time capsule originally planned to contain mementos of the convention. However, an unexpected spontaneous reaction from the audience led many to add personal and fannish items to the time capsule. Join us as we open the time capsule and get a window on fandom a quarter century ago. Who knows? There may be crottled greeps in there.

Joe Siclari

Creator’s Alley

Creators Alley | 4 hours

Hannah McGill, L.G. Ransom, Russell Wilcox, Yvonne Carder, L. Stephen Wolfe, Emily Allis, Joseph Kaukola, Karen A. LaMantia

Pokémon Go Walkabout

Lower Level Plaza | 1 hour

Join our local players for a quick jaunt around the convention center. Get to know the nearby Pokestops and Gyms and find your teammates for raids!

Vanessa MacLaren-Wray

Victorian Ballroom Crash Course

LL20 | 2 hours

Basic survival skills for Victorian/Steampunk dancing. Learn the major couple dances of the mid- to late nineteenth century, the waltz, polka, and schottische, in preparation for this evening's Steampunk Ball. 90 minutes of teaching followed by 30 minutes of guided practice time. Gender-role-free teaching; LGBTQI+ welcome!

Susan de Guardiola

Astronaut Meet & Greet – Kids and Teens

LL21CD | 1 hour

Come meet NASA Astronaut Kjell Lindgren. Dr. Lindgren can tell you all about being in space, about the astronaut program, and what it's like working for NASA.

Kjell Lindgren

Chesley Bonestell: A Brush with the Future

LL21AB | 2 hours

This documentary about Chesley Bonestell covers his amazing life as an architect, artist, and Hollywood matte painter (*Destination Moon*). The film also explores how his illustrations for science-fiction magazines and books like "The Conquest of Space" became one of the major inspirations for America's space program.

Douglass Stewart Jr

Small Concerts #2

Willow Glen | 3 hours

Numerous talented musicians that you'll want to hear on the small stage can be just as entertaining as the musicians on the large stage. Come hear some people and groups that you may

have never heard of before. Watch for daily announcements of who is performing.

2:30 PM

Reading: Michael Blumlein

211A | 30 minutes

Michael Blumlein

3:00 PM

Writing Current Comics

230 | 1 hour

It's a writer's dream to write their favorite comics characters. What happens when they get the chance to do it? Find out from these writers who are currently writing comics.

Seanan McGuire, Richard Kadrey, Sarah Kuhn

BOF: Fountain Pens

Market Terrace | 1 hour

Lots of science fiction fans use fountain pens. Come and compare your pens, share excitement about inks and nibs and paper.

Alex Bacon-Leslie

Beyond the Border I: What Is Happening to SF on the Other Side?

210A | 1 hour

At the Golden Globes when asked how he balanced darkness and joy, Guillermo del Toro answered "Because I'm Mexican". What does "being Mexican" mean within the context of science fiction? What does writing in Spanish mean for its future? There's movement on the other side of the border, a one-sided conversation where English-language SF is happening. We want to expand it and bring it forward. All over Latin America and Spain, SFi is rising again. We want to talk about what shapes it is taking, and how this viewpoint may be changing. Is there a Latino-futurism? What does it look like?

David Bowles, Marcela Davison Avilés, Frederick Aldama, Manuel Gonzales

Ethical Responsibilities to Alien Life

210B | 1 hour

Extraterrestrial life could be anything from microbes to "advanced" intelligence. How would different forms of life fit into

our ethical systems? What responsibilities - or opportunities - do we have when encountering the alien?

Benjamin C. Kinney, Guy Consolmagno, Eric Schwitzgebel, Gonzalo Munevar, Ina Roy-Faderman

Contemporary Cryptography

210C | 1 hour

We've come a long way since a=1, b=2, c=3. Here's your chance to learn about quantum resistant cryptography, homomorphic encryption, blockchains, and other cutting-edge issues in the eternal war between code-makers and code-breakers.

Wil McCarthy, Whitfield Diffie, Brad Templeton, Nicki Lynch, Frank Hayes

From Page to Stage

210DH | 1 hour

How to take a description or drawing on the page and make it into a costume that you can wear in the Masquerade. Experienced costumers share their resources and techniques for making a stage-ready costume.

Bridget Landry, Pierre Pettinger, Sandy Pettinger, Leslie Johnston

Reading: Hugo Finalists – Best Novelette

211A | 1 hour

Listen to some of this year's Hugo Novelette finalists as they share their work.

Suzanne Palmer, K.M. Szpara, Sarah Pinsker

What Can SFWA Offer Me?

210F | 1 hour

Learn what SFWA has to offer authors at all stages of their careers, from networking opportunities to sample contracts to the grievance committee. SFWA's officers will provide an update on what SFWA is doing and where the organization is going and answer questions from potential (or current) members.

Kate Baker, Cat Rambo, Curtis C Chen, Erin M. Hartshorn, Jeffe Kennedy, Lawrence M. Schoen

Costume Friendly Tech

210E | 1 hour

Learn about lights, sound, and staging the Tech Crew has available for you to use, and learn how to make the most of them for your Masquerade presentation. We will also discuss common mistakes and how to avoid them.

Syd Weinstein, Larry Schroeder, Paul Kraus

Stress Management for Creative People

210G | 1 hour

Deadline incoming! Publisher wants to change your perfect book cover design! Character refuses to follow your plot outline! Sick kid and you work at home, so you can be the caregiver, right? And your dog ate your manuscript. Let's talk strategies for creators to handle stress.

Sarah Gailey, Steve Barnes, Kimmi Allbee, Pablo Defendini, SB Divya

Kaffeeklatsch: Marlee Jane Ward

211B | 1 hour

Marlee Jane Ward

Kaffeeklatsch: Pat Cadigan

211B | 1 hour

Pat Cadigan

Drawing Jazz: The Art of Francis Vallejo

212C | 1 hour

Illustrator Francis Vallejo will detail his journey from a young boy that loved comics and drawing, into how he turned that interest into a career. Discover why this award-winning artist is sought after by clients as diverse as *Candlewick Press*, *VIBE*, *Snapple*, and many more.

Francis Vallejo

Strategies for Submitting Short Fiction

211C | 1 hour

You wrote a short story and... now what? How should short fiction be formatted for submissions? How do you decide what markets to submit to? How do you keep track of your (hopefully) squillion submissions? And if you fear your story's lost in the ether, how do you know when to query? If you're new to the whole process, come and ask! No question is a stupid question.

Caroline M. Joachim, Karen (K.G.) Anderson, Sheila Williams, Fran Wilde, Scott H. Andrews, Chen Qiufan

Docent Tour: Worldcon on the 8's

Curated Exhibits | 1 hour

Our docents may not have been at the 1948 worldcon, but they do have some interesting tales to tell about Worldcons on the 8's.

Mary Morman, Kent Bloom

Christian BOF

212D | 1 hour

An informal gathering of fans and pros who identify as Christians to get to know one another and talk about common interests.

We are open and welcome any and everyone who is willing to join us for a friendly, discussion on a wide range of topics which may or may not include F&SF, Christianity, Fandom, Chocolate, and what else we are doing at Worldcon 76.

Autographs

Autographing | 1 hour

Gail Carriger, Ann Leckie, Fonda Lee, Shelley Adina, Nick Kanas, Carrie Patel, Stanley Schmidt

Autographs: Spider Robinson

Autographing | 1 hour

Spider Robinson

Lotería (AKA Mexican Bingo)

Callahan's Place | 1 hour and 30 minutes

Come win fabulous prizes! Join Hugo Award-winning artist and Worldcon 76 Guest of Honor John Picacio, as he hosts several rounds of this fun, easy-to-learn, fast-moving game of Mexican Bingo—and presents his latest art visions of the game's classic icons.

John Picacio

DD: The Gift of Gab Voice Lab

San Carlos | 1 hour

Are you going to do an author read? Are you a podcaster who doesn't like their own voice? Are you narrating an audiobook? Get 10 quick tips from Grammy winning directress Gabrielle de Cuir (GiftofGab) on how to handle the challenges of public speaking when reading your own work.

Gabrielle de Cuir

Cosplay: Transformations – A Photography Project

Curated Exhibits | 1 hour

Photographer and fan Richard Man has spent the past few years working on his project Cosplay: Transformations. He presents some of his images here, and discusses how he got started on this project (and others).

Richard Man

3:30 PM

Tour: The Winchester Mystery House (with Meal Stop)

VTA Stop | 4 hours 15 min

Visitors to San Jose possessing peculiar sensibilities all are drawn to our local vortex of strangeness—the Winchester Mystery House.

Located in the heart of Silicon Valley at the intersection of Victorian technology and Victorian weird, Sarah Winchester's folly is a mecca for explorers of steampunk and devotees of the fantastic. This dinnertime tour is when mystery takes over. The tours will focus on the strange innovative spirit that permeates the house and the sources of Winchester's compulsion to create, ornament, and augment her ever-growing structure. With elements of Lovecraftian chaos and Escherian paradox, the Winchester House is a monument to dark imagination.

To be followed with an exciting local meal stop. Tour tickets will be advance sale only, via our registration system.

This tour is 4 hours long.

This tour is limited to 25 people.

The \$70 fee includes your Mansion Tour Ticket (\$27, discounted from \$39) and the Bus Ride (\$43).

The Dinner stop cost is not included.

The Mansion is not ADA-compliant, but the Gift Shop, Museum and Garden Tours are available for those with mobility issues. You will receive a partial refund for the Mansion Tour.

The pickup location for the group tours will be at the VTA Stop in front of the McEnery Convention Center.

4:00 PM

Tour: San Jose Brew Bike

VTA Stop | 2 hours 30 min

We've rented out the San Jose Brew Bike for a couple of trips; hopp on! (Get it? Hopp on?) There are 10 seats that pedal and 5 seats that don't. Get a (six-)pack of friends together and join us on The San Jose Brew Bike!

Tour tickets will be advance sale only, via our registration system.

This tour is 2.5 hours long, is \$37, and there is a 15 person maximum.

You must be 21 for a brewery tour.

Beer and snacks are on-your-own, so bring your beer money.

There are 10 seats that pedal and 5 seats that don't. There's something for everybody!

There is a weight limit of 285 pounds.

The pickup location for the group tours will be at the VTA Stop in front of the McEnery Convention Center.

The Joys and the Hazards of Writing #Ownvoices Fiction

230 | 1 hour

"Write what you know" sounds easy, but is it always? #OwnVoices was created to celebrate the works of marginalized writers telling stories from their lived experience. But distilling experience into fiction comes with unique challenges and risks that we don't often get to talk about. Panelists discuss how to tap into your own life for stories without damaging themselves or their loved ones, the insights and liberations that can come from that experience and the challenges of speaking for a community.

K.M. Szpara, Jaime Mayer, Rebecca Roanhorse, Ace Ratcliff, Nilah Magruder

Costume & Cosplay Photography

210A | 1 hour

How to pose for the camera, so you can get the best image of your costume/garment. After a brief lecture and demonstration, volunteer audience members will get to "pose for the camera." Assistance on posing will be provided by panel members.

Bridget Landry, Lincoln Peters, Olav Rokne, Sandra Manning

Queer Joy in SF/F

210B | 1 hour

Queer Tragedy is over! It's time to celebrate Queer Joy. We're burying the "bury your gays" trope, and ringing in the era of happy stories for queer characters. We'll talk about who is bringing joyful queerness to the world in books, comics, films, and television, and why this movement is important in terms of culture and craft.

Cecilia Tan, Nina Niskanen, Bogi Takács, Rivers Solomon, Erica Frank

Evolution of the Fanzine

210C | 1 hour

The earliest form of fannish communication was through the letter columns. Fans found this didn't give them enough interaction and the fanzine was born. Although more immediate forms of social media now exist, fanzines have evolved, and they still exist alongside Facebook, Twitter, and Instagram. What do fanzines have to offer that other forms of communication

don't have? Where does fanzine activity take place and how can someone find fanzines in an electronic world so far removed from the original fans?

Steven Silver, Christopher J. Garcia, Vance Kotrla, Greg Hullender

Afrofuturism: From Octavia to T'Challa

210DH | 1 hour

Afrofuturism is the science fiction, fantasy, and horror produced by or dealing with the children of the African diaspora. While it extends into music, art, and even fashion, it is movies like Black Panther and the literary works of Octavia Butler and Samuel Delaney that spring first to most minds. Join us for a celebration of an incredibly energetic and popular creative movement, hosted by Afrofuturism pioneer Steve Barnes.

Steve Barnes

Architecture in Worldbuilding: The Structures of Your World

210E | 1 hour

What a people builds says a lot about their society -- whether they live in tents, or skyscrapers, or turf huts. Buildings reflect a community's history and resources, values, fears and conflicts. Decisions about what gets built and where may be intensely political. At the same time, individuals are shaped by the structures they live in. In speculative fiction, the function and appearance of structures are critical choices for world-building. What opportunities does architecture offer to a writer?

Heather McDougal, Robert Jackson Bennett, Grace P. Fong, Lila Garrott

Prometheus Awards

210F | 1 hour

The Libertarian Futurist Society (LFS) was founded to provide encouragement to science fiction writers whose books examine the meaning of freedom. LFS has given the Prometheus Award for best libertarian novel of the year since 1982. In 1983 a second award, the Prometheus Hall of Fame Award, was added to honor classic libertarian fiction. Join us as we present the award plaques, hear commentary by the authors of the winning works, and finish with audience Q&A.

Michael Grossberg, Fred Moulton, Steve Gaalema, Chris Hibbert

Fandom & Costuming

210G | 1 hour

Aren't feedback loops fun? Costume competitions go way back in fandom. Wearing costumes at fan events naturally followed.

Costuming grew and began its own subsets of special interests. Some of those spun off into sub fandoms.

Pierre Pettinger, Sandy Pettinger, Gene Forrer, Tina Connell

Kaffeeeklatsch: Wil McCarthy

211B | 1 hour

Wil McCarthy

Kaffeeeklatsch: Ellen Datlow

211B | 1 hour

Ellen Datlow

Playing for a Better World: Social Activism in Games

211C | 1 hour

Any system expresses a worldview; games, as systems to be played, are no different. Indie games like *Borders* by Gonzalo Alvarez and *Depression Quest* by Zöe Quinn exist expressly to engage with social issues. Other games, such as *Choice of the Deathless* by Max Gladstone and *Monsterhearts* by Avery Alder aren't about specific issues, but seek to normalize a diverse range of experiences. What are some of the ways games agitate for change, question the status quo, or spark awareness? Our panelists will discuss their experiences designing and playing games that lead people to examine social issues.

Rebecca Slitt, Gonzalo Alvarez, Elsa Sjunneson-Henry

AT: Cinematic SF (Star Trek and Les Saignantes)

211D | 1 hour

This academic panel features two papers on SF cinema. Jones and Bass examine the Afrofuturist film *Les Saignantes* from Cameroon. Stevens examines the use of lens flares in contemporary films, such as *Star Trek*.

Rick Stevens, Ashley P Jones, Michael S Bass

Anatomy of a Shoe

212B | 1 hour

Bespoke shoemaker SunnyJim Morgan takes you on a tour of what's on your feet. Ever wondered what makes an Oxford different from a Derby? How high heels are made? We'll cover these topics, as well as the parts of a shoe, different methods of construction, materials used, and some of the places where you can learn more.

SunnyJim Morgan

Jeff Sturgeon Art Demonstration

212C | 1 hour

SF Hall of Fame artist Jeff Sturgeon will demonstrate his technique. See the methods he used to create book and magazine covers, illustrations, CD art, and video games.

Jeff Sturgeon

Reading: Hugo Finalists – Best Novella

211A | 1 hour

Listen to some of this year's Hugo Novella finalists as they share their work.

JY Yang, Seanan McGuire, Sarah Gailey, Martha Wells

Convention Feedback

212D | 1 hour

Kevin Roche, Christine Doyle, Kathy Bond

Autographs

Autographing | 1 hour

David D. Levine, SB Divya, William Ledbetter, Stephen W. Potts, Mariana Palova, John Kessel, Alasdair Stuart

Autographs: Peter S. Beagle

Autographing | 30 minutes

Peter Beagle

BOF: Knitting and Fiber Arts

Market Terrace | 1 hour

Lots of science fiction fans knit. Or crochet. You're not the only one. Come socialize and knit with others who share your interest. Bring your current project, things to show off, questions to pose, or extra yarn and supplies to re-home.

Lisa Harrigan, Brenda Clough

Gender-Free Contra Dance

LL20 | 2 hours

Contra dance is an American community dance form with lively jigs, reels and old-time music. Partners pair up for one dance; the one on the left is lark, the one on the right is the raven, and anyone can be in either role. The dance form has roots hundreds of years back, but the "larks" and "ravens" roles are cutting-edge, developed in the Bay Area in 2011. Alan is an experienced contra caller and will guide you through the figures even if you have no experience. For best results come at the beginning, and dance

rather than watch. Gender-role-free teaching; LGBTQI+ welcome! Live music! "A contra dance is like an amusement park ride we make for ourselves."

Alan Winston

Meetup: Pink Drink Commandos

Market Terrace | 1 hour

Curious about all these folks in pink (and purple) camo? Stop by to meet the Pink Drink Commandos.

Commentary on "Chesley Bonestell: A Brush with the Future"

LL21AB | 1 hour

Join producer/director Douglass M. Stewart for a commentary about the documentary *Chesley Bonestell: A Brush With The Future*.

Douglass Stewart Jr, Gregory Benford, Rocco Lardiere

Animation from Around the World

LL21EF | 1 hour

You want tap-dancing payphones, right? How about the adventures of an adolescent rooster? An epic quest by a corkscrew to free magical lightning bugs? Come watch this confectioner’s box of animation from around the word.

Geeky Songwriting Workshop

San Carlos | 2 hours

Let's sing about Science! Or maybe *Star Trek*. But how do we get started? In this workshop, we'll walk through topic selection, how to narrow your focus the right amount, and make your lyrics rhyme.

Timothy Griffin

5:00 PM

Stage Movement Workshop

230 | 1 hour

How to effectively move on a raised Worldcon Masquerade stage. Guidance on what does and does not work. Contestants are encouraged to bring full head gear and odd feet along with them. Participants are going to get up and move, so comfortable clothing and shoes are recommended.

Jennifer "Radar" Wylie

911 in Freefall: Handling Medical Emergencies in Space

210A | 1 hour

Imagine you are on the ISS and pass a kidney stone, or are on a three year mission to Mars and break your arm on a hatch. What do you do? What plans has NASA made for such events? What are the odds that such an event will occur on any given mission?

What are the particular risks presented by space travel and how does that affect the incidence of different illnesses?

Bruce Davis

Exploring a Wider Universe: Beyond the World of Anglophone SF/F

210B | 1 hour

A tremendous amount of high-quality science fiction and fantasy is being published around the world. In XB-1 in Czechia, in Nowa Fantastyka in Poland, in Hayakawa SF in Japan. In countries like Mexico, Spain, Nigeria, France, Italy, Hungary, South Korea, and many more. What is being published? Join us as we chart this universe of stories that English readers may not be familiar with, but should be!

Sue Burke, Sheldon Teitelbaum, Yasser Bahjatt, Gerardo Horacio Porcayo, Rani Graff, Yao Haijun

In Memoriam: Gardner Dozois

210F | 1 hour

Gardner Dozois founded the *Year’s Best Science Fiction* anthologies, and edited every edition until this year. He edited Isaac Asimov’s *Science Fiction Magazine* for 20 years. In addition to his 15 Hugos as Best Editor, he was two-time Nebula winner for short fiction as a writer, among his many accomplishments Still, what people remember about Gardner will be his humor, his charm, his ability to dominate a room and be “larger than life.” Come join us in celebrating his life.

George R. R. Martin, John Kessel

Making Choices Matter: Player Agency in Digital Games

210C | 1 hour

One of the key difference between games and prose is that games have the potential to incorporate feedback from the player. How do game designers tell a story while leaving space for players' decisions to have consequences?

Jason Hill, Kate Dollarhyde, Jeff Fennel, Emily Grace Buck, Brian Heins, Pam Victorio

Where Bill Gates' Great Granddaughter Might Go for Her Honeymoon: The Top Ten Future Tourist Sights in the Solar System

210DH | 1 hour

Illustrated with the latest color images from U.S. and European space probes, this talk takes the audience on a “trip-of-a-lifetime tour” of the planets and moons in our cosmic neighborhood. Highlighted sites include the 4,000-mile lava channel on Venus, the towering Mount Olympus volcano on Mars (three times the height of Mount Everest), “Cold Faithful” the salt-water geyser on one of Saturn’s moons, and the tallest lover’s leap in the solar system on one of Uranus’ moons. Explore the alien vistas that future tourists will surely include on their itineraries.

Andrew Fraknoi

The Victorian & Edwardian Tech Tree – Why Didn't They Build Tanks, Submarines & Airships?

210E | 1 hour

Everyone who has played the *Civ* series of games is familiar with the concept of a tech tree. The Victorians and Edwardians were more technically advanced than many people realize. They had most or all of the technology to build Airships, Tanks, Submarines and many advances we link with the 20th century. Why weren't these used until later?

Steve Frankel presents an overview of the technology available during the late 19th century and what may have prevented its wide spread acceptance. This is a fun review of history as well as a reality check for those writing alternate history and steampunk.

Steven Frankel

Tom Swift, Makers & SF

210G | 1 hour

Every Fan knows about Tom Swift, the teenage millionaire inventor who, in each book in the huge series, develops an amazing device and uses it to make a fortune or defeat an enemy (or both). When the first of the books was written the devices were pushing the limits of possible and of affordable. Today, the Maker Movement has shown that there are many interesting and useful gadgets that can be made easily and cheaply using readily available materials and tools. The Tom Swift-like Maker is no longer a very common SF trope, but it should be. The panel of Makers, Engineers and Fen discusses gadgets from various pieces of SF which can, or might, be achievable by existing makers.

Lincoln Peters, Howard Davidson, J.L. Doty, Holly Griffith

Reading: Hugo Finalists – Best Short Story

211A | 1 hour

Listen to some of this year's Hugo Short Story finalists as they share their work.

Caroline M. Yoachim, Fran Wilde, Linda Nagata

Kaffeeklatsch: Diana M. Pho

211B | 1 hour

Diana M. Pho

Kaffeeklatsch: Ctein

211B | 1 hour

Ctein

Big, Hairy Monsters!

211C | 1 hour

...or scaly or rubbery. Making big, stompy monster costumes that hide the human form with foam, fur, and other materials. Experienced creature costumers will share their resources, tips, and tricks.

Lance Ikegawa, Phillip Burgess

AT: Frankenstein from Antiquity to Science Fiction

211D | 1 hour

This panel focuses on how *Frankenstein*, long considered a foundational work of modern science fiction, brings ancient thought to bear on some of today’s most pressing issues, from bioengineering and the creation of artificial intelligence to the struggles of marginalized communities. As *Frankenstein* celebrates its bicentennial, its complex engagement with classical antiquity is more important now than ever.

Brett M Rogers, Benjamin Eldon Stevens, Jesse Weiner, Ada Palmer

Intro to Korean Science Fiction for English Speakers

212C | 1 hour

Looking for something new and different from the SF you've been reading? Korean Science Fiction is definitely part of the genre, and yet distinctly its own thing. Our panelists will give you the key to selecting and enjoying these wonderful works many of us have probably never heard of.

YK Yoon, Bora Chung

Veterans Roundtable

212D | 1 hour

The Veterans Roundtable was started at a regional northwest convention by a dedicated fan who asked that the tradition be carried into any gathering of nerds whenever possible. Thanks to the Worldcon 76 staff, we are able to welcome all Military Veteran's to a closed space for Veteran's only to introduce themselves, talk openly about Life, Universe, and Everything. All branches are welcome, we are all brothers and sisters having served in the capacity we have, or currently are.

Douglas Berry, Shaun Frost

Keith and Alan’s Movie News and Previews – Live from the Trailer Park!

LL21AB | 2 hours

Keith and Alan (from Norwescon and Sasquan) return to Worldcon for the first of two shows—this one emphasizing movies (Join us Sunday at 4:00 PM for a more tv-centric session)! Join us for the latest previews, news and rumours—the hot topics and the latest trends—out of Hollywood. We highlight the latest info, innovations, and challenges and also the wider entertainment culture; TV shows, home video, theme parks—the whole gamut!

Keith Johnson, Alan Halfhill

Literary Beer: Melinda M. Snodgrass

Uproar Brewing | 1 hour

Melinda M. Snodgrass

The Bob Wilkins Creature Features Show

LL21EF | 5 hours

Worldcon 76 is pleased to present a collection of clips and films of and featured on our gHost of Honor Bob Wilkins' late night movie show *Creature Features*. At a time when the late night horror hosts made themselves up to be ghoulish creations, Wilkins was just a friendly man, in a rocker, smoking a cigar and warning us that tonight's film was just awful and that we'd best turn to another program. Come and see what made Bob Wilkins the jewel in the Bay Area's broadcasting schedule, and our source for fannish information at a time long before the internet. We'll also present short films that Wilkins championed, as well as a cheesy horror film that we were definitely warned about...

Autographs

Autographing | 1 hour

Gregory Benford, Garth Nix, Lee Moyer, Christopher Brown, Henry Lien, Chen Qiufan

Chesley Awards

Callahan’s Place | 2 hours

Since 1985, the Chesley awards have been given out by the Association of Science Fiction and Fantasy Artists for achievement in the previous calendar year. They are named after the great astronomical artist, Chesley Bonestell. Join us as we honor this year’s recipients.

Sara Felix, Laura Domitz

6:00 PM

All in the Bag: Hall Costumes

210A | 1 hour

There's something fabulous about attending a convention in a hall costume. Even if you're not a regular Cosplayer or Masquerade entrant, you too, can stroll the halls and fit in by standing out.

Join this interactive panel where costumers pack one suitcase with the basic items necessary to be in costume for a three day con. Learn what simple props can "make" a costume and help you find your tribe.

The people who love the books and authors you love will know you if you wear costumes that invite fellow fans to ask for a photo, strike up a conversation, or just share a moment of geeking out.

Yvette Keller, Stacy Meyn, Tracy Newby, Julie Zetterberg Sardo

Representation of Disability in the Media: Where it Goes Right Vs Work Still to Be Done

210B | 1 hour

As the visibility of a wide variety of disabilities is growing in the real world, we're seeing more and more depictions of disabilities in literature, movies, and TV. This #ownvoices panel will explore that trend, and focus on why accuracy is the most important part of representation.

Katie Anderson, Anne Killpack, Jim Manning, Ace Ratcliff

Not Hugo-Nominated Novels You Should Read

210C | 1 hour

There are many more than six good novels published in any one year, but only six are finalists for the Hugo Award. Opinions will certainly differ, but what are some other interesting novels you might be interested in reading?

Rich Horton, Jo Walton, Fran Wilde, Todd Dashoff, Michael J. Walsh

Lighting Up Costumes

210E | 1 hour and 30 minutes

Challenges and considerations of adding lighting to your costume. This will include basic information about using pre-wired LED lights, batteries, wires, connectors, types of power sources, weight, and safety considerations. Not just theory, but real information that everyone can use.

Jamie Hanrahan, Sahrye Cohen, William C. Tracy, Phillip Burgess

Breaking Out of the Margins

211D | 1 hour

How do we get past the pernicious assumption that privileged creators can tread where they please, but marginalized creators need to stay in their lane? On this panel, marginalized creators discuss how identity informs creative output, even in stories that aren't focused on identity issues.

JY Yang, Foz Meadows, Caroline M. Yoachim, Sarah Kuhn

Asexuality in Fandom

212C | 1 hour

The umbrella of asexuality covers ace, demisexuality, aromanticism and is complicated, overlapping and hugely individual. Our panelists discuss the identities under the umbrella, as well as issues of representation in SFF for a community many people have either never heard of or have false impressions of. How has that representation (or lack thereof) in SFF affected their individual journey of discovering their own identity?

Alex Brown, Todd Allis, Rowan Hildebrand-Chupp

Imposter Syndrome: You Do Deserve to Be Here

210F | 1 hour

Imposter syndrome can often feel like being a side character in a horror movie: you know the monster is gonna get you, but you don't know when. Many authors—from just starting out to long-time pros—experience imposter syndrome, especially people who are marginalized. We wonder if we “really” belong; we wonder if everyone else knows we're faking-it-til-making-it; but when will someone call our bluff? Imposter syndrome is common and we can continue our work despite the doubts. So, how do we deal with it? What techniques do you employ to make it to the end credits?

Alasdair Stuart, E. M. Markoff, Alexandra Rowland, Nancy Kress, Margaret Dunlap

Reading: Rose Lemberg and Bogi Takács

211A | 30 minutes

Rose Lemberg, Bogi Takács

Kaffeeeklatsch: Liz Gorinsky

211B | 1 hour

Liz Gorinsky

6:30 PM

Reading: P.C. Hodgell

211A | 30 minutes

7:00 PM

Reading: Hugo Finalist BookSmugglers

211A | 1 hour

BookSmugglers is one of the finalists for the Hugo for semi-prozine. Come hear some of the voices of BookSmugglers read.

Foz Meadows, Kate Elliott, SL Huang

Art Show Reception

Art Show | 1 hour

Music of Past, Present, and Future! Doors Open

Grand Ballroom | 1 hour

Anime

LL21AB | 4 hours

The Best in Anime

Friday Evening Concert: Tim Griffin

Willow Glen

8:00 PM

Music of Past, Present, and Future!

Grand Ballroom

Some of the best will be performing this evening:

Frank Hayes - Our Music GOH is known for his story songs, and a wicked sense of humor.

Spider Robinson - Our Author GOH is known for the lyrics and songs included in the Callahan's Place books, which are full of puns.

Jeff and Maya Bohnhoff - Known for fine parodies, original tunes, humor, and science related songs.

Avalon Rising - Celtic Rock

Timothy Griffin, Spider Robinson, Frank Hayes, Jeff Bohnhoff, Maya Bohnhoff, Kristoph Klover, Margaret Davis, Robert Hill, Scott Irwin, Mark Ungar, Avalon Rising

Steampunk Ball

LL20 | 2 hours

James & Cathleen Myers and Friends; live music! Danceable costume admired but not required! You may see Agatha Heterodyne dancing with Ada Lovelace. James & Cathleen lead Victorian dance with a steampunk tinge. All dances taught and called, although attendance at "Victorian Ballroom Crash Course" recommended for those who don't already do some couple dancing. Lively music by Alex Cumming, James Langdell, and Charlie Hancock. Goggles and dirigibles not required.

James Myers, Cathleen Myers, Alex Cumming, James Langdell, Charlie Hancock

8:30 PM

Reading: M Todd Gallowglas

211A | 30 minutes

M Todd Gallowglas

Open Filk #2

Willow Glen

Open filks are where you can perform, ask someone else to perform, or just listen to the music around you. Each Open Filk is different because different people show up at different times, so you get to hear a variety of music. Typically goes until no one wants to sing anymore.

9:00 PM

Trivia for Chocolate

210C | 1 hour

Join the traditional Worldcon Trivia contest where correct answers earn you chocolate (warning, flying chocolate). Just as in life, whoever winds up with the most chocolate wins. Wrappers are not considered chocolate.

Steven Silver, Jim Mann, Priscilla Olson, Mark Olson

Saturday

8:00 AM

Consuite Opens

Blossom Hill

9:00 AM

Registration Opens

Info Desk Opens

Stroll with the Stars

Lower Level Plaza | 1 hour

Join some of our program participants for a casual walk around the convention center. Meet in the Lower Level Plaza area.

Debra Nickelson, José Luis Zárate, Gabrielle de Cuir, Richard Kadrey, Sandy Saidak

Morning Tai Chi

LL20 | 1 hour

Join us for "meditation in motion"—an hour of Tai Chi led by Steve Barnes. Whether you're a Tai Chi expert or this is your first time, all are welcome. Wear loose, comfortable clothing.

Steve Barnes

9:30 AM

Masquerade Contestants Meeting

Grand Ballroom | 30 min

All Masquerade Contestants are expected to attend this safety and orientation meeting. Even if you have already done your tech rehearsal, you are expected to attend.

Karisu Wen, Byron Connell, Tina Connell, Richard Man, Bridget Landry

10:00 AM

Dealers Room Opens

Art Show Opens

WSFS Business Meeting #2

230 | 3 hours

The WSFS Business Meeting, open to all attending members, is where the rules of the World Science Fiction Society are changed, including the Hugo Awards and the selection of future Worldcons. All members can debate and vote on changes. Today's meeting is the First Main Meeting. Constitutional amendments passed on from last year's Worldcon will be up for debate and a ratification vote, followed by debate on new Constitutional amendments. Also at today's meeting, we'll vote on electing members to the WSFS Mark Protection Committee, the only permanent body of WSFS.

The WSFS Business Meetings are recorded, and the recordings will be posted to the YouTube Worldcon Events Channel. If you attend this meeting, your voice and image may appear in these recordings. Today's meeting refreshments are sponsored by Google, with our thanks.

Tim Illingworth, Linda Deneroff, Donald Eastlake, Jesi Lipp, Paul Dörmer

Research Rabbit Holes

210A | 1 hour

Sometimes you start researching one thing and wind up six centuries away, on another topic entirely. Sometimes you find facts so bizarre they're too true to make good fiction. What are some of the best facts you haven't been able to use? The strangest places your research has led you?

Sarah Pinsker, Karen Joy Fowler, Andy Duncan, Lawrence M. Schoen, Irene Radford

Transform This: Fanfic as a Vector for Reclaiming Hostile Canons

210B | 1 hour

In a world that routinely ejects, mistreats, or outright erases marginalised people from its media and fiction, how can transformative works shine light on stories which have gone unspoken? Whose needs does fanfic fulfill, and whose end up compromised or neglected? This panel will discuss both the queering of beloved canons and the formation of safe, exploratory spaces away from the gatekeepers of publishing in which traditionally-underrepresented writers can hone their craft.

Nino Cipri, Michi Trota, Cecilia Tan, Amanda Hackwith, Constance Penley

Children's Programming

LL21CD

Please check the schedule in the Children's Programming room.

Apocalypse Tomorrow: The Tumultuous History of Mexican Science Fiction and Fantastic Literature

210C | 1 hour

Mexico is a new name for an antique country that used to have many nations and many magic stories. Our panelists discuss the shape of the science fiction literary landscape in a country defined by a history of colonial trauma.

Gerardo Horacio Porcayo, Alberto Chimal, Gabriela Damián Miravete

Escape Pod – Live At Worldcon

210DH | 1 hour and 30 minutes

Alasdair Stuart, SB Divya, Marguerite Kenner, Benjamin C. Kinney, Norm Sherman, Setsu Uzume, Mur Lafferty

How Would a Civilization Evolve If...: How Human and Nonhuman Concepts of "Universe" Is Shaped By Their Environment

210E | 1 hour

Since humans' origins on Earth, our place in the solar system has dictated our biology and physiology, our understanding of the universe, even our religious dogma. Imagine how humanity could have evolved differently in a planetary system unlike our own. For instance, what if we lived in a much more compact system, with smaller distances between planets? How would different gravity on other possible Earth-like worlds change biology and physiology?

Jonathan Fortney, Martin Deveck, Needhi Bhalla

All About Fan Funds – Old and New and All Directions

210F | 1 hour

TAFF, DUFF and GUFF have connected North American, European and Oceanic fandom for many years (1952, 1972 and 1978, respectively). The newly established Shimmer Program's Worldcon Attending Fund and Two-way Exchange Fund helps Chinese fans to work for Worldcon and brings foreign fans to China. The international fandom communication flows more frequently now. What have we accomplished already and how can we improve?

Marlee Jane Ward, Johan Anglemark, Pablo Vazquez III, Sharon Ran Shi, Mackenzie Lin

Getting into Comics: Why You Should, and How You Can

210G | 1 hour

To many people, "comics" means people in brightly-colored

costumes fighting each other in cheaply-printed pamphlets of paper. That isn't so true in 2018. In a world of webcomics, indie comics, self-published comics, and of graphic storytelling that includes every genre from romance to steampunk (and yes, you can still find super-hero stories), where can you start? What's the good stuff, and how can I find what I might like?

Leslie Light, Adam Gallardo, Ursula Vernon, Frederick Aldama

Reading: Mike Shepherd Moscoe

211A | 30 minutes

Mike Shepherd Moscoe

Kaffeeklatsch: Gary K. Wolfe & Jonathan Strahan

211B | 1 hour

Gary K. Wolfe, Jonathan Strahan

Mental Health & Craft: Creating with Depression and Anxiety

211C | 1 hour

Creating through depression and anxiety instead of taking a break and walking away from your work is sometimes the only option. At some point, every creator will be afflicted with these issues as part of the ups and downs of life. These authors and artists will talk about the craft techniques they use for working while living with a neuroatypical brain.

Vanessa Rose Phin, Arlin Robins, Martha Wells, Howard Tayler, Kate Elliott

AT: Postmonogamy in Robert Heinlein & Spider Robinson

211D | 1 hour

Two presentations covering fictional treatment of sexuality beyond traditional, normative viewpoints in Robert Heinlein and GOH Spider Robinson. Allat covers Heinlein works that examine ethical non-monogamy. Fleming covers Robinson's portrayal of asexuality.

BE Allatt, Emily Fleming

19th Century Manners, or How to Introduce Mr. Dickens to Miss Aust3n

212B | 2 hours

Now that you've been introduced, what comes next? In this hands-off workshop (hands-on would be far too Risqué!) you'll be schooled in the appropriate behavior for all occasions, for a person of your stature in the 19th Century.

Sarah Goodman

Basic Pattern Fitting Tips

212C | 1 hour

When you make something, and it doesn't quite fit, does the idea of altering a pattern scare you? Our panel of costume experts will provide tips and tricks to easily alter commercial patterns to fit your body perfectly.

Rebecca Hewett, Sahrye Cohen, Sandra Manning

Classics of SciFi: a Mirror For Observers

212D | 1 hour

It's been translated into Dutch, French, German, and Italian. Boucher and McComas said it had the depth, perception, and warmth of a true novelist. Groff Conklin said its detail made its tragedy all the more impressive. Jo Walton said the mood kept bringing her back. Science fiction is about people. Some of the people are aliens.

John Hertz

Tor: Wild Cards Signing

Autographing | 2 hours

The long awaited reprint of *Wild Cards VIII: One Eyed Jacks* is August 28th. But you have an opportunity to get a copy while at Worldcon and to get autographs from many of the authors. This is a special group signing.

Copies of the trade paperback will be available from Borderlands Books, in the Dealer's area.

The authors will *only* be signing Wild Cards books.

George R. R. Martin, Kevin Andrew Murphy, Melinda M. Snodgrass, Mary Anne Mohanraj, Marko Kloos, Caroline Spector, Walter Jon Williams, Saladin Ahmed

Kaffeeklatsch: Lou Anders

211B | 1 hour

Masquerade Sign Up

Cospitality | 2 hours

Last minute questions about the Masquerade? Here's the place to ask.

Alternate Dimensions

LL21AB | 2 hours

A collection of short movies about alternate dimensions

Charity Auction: Last Chance Silent Auction Bids

Charity | 1 hour

The Charity Auction Exhibit area will be open for members to view the donated items and make bids in the silent auction.

The area will close at 11:00 AM so that items that move forward to the Voice Auction can be set up in the Flex Space.

Creator’s Alley

Creators Alley | 4 hours

L.G. Ransom, Hannah McGill, Muriel S. Grabe, Nate Streeper, Elizabeth Jodry, William Hodgson, Yvonne Carder, Karen A. LaMantia

Historical Swordfighting and Weapons Demo

LL20 | 2 hours

Whether in fantasy or science fiction, swords and other bladed weapons are common. But what is it really like to use a sword? Is it really heavy?

Join our experts from St. Michael's Salle d'Armes as they demonstrate the different styles of swords, from two-handed through small swords, as well as the appropriate protective and auxillary gear for each era. A group lesson with longsword will be included (size limited to the number of practice weapons available).

Sydney Thomson, Lincoln Peters, Tony Barajas, Tina Ponzetti

Cartoons

LL21EF | 2 hours

Cartoons, from 1934 to 1980, that have an imaginary idea of ways to travel into space and what to expect when you get there.

10:30 AM

Tour: Silicon Valley Inner Loop

VTA Stop | 4 hours 30 min

The Inner Loop tour of Silicon Valley will showcase our computing-related attractions in Santa Clara, San Jose, Cupertino and Sunnyvale. You will see: The Intel Museum, NASA Ames Visitor Center, Apple Infinite Loop, Apple Park Visitor Center and more!

Your tour guide will be a real Tech Worker who has bought and sold property in Silicon Valley.

Hard Core Computer Geeks will want to take both the Inner Loop and Outer Loop Tours.

Tour tickets will be advance sale only, via our registration system

This tour is 4.5 hours long.

This tour is limited to 25 people.

There is no admission fee to the venues, but the bus costs \$50.

There is no lunch stop, but we will have snacks on the bus.

All attractions are great for all ages.

All attractions are ADA accessible.

The pickup location for the group tours will be at the VTA Stop in front of the McEnery Convention Center.

Reading: Susan Palwick

211A | 30 minutes

Susan Palwick

11:00 AM

Writing the Epic: Voices, Layers, Landscape

210B | 1 hour

First time epic writer (and Campbell and Hugo nominee) Rebecca Roanhorse and long-time epic writer Kate Elliott discuss writing a many-layered epic (whether fantasy or science fiction). What makes a story epic? What does it mean to think outside the Tolkien box? How do you pick POV? How many characters are too many? What elements have proven most challenging or most useful (book bibles, making up languages, maps)? Is epic still meaningful in the modern world?

Rebecca Roanhorse, Kate Elliott

We Have Always Played Games: Women at the Gaming Table

210C | 1 hour

The Fake Geek Girl is a harmful stereotype which has been used to make women feel unwelcome at the gaming table. This panel will tear apart that stereotype, and talk about all the ways in which women have contributed to the gaming world.

Donna Prior, Marie Brennan, Diana M. Pho, Veronica Belmont, Erika Ensign

Creating a Book Cover: Part 3

210E | 1 hour

The concept is in hand, and the reference photos shot. Now it’s crunch time, and Lee Moyer will need to get busy - it’s time for the finished drawing and the beginnings of paint.

There’s so much to do and only so much time in which to do it. So unlike the previous days, Lee will not be stopping work when the panel is over, instead - he'll be painting throughout the day (and probably the night).

Lee Moyer

What’s New From SETI?

210A | 1 hour

SETI is right here in Silicon Valley. The mission of the SETI Institute is to explore, understand and explain the origin and nature of life in the universe and the evolution of intelligence.

Join their researchers as they let us in on the latest from SETI.

Michael Busch

AT: How Science Fiction Creates Society

212C | 1 hour

This panel features two academic papers that take a longview toward SF’s influence on the larger culture. Lombardo’s paper provides an overview of concepts in his upcoming book on SF and “evolutionary mythology.” Manney’s paper, “When Yucky Gets Yummy,” examines a wide range of SF/supernatural works that normalize frightening concepts.

Tom Lombardo

Silence in the Library

210F | 1 hour

Libraries (both physical and virtual) have developed new tools and new ways to bring the public into their doors. Whether it's embracing the e-book world, teaching classes, or something else, everything is possible in a library. Our panelists discuss how we've gotten here and where they think we will be going in both near and longer term futures.

Leslie Johnston, Kathe Gust, Christina O'Halloran, Lynne M. Thomas, Lauren Schiller, Fred Lerner

ASFA Meeting

210G | 1 hour

Sara Felix, Laura Domitz, Joni Brill Dashoff, Spring Schoenhuth, Mo Starkey, Alan Beck

Reading: Richard Kadrey

211A | 30 minutes

A reading by Richard Kadrey

Richard Kadrey

Kaffeeklatsch: Kjell Lindgren with Mary Robinette Kowal

211B | 1 hour

Kjell Lindgren, Mary Robinette Kowal

Kaffeeklatsch: Alec Nevala-Lee

211B | 1 hour

Alec Nevala-Lee

Getting Your Measurements

211C | 1 hour

We will take each others' measurements. This will help you find that fabulous fit you have been looking for! Measurement sheets will be provided. Please bring a measuring tape. (Extras will be on hand.) Wear comfy clothes that aren't too loose/baggy.

Rebecca Hewett, Alexandra Rowland

AT: Philip K. Dick and Reality

211D | 1 hour

Two papers address Philip K. Dick's consideration of reality in *The Three Stigmata of Palmer Eldritch* and *The Transmigration of Timothy Arthur*. Flarity covers Dick's use of absurdism and existentialism. Volk covers Dick's use of altered states and the possibility of shared extraordinary experiences.

Jess Flarity, T. L. Alexandria Volk

DD: How to Pitch a Story

212D | 1 hour

Participants will learn four basic pitch techniques, two verbal and two written, to help sell both short and long fiction. We will also discuss how, why, and when each is used. Participants will be asked to present a pitch based on a provided prompt.

Jennifer Brozek

Convention Tour

The Hub | 1 hour

Welcome to Worldcon 76! Our convention tour leaders are here to help introduce you to the convention, show you where everything is, and make some suggestiojns of things you shouldn't miss. Highly recommended for anyone who hasn't attended a Worldcon before.

The tour will start by Registration.

Leane Verhulst

Blood Drive

Lower Level Plaza

Blood Centers of the Pacific and The Heinlein Society will be holding a Blood Drive for patients around Northern California, and would like to invite all eligible donors to save a life! As the direct link between donors and patients at 50 hospitals across Northern California, we rely 100% on volunteer donors to achieve our lifesaving mission. Every 3 seconds someone in America needs blood and most of us will need blood in our lifetime, so please consider supporting the community blood supply and don't forget to invite your friends to donate as well.

Instrument Petting Zoo

Willow Glen | 1 hour

Some generous musicians let you see and touch their musical instruments, and maybe even play them a little. Along with guitars and some drums, past instruments have included a bandura - a Russian stringed instrument, mandolins, and dulcimers.

11:30 AM

Reading: Henry Lien

211A | 30 minutes

A ready by Henry Lien.
Henry Lien

12:00 PM

The "Perry Rhodan" Phenomenon: 57 Years of Ongoing SF Adventures

210A | 1 hour

Everything you can dream of in science fiction: aliens, robots, higher beings, artificial intelligences, the wonders not only of the universe, but of the multiverse, time travel... The long-running German phenomenon, Perry Rhodan is about the way humankind walks to find its place among the stars. Robert Corvus—a"guest author" of the series—talks about the fifty-seven years of Perry Rhodan's ongoing adventures.

Robert Corvus

Reading: Harry Turtledove

211A | 30 minutes

Harry Turtledove

50 Years of Gratitude: The Clarion Workshop

210B | 1 hour

Join Karen Joy Fowler and other authors who have all been involved with The Clarion Workshop. Hear the history, learn about the participants, and see what will to expect from the next 50 years!

Karen Joy Fowler, Cory Doctorow, James Patrick Kelly, Nancy Etchemendy, Pat Murphy, Lilliam Rivera, Christian Coleman

Punday!

Callahan's Place | 2 hours

Come join our celebration of laughter and friendship at Callahan's Place.

The quick witted will compete to see who can Pun the fastest.
Spider Robinson

Transgressing Borders

210C | 1 hour

As political battles are fought over porous borders between nations, genders, races, and ethnicities, speculative fiction has begun to foster stories and voices that slip back and forth across those artificial divides or exist in what philosopher Gloria Anzaldúa termed nepantla—a liminal in-between space where new identities are forged and thrived. Panelists will discuss authors, illustrators, and works that exist in and explore these vibrant borderlands.

David Bowles, Gerardo Horacio Porcayo, Rose Lemberg

25 Years of Babylon 5

210DH | 1 hour

Babylon 5's pilot "The Gathering" debuted 25 years ago on March 22, 1993. With groundbreaking CGI, a five-year story arc, a budget that didn't bankrupt the studio and a show-runner who was among the first to interact with fans online, join us to relive the past 25 years and ponder what future there might be for this vast universe.

Jan Schroeder, Lee Whiteside, Wendy Sheridan, Cheryl Martin, Neil Ottenstein

Why Pluto Was Kicked Out of the Planet Club and What We Are Learning About it Today

210E | 1 hour

The public perception is that in 2006, astronomers suddenly demoted Pluto from being a full-scale member of the planet club, leaving Pluto fans angry and confused. Hear the inside story of

what really happened to Pluto, learn about the discovery of other Plutos even farther from the Sun, and see the remarkable things the New Horizons probe discovered as it flew by Pluto in 2015, including the almost-frozen nitrogen sea, with its floating ice-bergs of rock-hard water.

Andrew Fraknoi

Defining Steampunk

210F | 1 hour

Is it artistically transformed carefully constructed Victorian clothing? Is it cunningly modified thrift store finds? Is it a fusion of Victorian elegance, pure fantasy, and steam-powered science-fictional engineering? Or is it any old thing that you just slapped a few gears on?

Elektra Hammond, Anastasia Hunter, William C. Tracy, Jaymee Goh, Diana Pho

Raising Kids in Fandom

212D | 1 hour

How parents in fandom are raising kids to make their own choices to embrace their passions whether they involve fandom or not.

Alison Stern, Meg Creelman, Kathy Bond, Tasha Cady, Dana MacDermott, Chris Castro

Kaffeeklatsch: Neil Clarke

211B | 1 hour

Neil Clarke

Kaffeeklatsch: Greg Benford

211B | 1 hour

Gregory Benford

Evolving Military SF

211C | 1 hour

Military SF is a constantly evolving genre because the tools of war change. Battlefield technology, autonomous weapons, small-scale printable autonomous weapons, off-the-shelf mods (use of small drones by ISIS for example), so-called “centaurs” (human/machine teaming). With the rise of private military companies, and the ability of the extremely wealthy to purchase private armies it often feels like the real world is coming closer to SF. At the same time, the core of military SF is the sense of a team, which has not changed since swords. Our panelists talk about the intersection of technology, fiction and military culture.

Jonathan Brazee, Joe Haldeman, Linda Nagata, Mike Shepherd Moscoe, Michael “Tinker” Pearce

Lucet Workshop

212B | 1 hour

Learn to make your own cord that's smoother than braid, suitable for laces, rope, and drawstrings. Workshop materials include 1.5 inch lucet, and string for making one yard cord lengths.

Materials Fee: \$10.

Limit: 15 participants

Non-participating observers welcome, space permitting.

Anne Davenport

Visual Design in Storytelling

212C | 1 hour

Artists utilize symbolism, color theory, and visual metaphor to communicate ideas in much the same way that writers use words and sentence structure. When we take an artist's tools and apply them to the written word, we add levels of meaning to our work that create a deeper experience for the reader. Learn how writers can use visual language to create characters that readers will remember and artists will draw and cosplay.

Nilah Magruder, Grace P. Fong

Adventures in Time and Space

LL21EF | 2 hours

From a war-torn land to a rigid dictatorship to wormholes ripped through time and space, these short films explore what it is to care deeply. And to feel alone until... everything changes.

Docent Tour: Quartz Glass Memory Crystal

Curated Exhibits | 1 hour

This new storage technology is rated to store terabytes of data for 13.8 BILLION years on a chip about the size of a quarter. Come hear more about it and be able to get your questions answered.

Ben Sarao

Ray Gun Target Practice

Curated Exhibits | 1 hour

Have you watched Imperial soldiers miss the broad side of a spaceship and thought, “I can do better than that!” Well, here’s your chance to prove it. Try your hand at laser tracking and find out how easy (or hard) it really is.

Kevin Hewett, Rebecca Hewett

Charity Auction: Silent Auction Bid Winner Pick-Up

Charity | 1 hour

Those members who won Silent Auctions may pay for their items and pick them up in the Charity Space.

Ric Bretschneider

Autographs

Autographing | 1 hour

Sheila Finch, James Cambias, Roberta Rogow, Cindy Lin, P.J. Manney

Cross-Step Waltz Workshop

LL20 | 1 hour

Learn the basics of beautiful cross-step waltz, a non-Dancesport waltz form that has spread from the Bay Area across the USA, Europe, and Asia and is suited to a wide range of modern and traditional music. No experience or partner required. Gender-role-free teaching; LGBTQI+ welcome!

Susan de Guardiola

Artemis Bridge Simulation

Guadalupe | 10 hours

Report to the Bridge!

Artemis Spaceship Bridge Simulator turns any room into the bridge of a spaceship. You and your friends assume the jobs of Captain, Helm, Science, Communication, Engineering, and Weapon Control. Together you operate your ship and defend the sector from evil aliens. Artemis is a social game where several players are together in one room (“bridge”), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn’t have a workstation, and tells everyone what to do.

Our staff will walk you through the simulation. Be prepared for some unannounced special games over the weekend.

The Psychotronix Film Festival

San Carlos | 3 hours

The Psychotronix Film Festival shows only 16mm films, the vinyl of visuals, an archaic medium that brings us wondrous images of a near forgotten time. Antiquated commercials, neglected cartoons, previews from old movies, various short subjects which may have been intentionally educational then that are now just unintentionally funny.

Join us for a Sci-Fi themed presentation of the Psychotronix

Film Festival. Outer Space Monster Movie trailers, vintage TV commercials, out of this world cartoons, weird retro short subjects, plus Bob Wilkins interviewing the stars of Star Trek and Star Wars - All on glorious 16mm Film!

Ken Patterson

Music Workshops: Singing & Recording

Willow Glen | 2 hours

12:30 PM

Reading: Gabrielle De Cuir & Stefan Rudnicki

211A | 30 minutes

Gabrielle de Cuir, Stefan Rudnicki

1:00 PM

Celebrating the 50th Anniversary of the Last Unicorn

230 | 1 hour

Come talk about this classic of fantasy literature! Your favorite scenes, characters, and what it meant to you, in a Q&A with its creator. And Prizes!

Jacob Weisman, Peter Beagle, Laura Anne Gilman, Effie Seiberg

Eurovision: A Science Fictional Spectacular Spectacle

210A | 1 hour

Lights! Music! Effects! Camp! What exactly is the Eurovision Song Contest and how does it intersect science fiction fandom?

Started in 1956, with mutual goals of uniting a politically divided European television environment and solving the challenge of multi-network broadcasting across divergent technologies, the Eurovision Song Contest has become an annual spectacle of wonders, music, and astonishing vapidity, which nonetheless has captured the imagination of fans around the world.

Navah Wolfe, Kevin Roche, Andy Trembley, James Bacon, Hanna Hakkarainen

Addressing Videogames and Sexism

210B | 1 hour

Videogames have a sexism problem—this is a fact. Ranging from verbal harassment and gendered assumptions to doxxing and real life threats, there’s a host of ways in which gamers make the field hostile and even actively unsafe to anyone who’s not a cis man. How do we combat this from the ground up? How do we establish ways to make our community safer and more

welcoming to all?

Sandy Saidak, Donna Prior, Veronica Belmont, Kate Dollarhyde

Wound Patterns and Survivability in Preindustrial Warfare – Implications For Classic Fantasy

210C | 1 hour

From bladed weapons (swords, daggers) to pointy bits (lances, halcyards) to powder weapons (hand cannons, flintlocks), the nature of injury and wounds changed throughout the Medieval and Renaissance eras. Medical treatments also changed, but more slowly. Where do you find out about all of this? And how does one apply this knowledge when writing classic fantasy?

Sydney Thomson, Bruce Davis, Richard Dutton, Seanan McGuire

Old Space Vs New Space: The Future of Spaceflight

210DH | 1 hour

“New Space” companies such as Bigelow, Blue Origin, and SpaceX came out of nowhere and are stealing business from veteran firms including Boeing, Lockheed, and Northrup Grumman. At least, that’s the popular narrative. But are the new players really so much better at this game, or are they playing by different rules?

Peter N Glaskowsky, Norman Sperling, G. David Nordley, Rick Wilber

Our Once and Future Bodies

210E | 1 hour

For billions of years evolution through natural selection has defined us. Now we’re on the cusp of a new age, where we’ll increasingly define ourselves by means of genetic engineering and biological manipulation. Is this a fork in the road for Homo sapiens? Will we split into two species? What are the promises and perils of our anthropocenic future?

Michael Blumlein

AT: 1001 Years Later – What Happened to Arabian Fiction

211C | 1 hour

Three bestselling Arabian fiction authors will discuss Arabian fiction’s past, present and future, how it influenced fiction worldwide, what happened to it, where it is going, and most importantly what this all means to the rest of the world.

Yasser Bahjatt, Ibraheem Abbas, Shayma Alshareef

Site Selection

Site Selection includes voting for the location of the 2020 Worldcon and the 2019 NASFiC.

Reading: Hugo Finalists – Best Novel

211A | 1 hour

Listen to some of this year’s Hugo Novel finalists as they share their work.

Ann Leckie, John Scalzi, Mur Lafferty

Uncanny Magazine Podcast – Live!

210F | 1 hour

A live recording of the Uncanny Magazine Podcast

Michael Damian Thomas, Lynne M. Thomas, Erika Ensign, Steven Schapansky, Michi Trota

Do Metaphors Dream of Literal Sleep?

210G | 1 hour

Seo-Young Chu’s book, *Do Metaphors Dream of Literal Sleep?* argues that all representational work is science fiction. Realism is actually just a low-intensity variety of science fiction, and what most people call science fiction is a high-intensity variety of realism. Is Chu correct? What are the things, then, that distinguish SF aesthetics from non-SF? Explore SF aesthetics vs. non-SF, and the differences, if any, between poetry and prose.

John Philip Johnson, G.O. Clark, Mary Soon Lee

Kaffeeklatsch: Arlin Robins

211B | 1 hour

Arlin Robins

Kaffeeklatsch: Ada Palmer

211B | 1 hour

Ada Palmer

AT: Towers & Stranger Things (Space, Place, Architectures)

211D | 1 hour

This panel features two papers dealing with space, place, and architecture. Cyr’s paper looks at the Netflix series “Stranger Things” and its portrayal of childhood spaces, using cultural theories of landscape and geography. Riemenschneider’s paper examines the use of towers in fantasy landscapes throughout literature.

Dominic Riemenschneider, Heather Cyr

Convention Feedback

212C | 1 hour

Balloon Sculpting for Kids

212B | 1 hour

There are dozens of animals and other objects that can be fashioned from long skinny balloons. Animals are unlimited, and might include dragons, ninja turtles, mermaids, or even aliens. Objects can be simple like a hat, or elaborate like the Starship Enterprise. Join John Wardale for a demo and learn how to make some of these shapes and take something home.

John Wardale

Men’s Costuming Challenges

212D | 1 hour

Men in costuming: what are the challenges and rewards? We'll cover historical styles, character cosplays, costume construction, and finding your niche in the costuming community.

Erik Anderson, Kevin Hewett, Gene Forrer, Pierre Pettinger, Derwin Mak

Docent Tour: YA Literature Exhibit

Curated Exhibits | 1 hour

Melaine Aufdermaur

Autographs

Autographing | 1 hour

Eric Flint, Marie Brennan, Bryan Camp, Mackenzie Lin, Cat Rambo, Kelly Robson

Charity Voice Auction

Flex Space | 3 hours

Voice Auction will be held in the Flex Space for items that were brought forward from the Silent Auction portion. Winning bidders may pay for and take delivery of their items during the period of the Voice Auction.

Waltzing to Weird Music

LL20 | 1 hour

Open dance time - come enjoy our DJ's mix of slow and fast waltzing to a wide range of unexpected waltz music!

Susan de Guardiola

2:00 PM

Alien Minds: What Is Possible, and What Can We Do with Them?

210A | 1 hour

Given the different paths that evolution can take, there is no reason to think that extraterrestrial intelligence would look or work like ours. Human intelligence is thought to have developed from evolutionary pressures around deception and detecting deception in troupes of primate. How different would intelligence be if it evolved from other ecological niches? Are there universal constants that define or constrain the nature of intelligence? Can we communicate with something truly alien?

Benjamin C. Kinney, Eric Schwitzgebel, Gonzalo Munevar, Ina Roy-Faderman, SL Huang

The Future of Middle-Grade SF/F in America

210F | 1 hour

In 2016, Asian / Asian American authors wrote roughly only 6% of the new children’s books published with Black, Latinx, and Native authors *combined* writing less than 6%. Agents and authors discuss how writers of color are using their unique experiences to build rich, complex, new worlds. Discover how embracing the rising tide of PoC readership is key to middle-grade F/SF’s future!

J.C. Cervantes, Guadalupe Garcia McCall, Christine Taylor-Butler, Zora Mai Quynh

Beyond the Border II: Borders, Crossings, and the Lands Beyond

210B | 1 hour

Some of the first SF books were written in Spanish. Some of the most prominent speculative films of the last few decades have a Mexican as a director. Speculative fiction has taken many shapes in Spanish throughout history and now we want to talk beyond the past and the present and into the future. We want think about the ways SF written in Spanish might be evolving and the routes it is taking. What have the borders done? What are the similarities and differences with English and between Spanish countries? Have geography and language created something different on the other side? Where do we imagine it may be going? Panelists will discuss in Spanish with an English translator for non-Spanish-speaking audience members.

Sue Burke, Gabriela Damián Miravete, Gerardo Horacio Porcayo, José Luis Zárate, Andrea Chapela Saavedra

What’s Upcoming at Tor

210E | 1 hour

Join Tor's Editor-in-Chief Patrick Nielsen Hayden and his colleagues as they discuss upcoming works.

Patrick Nielsen Hayden, Beth Meacham, Miriam Weinberg, Diana M. Pho, Carl Engle-Laird, Lindsey Hall, Lee Harris

Interview: GOH Frank Hayes

230 | 1 hour

Five-time Pegasus Award winner Frank Hayes is famous for writing and performing hilarious filk songs ... and having a “disease” named after him. A member of the Filk Hall of Fame, Frank is also an accomplished computer journalist. Here’s your best chance to hear him talking (as opposed to singing) about himself. (If we’re lucky, he might sing something, though.)

Frank Hayes

STEAM (Science, Technology, Engineering, Arts, and Math)

210DH | 2 hours

We will discuss all the elements of STEAM including: How are we as a nation preparing our children to explore STEAM as a career? Why are we falling behind other countries? What can we do as a collective whole to become more competitive with other countries in all aspects of STEAM? Why is there a general lack of women in STEAM-related careers? Our panelists include educators, scientists, computer scientists, engineers, mathematicians, filmmakers, and parents, who will discuss these questions and many others.

Please join us for our riveting conversation concerning these issues as we discuss and explore all facets of S.T.E.A.M..

In the words of Maya Angelou, "When you know better, you do better."

There will be video recording during this panel, which will be used in a documentary.

Anna Diamond, Heather Stern, Wanda Kurtcu, Kevin Roche, Kristen Gorlitz, Michelle Pincus, Heidi Stauffer, Yvonne White, David P. Kronmiller, Jennifer Emily McLean, Drake Dragon

Costuming from Your Closet

210C | 1 hour

Join our panelists and learn how to combine items from your closet and dresser to create a costume.

Melaine Aufdermaur, Dorothy O'Hare, Theresa Halbert, Tracy Newby

In Memoriam: Harlan Ellison

210G | 1 hour

Harlan Ellison thrived on controversy, and left his mark on the professional and fannish sides of the community, for better and for worse. Join friends of Harlan in remembering this cantankerous, strange figure who even in death evokes strong feelings.

Tom Whitmore, Robert Silverberg, Christine Valada, David Gerrold, Chris M. Barkley, Nat Segaloff

Reading: Hugo Finalists – Best Series

211A | 1 hour

Listen to some of this year's Hugo Best Series finalists as they share their work.

Brandon Sanderson, Martha Wells, Marie Brennan

Kaffeeklatsch: D. A. Xiaolin Spires

211B | 1 hour

D. A. Xiaolin Spires

Kaffeeklatsch: Lynne M. Thomas & Michael Damian Thomas

211B | 1 hour

Lynne M. Thomas, Michael Damian Thomas

Women Who Out Steampunked Steampunk: Real Life Soldiers, Inventors, Travellers

211C | 1 hour

Steampunk is essentially alternate history of the Victorian era. But what about the real people in history, who were inventors, soldiers, travelers? Throughout history, women have always found ways to circumvent social norms. Come hear about some women who did! Learn about adventurous and groundbreaking women of the 19th Century, including Madam C. J. Walker, Isabella Bird, Annie Londonderry, and more.

Carrie Sessarego

AT: Politics in SF Giants: Asimov, Atwood, and Stephenson

211D | 1 hour

This panel features two papers that apply political theory to major SF novels. Bourget's paper looks at Asimov's use of liberalism the the Foundation novels. Corso looks at Foucault's theories of biopower in dystopian literature by Atwood and Stephenson.

Jason Bourget, Olivia Corso

The Art of Illustration: Think Like an Illustrator

212B | 2 hours

Illustration is an art all its own. After reading a short story, Illustrator Laura Freas Beraha will teach you to think like an illustrator. She will guide you through the process of selecting what to draw, and how to create a composition. Your thumbnails will be critiqued. No drawing experience required.

Laura Freas Beraha

History of Submersibles

212C | 1 hour

The Victorian era was an age of unprecedented technological advances, and of missed opportunities. and the development of the submarine was no exception. We will follow the development of the submersible from Alexander the Great's glass diving bell to the modern nuclear powered missile submarines.

Gene Forrer

DD: Idea Versus Story

212D | 1 hour

The common question "where do you get your ideas" baffles most writers, because the ideas are all around them. The question should be, "How do you go from an idea to a story." In this deep dive, we look at techniques to do just that.

Nicholas Eames, Cat Rambo

Autographs

Autographing | 1 hour

Ada Palmer, Melinda M. Snodgrass, Wesley Chu, Maya Bohnhoff, Kate Elliott, Laura Anne Gilman, Kay Kenyon

Autographs: John Picacio

Autographing | 1 hour

John Picacio

Robots Run the Obstacle Course

Lower Level Foyer | 3 hours

Now Can You Hand Jive?

LL20 | 30 minutes

Dance sitting down! Arm and hand motions only. A quick mini-class for those not fast on their feet, not able to be on their feet, or just plain tired. Scooters/wheelchairs/etc. welcome!

Susan de Guardiola

Creator's Alley

Creators Alley | 4 hours

Tom Lombardo, L.G. Ransom, Hannah McGill, Nate Streeper, William Hodgson, Yvonne Carder, Karen A. LaMantia

Feature Film: Behind the Blue Door

LL21EF | 2 hours

For 11-year-old Lukas, an incredible adventure begins the moment he and his mom set off on a long awaited summer holiday trip. The joyful travel is suddenly interrupted by a car accident that results in the boys and his mom hospitalization. When it turns out Lukas' mom is in a coma, the boy must be taken care of by his only relative—Aunt Agatha, whom he gets to meet for the first time in his life. Agatha brings the boy to her own guesthouse by the seaside, and places him in a room his mom used to live in. It's the room where Lukas accidently discovers a secret passage to a different dimension and soon learns what amazing and yet frightening mysteries the newly disclosed world hides.

The blue door in his room is a gate to different reality. There he meets a dangerous creature, which he will have to face.

Small Concerts #3

Willow Glen | 3 hours

Numerous talented musicians that you'll want to hear on the small stage can be just as entertaining as the musicians on the large stage. Come hear some people and groups that you may have never heard of before. Watch for daily announcements of who is performing.

Literary Beer: Stanley Schmidt

Upoar Brewing | 1 hour

LEGO™ Robot Indy WorldCup presented by Carrender Robotics

Lower Level Foyer | 3 hours

Eva Carrender

2:30 PM

5 Centuries of English Country Dance

LL20 | 2 hours

Modern English country dance hobbyists dance material originally published in the 1600s, 1700s, 1800s, 1900s, and 2000s, and we'll visit each of those centuries. The modern style

is to use a simple set of steps, mostly walking or skipping, to do these figures and enjoy the beauty and variety of the music. Each dance taught as we go. Caller will indicate if a given dance has a level of physical demand. The dance will start with a simple orientation but come even if you miss that. Costume from any of these historical periods, or any other, welcome but not required. Partner change between each dance. Gender-role-free teaching, LGBTQI+ welcome.

Alan Winston, Alex Cumming, James Langdell

3:00 PM

Interview: GOH Chelsea Quinn Yarbro

230 | 1 hour

Writer of mysteries, ghost stories, science fiction, westerns, and non-fiction in addition to the vampire novels she's most famous for: Chelsea Quinn Yarbro is Worldcon 76's Guest of Honor.

Tom Whitmore, Chelsea Quinn Yarbro

Rediscovering and Remembering Edgar Pangborn

210A | 1 hour

Ursula K. Le Guin, Spider Robinson, and Peter S. Beagle all credit Edgar Pangborn's fiction as an inspiration. Born in 1909 to a literary family, his work created a "humanist" school of science fiction which focused on human, emotional stories. He mentored these young writers through letters and, to a great degree, through his fiction. Yet today, he is largely undiscovered by 21st-century readers. Peter S. Beagle and Spider Robinson sit down to talk about Pangborn's work, the man, and his influence.

Kevin Hewett, Peter Beagle, Spider Robinson

The Artist/Author: A New Wave of Storytellers

210B | 1 hour

A rising number of pro illustrators are becoming authors, telling their own stories and defining their own story brands. Some are collaborating with writers to create their own properties. The panelists discuss how they are evolving their personal art visions into books, merchandise and story works, and why this wave is rising in popularity.

John Picacio, Grace P. Fong, Robbie Trevino, Mariana Palova, Gregory Manchess

Which Road to Publication?

210C | 1 hour

The road to publication has splintered into many twisty paths. Options have never been greater for aspiring authors, but

navigating the choices has never been murkier. Where do you start? Indie, traditional publishers or small presses? What about Amazon and Kindle Unlimited? A panel of authors from indie to Big Five publishers—and everything in between—maps the routes and outlines the pros and cons of each path in the brave new world of publishing.

Jennifer L. Carson, J.L. Doty, Tod McCoy, Jonathan Brazee, Jack Skillingstead

Klingon 101

210E | 1 hour

The Director of the Klingon Language Institute teaches the Klingon language (basically, 80% of the language in 50 minutes).

Lawrence M. Schoen

Keeping Ahead of Tomorrow: Near Future Fiction

210F | 1 hour

How do you successfully write near future fiction when reality is constantly catching up? Is it meant to be predictive? A warning? Can your story avoid becoming dated? Panelists explore stories, books, and authors that have done this successfully, as well as the techniques that make it work.

John Scalzi, Sarah Pinsker, Linda Nagata, Annalee Newitz, Chen Qiufan

Traveling with & Storing Costumes

210G | 1 hour

How do experienced costumers travel with and store their costumes?

Pierre Pettinger, Leslie Johnston, Sandy Pettinger, Tracy Newby

Reading: The Campbell Finalists

211A | 1 hour

Listen to some of this year's Campbell finalists as they share their work.

Rebecca Roanhorse, Sarah Kuhn, Jeannette Ng

Kaffeeklatsch: Kevin Andrew Murphy

211B | 1 hour

Kevin Andrew Murphy

Kaffeeklatsch: Joshua Bilmes

211B | 1 hour

Joshua Bilmes

Stop Killing Us

211C | 1 hour

Who lives? Who dies? Who tells their story? Every time these panelists see a character who reminds them of themselves they have to step back and hope that character survives. Often they are disappointed. This panel will discuss the intersection of underrepresentation and tragedy, and how the deaths of marginalized characters impact their lives, their industries, and the world.

Fonda Lee, Sumiko Saulson, SB Divya, Elsa Sjunneson-Henry

AT: Ursula K. Le Guin’s Intellectual Legacy

211D | 1 hour

This academic panel features two papers on Ursula K. Le Guin's work. Urbanski's work considers the role of "the mad scientist" archetype in *The Lathe of Heaven*. Mills' paper considers Daoist concepts throughout Le Guin's novels.

Ethan Mills, Heather Urbanski

DD: The Magic of Plotting

212C | 1 hour

How do you develop a novel's plot? Is it luck, trial and error, or are there classic approaches you can use to bring out your best story? Learn to bring forth the magic within: your creativity--and give it form in the world: your story!

Kay Kenyon

Petrified Trees, Enchanted Mirrors: The Gothic Universe of Female Mexican Horror Writers

212D | 1 hour

Even though there is apparently neither a market or visible outlet for Mexican female horror writers, there is a hidden tradition of writers who have used the devices of the horror genre to explore issues of sexuality and the human and social condition. We see these women writers mining both the supernatural and technological forces that shape life in Mexico. This panel is an attempt to start mapping out this tradition from its early roots through the present.

Andrea Chapela Saavedra, Pepe Rojo, Raquel Castro, Gabriela Damián Miravete

Autographs

Autographing | 1 hour

Catherine Asaro, Brandon Sanderson, Mary Robinette Kowal, Howard Tayler, Margaret Dunlap, Ransom Stephens, Nat Segaloff

Docent Tour: Slide of Hand

Curated Exhibits | 1 hour

"...anyone who can't use a slide rule is a cultural illiterate and should not be allowed to vote." -Heinlein Our docent will help you learn the basics of using a slide rule and point out some of her favorites in the exhibit.

Rebecca Hewett

4:00 PM

Art and Soul: The Works of John Picacio

230 | 1 hour

Worldcon 76 Artist Guest of Honor John Picacio has created iconic science fiction and fantasy cover art for the leading publishers in sf/f, across three decades. He has won many awards, including the World Fantasy and Chesley Awards for Best Artist, as well (of course) as Worldcon's own Hugo. He co-created The Mexicanx Initiative to bring artists, writers, filmmakers, and fans of Mexican heritage to Worldcon 76. In this exclusive Worldcon 76 slideshow, experience the journey of a talented and fascinating creator, and get a sneak peek at some of his newest visual storytelling.

John Picacio

Geek Identity, Policing, and Gatekeeping

210A | 1 hour

What is Geek Identity, Geek Policing and Gate Keeping? Why is it important when we're staying active and proud of our fandoms to not dip into policing and gatekeeping? How do we bridge the age-gap in SF/F and include younger generations? We, all of us, nerds of all races, genders, orientations, and ages need to stop the gatekeeping and start building bridges.

Angela Lujan, Ctein, Laura Antoniou, Phoenix Alexander

Tech Towns and Smart Cities: Urban Planning and Silicon Valley Alternatives

210B | 1 hour

Portrayals of smart cities and technological towns abound within SF, and they are swiftly becoming reality. These new technologies have the ability to change the world, not just for tech reasons, but for inclusive reasons as well. Whether the real-world developments like Silicon Valley's Google Data Center or the "City of the Future" in Abu Dhabi, or SF/F portrayals like Metropolis, Blade Runner, or "Folding Beijing", urban planning continues to change as infrastructure capabilities and technology change. Can these new technologies be used to break down barriers instead of build new ones?

D. A. Xiaolin Spires, Gary Ehrlich, Dominic Riemenschneider, Kathryn Myronuk, Annalee Newitz

In for the Long Haul: The Ups and Downs of Writing a Long Series

210C | 1 hour

Many authors have committed a significant part of their lives to writing fantasy series. Such a long-term project makes particular demands both on authors and readers. What gives a series "legs"? What can be done to deserve such devoted readers? What do serieses do to personal and professional lives?

Brandon Sanderson, Robin Hobb, Marie Brennan, Seanan McGuire, L.E. Modesitt Jr, PC Hodgell

Houston, We Have a Problem...

210DH | 1 hour

When billions of dollars and possibly people's lives are at stake, how does one handle problems on orbit and beyond. And how does one not handle them. Will automated, self repairing systems become the standard? How can we put life and death situations in the hands of someone who can think outside the box and won't take "can't" for an answer when needed?

Bridget Landry, Norman Sperling, Holly Griffith, Kjell Lindgren

Online Fandom Today

210E | 1 hour

There are so many places where online fandom exists today - the days of having a few central groups and forums are long over. We're asking the panelists to identify and discuss some of the ways fans interact with each other online these days - maybe you'll discover some new places or means to find and interact with other people who share your passions.

Michael Underwood, Veronica Belmont, Claire Rousseau, Chris M. Barkley, Nina Niskanen, Xue Yao

Kaffeeklatsch: Peter S. Beagle

211B | 1 hour

Peter Beagle

The Astounding John W. Campbell, Jr.

210F | 1 hour

John W. Campbell, Jr. helmed *Astounding/Analog* for 34 years helping to shape the way science fiction was written and viewed by the world. With the coming publication of the first biography of Campbell, hear about his influence by those who knew him, worked with him, and wrote for him. Even as newer writers rebel against some of Campbell's ideas, he still exerts an influence.

Alec Nevala-Lee, Astrid Bear, Robert Silverberg, Stanley Schmidt, Joe Haldeman

YA Books and YA Comics: What Do They Have to Learn from Each Other?

210G | 1 hour

The young adult book market, as a defined group of consumers experienced an explosion in recent decades, and comic books, aimed at teens and adults for many year, now more deliberately targets YA, MG and all ages consumers. What do YA/MG comic books and YA/MG books have to learn from one another?

Nilah Magruder, Sarah Kuhn, Tina Connolly, Caitlin Seal

Reading: Escape Artists Reading

211A | 1 hour

EscapePod is one of the finalists for the Hugo for semi-prozine. They join forces with their sibling magazines to present short fiction. Come hear some of the voices of Escape Artists read.

Alasdair Stuart, Marguerite Kenner, Effie Seiberg, William Ledbetter, Kate Baker, Heather Rose Jones

Autographs

Autographing | 1 hour

Harry Turtledove, Sarah Pinsker, Neil Clarke, Candace Lowe, Jon DeCles

The Body and the Shadow of the Imagination

211C | 1 hour

How necessary is the visual or descriptive charge of an image in science fiction? How much do you have to let the viewer see and when do you suggest so that the reader's imaginative engine works by itself? How do we open dialogues with the reader or viewer so that they activate their own channels of imaginative communication?

Iliana Vargas, Felecia Caton Garcia, Libia Brenda Castro, Laura Anne Gilman, Mary Anne Mohanraj

AT: SETI and the Implications of New Explanatory Discoveries

211D | 1 hour

Recent and rapid advances in not just the discovery of exoplanets but also increased information on their characteristics have led to renewed interest in the Drake Equation and Fermi Paradox. It has also initiated fresh speculation on SETI as to where it will be most fruitful to look in the search for extra terrestrial intelligence. Our panelists explore how the new information extends this speculation beyond the bounds that have traditionally constrained the SETI conversation.

Gerard Van Belle, Doug Van Belle, David Brin

Paper Weaving Workshop

212B | 1 hour and 30 minutes

Learn how to weave paper! You'll practice with old greeting cards, then weave prepared paper into a small mat. Ages 8+, please.

Lisa Hertel

Kaffeeklatsch: Helen Gbala

211B | 1 hour

Join Helen Gbala for a discussion on “Science Fiction for the next Generations”

Helen Gbala

Filk History

212C | 1 hour

The first filk songsheet was published for the 1940 Worldcon by Jack Speer (who also wrote the first reference book on SF, and the first history of fandom). How did filk start and who started it? How did it come to be played as a wake up call on the space shuttle? What's the connection of filk to sea chanteys? Where did that word "filk" come from anyway? There may be singing...

Edie Stern, Kathy Mar, Lee Gold, Juanita Coulson, Frank Hayes, Barry D Gold

The Evolution of Science Fiction Music

212D | 1 hour

From the cosmic jazz of Sun Ra in the '50s, to David Bowie's anthems of alienation in the '70s, all the way to Janelle Monae's Dirty Computer and clipping.'s Hugo-nominated posthuman hip hop of today, science fiction music has paralleled and reflected the SF canon for decades. What can we learn from this evolution? And where do we think it will be going in the future?

Jason Heller, Richard Kadrey, Nick Mamatas, Patty Garcia, William Hutson

Autographs: Chelsea Quinn Yarbro

Autographing | 1 hour

Chelsea Quinn Yarbro

Special Preview: Space Command

LL21EF | 1 hour

Space Command is an original Epic Science Fiction Drama series that follows the adventures of the United Planet's Space Command, a dedicated group of scientists, soldiers and adventurers exploring the solar system. The series recalls the

space operas of the golden age of science fiction that enthralled audiences with an optimistic view of future and a belief in the triumphant spirit of mankind.

Seen through the eyes of three families, the Kemmers, the Odaras and the Sekanders spearhead a new wave of settlers who head out into the new frontier as the exploration, settlement and development of Mars, the asteroid belt and the outer moons and planets of our solar system begins—and you can be there with Space Command! Q&A with film makers after screening

Marc Scott Zicree, Elaine Zicree

4:30 PM

Lively Bouncy Gender-Free English Ceilidh (“kay-lee”)

LL20 | 1 hour and 30 minutes

It’s not an Irish ceili or a Scottish ceilidh, it’s an English ceilidh!

What’s that? In the late 1960s and early 1970s, a movement started in English folk music clubs to have parties with traditional English music (that is, stuff collected from the English countryside, whether or not it originated with a known composer) and easy traditional dances. Aware of the meaning of the “ceilidh” (in Scots Gaelic) of an evening party with music, they started calling those parties “English Ceilidhs”. That movement goes on today, and English Ceilidh dances have pretty much taken up the social function of an American “Barn Dance” - community dancing for non-hobbyists, done at folk festivals like Sidmouth, weddings, school mixers, PTA fundraisers, ceilidh dance series and the audience for it is quite mixed - there are a lot of Uni student dancers and callers as well as old hippies. Music is whatever works, from the bass-heavy electric sound of a band like Peeping Tom to the eclectically-sourced Scandi tunes of the Committee Band to African-influenced Boka Harat. We bring you an authentic Englishman playing and calling an authentic English ceilidh. Check it out - you’ll bounce, you’ll sweat, you’ll grin. Non-gender-based calling, LGBTQI+ welcome!

Alex Cumming

5:00 PM

Writing for a Galaxy Far, Far Away

230 | 1 hour

What are the challenges and rewards of writing for one of the biggest franchises of all time? Join Lucasfilm Executive Editor Jennifer Heddle and Star Wars authors Mur Lafferty and Lou Anders as they discuss the special handling that comes with developing stories for iconic pop culture characters.

Jennifer Heddle, Mur Lafferty, Lou Anders

Fantasy Aliens

210A | 1 hour

We often think of aliens as science fictional beings--extraterrestrials--but there is also a rich tradition of crossover between fantasy and science fiction. Lovecraft gave us alien-like monsters in his fantasy stories, while Anne McCaffrey gave us fantastical dragons in her science fiction. As our stories and storytelling methods evolve, how is the crossover potential of science fiction and fantasy evolving with it? Our panelists will explore the many ways aliens can be fantastical and fantasy can feel alien in books, games, and beyond.

Caroline M. Yoachim, Melinda M. Snodgrass, Martha Wells, Keffy Kehrl, Jeannette Ng

Chasing Shadows: Living in Our Transparent Society

210B | 1 hour

Camera phones are ubiquitous, security cameras monitor many street corners, drones scout the skies, police wear bodycams, facial recognition technology is developing, and social networking allows everyone to keep an eye on everyone else. Is it the surveillance nightmare of Big Brother, or has our technology made possible a realm of sousveillance, where we can monitor those in power and keep them in check? What are the advantages and disadvantages of living in a brave new world, bathed in light?

Stephen W. Potts, David Brin, Scott Sigler, Gregory Benford, Cat Rambo, Vylar Kaftan

AT: Mapping Science, Mapping Stars

211D | 1 hour

This academic panel features two papers. Saka's paper, "What's So Great About Science," considers science's value in finding objective truths. Kanas's paper discusses the history of celestial mapping.

Nick Kanas, Paul Saka

The Collaborative Experience

211C | 1 hour

While we think of writing as a solo endeavor, there are times when what the story needs is two story-tellers. Just like the writing process varies among authors, so does collaboration. Our collection of panelists talks about the joys of collaboration and the dangers.

John Kessel, James Patrick Kelly, Larry Niven, ellen klages, Andy Duncan

Fantasy Canon from the Margins

210C | 1 hour

Fantasy stories sometimes inadvertently echo harmful stereotypes about race, religion, sexuality, or disability. Even beloved classics may raise difficult issues from the perspective of POC, queer, religious minority, or disabled readers. What are readers to do when they see themselves marginalized in stories they care about? How can we reclaim the role of the outsider? And how can we use these works to inform productive discussion of the speculative fiction canon and its future direction?

Alberto Chimal, Mario Acevedo, SL Huang, Marc Johnson, Libia Brenda Castro, Suzanne Walker

Author Vs Fan Ownership

210DH | 1 hour

How much do readers "own" the books they read? Writing is a private art intended for public display. Once the story is out of the writer's hands, it can take on a life of its own--inspiring fandoms, fantheories, and fan interpretations that can vary widely from the author's. How much do the fans own the work? Can you (and should you) divorce the writer from their fiction? What is the writer's role in participating via social media in debunking or encouraging fan theories? Can the author be "wrong" about their own work? Our panel of authors and expert fans discuss the various and increasingly complex interactions between work, author, and reader.

John Scalzi, Foz Meadows, Greg Hullender, Renay Williams, Eric Kaplan

Afrofuturism: It Ain't New

210E | 1 hour

Millions of people learned the term Afrofuturism when Black Panther became a box office sensation. However, this ain't new. Sun Ra, Parliment Funkadelic, Earth, Wind, and Fire, Octavia E. Butler, and Samuel R. Delany created a foundation that inspired musicians, artists, and writers like Janelle Monae, Nisi Shawl, Nalo Hopkinson, Kyle Yearwood and others long before Ryan Coogler brought T'Challa to the big screen. Let's discuss the roots of Afrofuturism and who is creating the most interesting works today.

Rivers Solomon, Steve Barnes, Nilah Magruder

Dragon and Long: Cultural Difference Between Chinese and Western Fantasy Readers

210F | 1 hour

You might know that the Chinese counterpart of "dragon" is

“Long”, but you might not know that the former is an evil, greedy creature while the latter is divine and noble. Just like the cultural difference between Chinese and Western fantasy, there are also gaps between our readers. On this panel, we will introduce the origins of Chinese and Western fantasy culture, and compare the tastes and preferences of our readers. Beyond the differences, will there be anything universal? What do *Game of Thrones* and the *Novoland* series share in common? Our writers from China and the West will share their opinions by connecting these concerns to their own writing careers.

BAO SHU, Jiang Nan, Feng Yang, Derek Kunsken, Eric Schwitzgebel

Broad Universe Rapid-Fire Reading

210G | 1 hour

Broad Universe is a nonprofit international organization of women and men dedicated to celebrating and promoting the work of women writers of science fiction, fantasy and horror. In our Rapid-Fire Reading, members will read a few minutes of their works: just enough to whet your appetite. Come see how many genres we can jam into one group reading.

Loren Rhoads, Erin Wilcox

Reading: Phil Foglio

211A | 30 minutes

Phil Foglio

SF/F Middle-Grade: Parameters and Opportunities

212C | 1 hour

When we say middle-grade, what exactly do we mean? While it is usually defined as a being for readers between the ages of 7-12, there are granular variations within it. And when you move to the intersection of SF/F and middle-grade, what changes about each form? Our panelists take a look at middle-grade’s parameters and opportunities.

Greg van Eekhout, Jess Flarity, J.C. Cervantes, Wanda Kurtcu, Anna Meriano

Kaffeeeklatsch: Deborah J Ross

211B | 1 hour

Deborah J Ross

Kaffeeeklatsch: Joe & Gay Haldeman

211B | 1 hour

Gay Haldeman, Joe Haldeman

Ethical Non-Monogamy 101

212D | 1 hour

Join us for a discussion of ethical non-monogamy, including polyamory, polyfidelity, relationship anarchy, and related relationship structures. Panelists will discuss their experiences, offer resources, and answer questions.

Vanessa Rose Phin, Leigh Ann Hildebrand, BE Allatt, Warren Frey

Autographs

Autographing | 1 hour

Jo Walton, Tina Connolly, Derwin Mak, Jeff Sturgeon, W. L. Goodwater, Kjell Lindgren

Anime

LL21AB | 5 hours

The Best of Anime

Drama/Thriller

LL21EF | 1 hour

More from the Film Festival

Literary Beer: Linda Nagata

Upoar Brewing | 1 hour

Linda Nagata

5:30 PM

Reading: Wesley Chu

211A | 30 minutes

Wesley Chu

6:00 PM

The Meta of Slash: Its Influence on Fan Culture

210DH | 1 hour

Today, slash fandom is a thriving community of millions of creative women (and some men) producing fiction, fan vids, art, short films, academic works, and conventions. In its early days, slash was considered deviant, demeaning to the fandoms it touched, or even ridiculous. Join the panelists to discuss slash meta: how women asked and answered the big questions of sexual interest and acceptance, stopped answering the question "why would women like two guys?", and why slash fandom

thrives so vibrantly. Let's discuss slash fandom's contributions to the advances in our culture while we enjoy discussion of our "pornography in the wild."

Charlotte C. Hill, Megan Kent, Constance Penley, Cecilia Tan,
Laura Antoniou, K.M. Szpara

The Beginnings of Bookbinding

212B | 1 hour and 30 minutes

Starting from the beginning in bookbinding. We'll be folding signatures, cutting our text block, sewing our signatures onto tapes, and making a simple non-adhesive cover for our little books.

SunnyJim Morgan

Strange New Worlds

LL21EF | 1 hour

Dragons, the frontier of space, and the key to human survival. These all await in the strange new worlds of this collection of short films.

Literary Beer: Sara Felix & Vincent Villafranca

Uproar Brewing | 1 hour

Sara Felix, Vincent Villafranca

7:00 PM

Masquerade Simulcast

Callahan's Place | 4 hours

Enjoy beer, wine and other libations with your friends while watching the Masquerade simulcast from the main stage. Commentary and critiques are encouraged while watching, as long as it's done as pun.

Masquerade Doors Open

Grand Ballroom | 1 hour

Feature Films: Black Wake

LL21EF | 2 hours

Specialists gather in a top-secret facility to investigate a series of strange deaths on beaches along the Atlantic Ocean. One of the team's scientists (Nana Gouvea) examines video evidence to uncover a possible parasitic explanation for the fatalities. But when a determined detective (Tom Sizemore) sends her the crazed writings of a mysterious homeless man (Jonny Beauchamp), the scientist slowly learns that the actual threat

may be more dangerous—and far older—than anyone ever imagined. Can she convince her colleagues (led by Eric Roberts) of the true danger before an ancient force rises from the sea to bring madness and death to all of humanity?

Saturday Evening Concert: Alexander James Adams and the Canticles

Willow Glen | 1 hour

Alexander James Adams

8:00 PM

Masquerade

Grand Ballroom | 3 hours

Worldcon's Masquerade competition open to Worldcon members to participate or watch. Come see what contestants have created. Inspiration is taken from movies, books, and original creations.

Christopher J. Garcia, Pierre Pettinger, Derwin Mack, Jonnalyhn Wolfcat, Kat Bushman, Sandy Pettinger, John Hertz, Leslie Johnston, Karen Schnaubelt, Jill Eastlake

7★RS
Bar & Grill

UPCOMING EVENTS:

9/15 (MON) Live Event Trivia at 8pm
9/16 (TUE) WAKA KICKBALL! AFTER PARTY
9/17 (WED) ROCKBAND NIGHT WITH LOXRB.COM
9/18 (THUR) Beer Battle: IPA 8pm-10pm
FRIDAYS Karaoke @ 8pm
SATURDAYS Bottomless Mimosas 11am-3pm
Karaoke @ 8pm
SUNDAYS BOTTOMLESS MIMOSAS 10AM-3PM
HAPPY HOUR EVERYDAY 3-6PM
W/ \$2 PBR PINTS. \$3 WELLS

**BUY A CRAFT DRAFT
AND GET A
FREE
SMALL BITE
(UP TO \$10 VALUE)
#DRINKLOCAL**

7★RS
Bar & Grill

**BUY A BURGER OR
GOURMET HOT DOG AND
ADD A FREE SIDE
(STEAK CUT FRIES, SWEET POTATO
FRIES OR ONION RINGS)**

7★RS
Bar & Grill

**398 SOUTH BASCOM AVENUE
(408) 292-STAR (7827)
7STARSBAR.COM**

8:30 PM

Open Filk #3

Willow Glen

Open filks are where you can perform, ask someone else to perform, or just listen to the music around you. Each Open Filk is different because different people show up at different times, so you get to hear a variety of music. Typically goes until no one wants to sing anymore.

9:00 PM

Club Dance I

LL20 | 3 hours

Club Dance the night away to fannish favorites.

Jean Batt

11:00 PM

The Revival of Space Opera

211D | 1 hour

Although the term “space opera” wasn’t coined until 1941, it has been a part of the SF/F canon since the beginning, with heroic battles taking place in the depths of space—sometimes, without regards to the laws of physics. Space opera never went away but did recede from being fashionable. Now space operas are on the rise in popularity again. What’s led to this resurgence in popularity? And how have the rules for writing space opera changed over the years?

Catherine Asaro, Beth Meacham, Jennifer Heddle, Teresa Neilsen-Hayden, Spencer Ellsworth

Sunday

8:00 AM

Consuite Opens

Blossom Hill | 18 hours

9:00 AM

Registration Opens

Info Desk Opens

Stroll with the Stars

Lower Level Plaza | 1 hour

Join some of our program participants for a casual walk around the convention center. Meet in the Lower Level Plaza area.

Debra Nickelson, Lawrence M. Schoen, Mary Robinette Kowal, Kate Baker, Jeffe Kennedy, D. A. Xiaolin Spires

10:00 AM

Dealers Room Opens

Art Show Opens

Macro to Micro: Worldbuilding Workshop with N.K. Jemisin

211C | 2 hours

In a 2-hour workshop, author N. K. Jemisin will explore a method for macroworldbuilding (creating the physical world) and microworldbuilding (creating the people who will inhabit it). Audience members will actually create a shared world that they can use to build their own tales, later!

N.K. Jemisin

WSFS Business Meeting #3

230 | 3 hours

The WSFS Business Meeting, open to all attending members, is where the rules of the World Science Fiction Society are changed, including the Hugo Awards and the selection of future Worldcons. All members can debate and vote on changes. Today's meeting is the Site Selection Meeting. At the start of the meeting, the official results of the 2019 NASFiC and 2020 Worldcons will be announced, and the winning bids will make their initial presentations. This will be followed by Question Time for the 2019 Worldcon, and (time permitting) brief presentations from groups bidding for the 2020 NASFiC (if required) and the 2021 Worldcon. After a short recess after Site Selection, the Second Main Business Meeting will resume consideration of business where yesterday's meeting left off.

The WSFS Business Meetings are recorded, and the recordings will be posted to the YouTube Worldcon Events Channel. If you attend this meeting, your voice and image may appear in these recordings. Today's meeting will end before 12:30 to allow time for the Worldcon Chairs' Photo Session, which will be held shortly after the meeting.

Tim Illingworth, Linda Deneroff, Donald Eastlake, Jesi Lipp, Paul Dormer

DD: Creating a Costumer’s Demo Reel

210A | 1 hour

A “demo reel,” is a very common tool that many who work in Hollywood, including costumers, use to show off their past work to prospective employers. Most costumers have a lot of photos and maybe even some masquerade videos of themselves that they can use to create their very own costumers’ demo reel. This talk will show you how to use image, video, and audio editing tools to create the elements and put together the finished product.

Philip Gust

A Horse is Not a Subcompact: Getting Horses Right in Prose

210F | 1 hour

Horses are beautiful, dangerous, and smart. In fantasy fiction (and even some post-apocalyptic work) horses are at the center of the story, providing transit, war mounts, and friends. This panel of horse-loving writers will talk about the ins and outs of working with horses—because not all of us have the pleasure of riding, driving, and working with them.

Sarah Pinsker, L. D. Colter, Melinda M. Snodgrass, Beth Meacham, Kelly Robson

AT: Refashioning Ancient Greece and Rome in SF/F to “Make the Future”

211D | 1 hour

Modern SF/F often includes elements of ancient Greek and Roman history and myth as meaningful parts of future worlds, encouraging a reinterpretation and new understanding of the classical elements as well.

Three works will be examined with this in mind, and will show how this incorporation creates new meanings and enhances our understanding of ancient, modern, and future societies.

William Duffy, Krishni Burns

Prose Vs. Comics

210B | 1 hour

There are different expectations, market and goals when considering writing prose, comic book scripts and movie/TV scripts. Often, the tools for writers in one medium are not available in another, or are confusingly, subtly different, like pacing, length, control, just to name a few! Our panelists from comics, novels and short stories talk it out with each other!

Derek Kunsken, Liz Gorinsky, Peter Adrian Behravesch, Richard Kadrey

Mythogenesis

210C | 1 hour

Some of the great SF and Fantasy stories have their origins in myth, legend, and folklore. How have these tales grown from Yddgrasil's roots and transformed into what we could call the mythology of today?

Heather Rose Jones, Lisa Goldstein, Roni Gosch, Tad Williams, Diana L. Paxson

Science Fiction Authors Live on Through Organizations: Heinlein, Clarke, and Bradbury

210DH | 1 hour

Fans and Professionals have sought to honor successful authors such as Robert Heinlein, Arthur C. Clarke, and Ray Bradbury through foundations and institutes exploring the ideas expressed by their namesakes. This panel will explore the programs and goals of three such organizations: The Center for Ray Bradbury Studies, The Arthur C. Clarke Center for Human Imagination, and The Heinlein Society.

Keith G. Kato, Jason Aukerman, Erik Viirre

Kaffeeklatsch: Juliette Wade

211B | 1 hour

Juliette Wade

Kaffeeklatsch: David D. Levine

211B | 1 hour

David D. Levine

Christian Worship Service

210E | 2 hours

An ecumenical Christian worship service with both Catholic and Protestant leadership. Everyone is invited.

John Blaker, Randy Smith

Bay Area Fandom and Conventions

210G | 1 hour

You made it to San Jose for World Con 76, but did you know about other fannish opportunities in the area? BASFA meets weekly (every Monday currently), and has since 1991. San Jose has some of the biggest Pagan and Furry cons in the US. BayCon is one of the first generation "full spectrum" cons and it takes place within 30 minutes of where you are sitting. How about fan cons for Harry Potter, Joss Whedon, Doctor Who? With a wealth

of local events like Maker Faire, San Francisco Comic-Con, FogCon, BayCon, Bay Area Festival of Books, and Santa Clara Library Comic-Con, there's something for everyone: The filkers, the crafters, the budding authors, the cosplayers, the gamers. There's even a con for con-runners. Learn what's out there within easy travel from San Jose and what's coming from a panel that has attended a lot of them and helps run some of them! We will even tell you where to find sing along sea chanteys on an 1890 steam powered ferry boat!

Jeff Warwick, Valerie Estelle Frankel, Steven Frankel, Diane Osborne, Craig A Cook

Reading: Hugo Finalist Beneath Ceaseless Skies

211A | 1 hour

Beneath Ceaseless Skies is one of the finalists for the Hugo for semi-prozine. Come hear some of the voices of BCS read.

Scott H. Andrews, Alvaro Zinos-Amaro, Rose Lemberg, Caroline M. Joachim

AT: SF, Art, and Number Crunching

212C | 1 hour

This academic panel features two papers that examine SF from a perspective of economics and quantitative studies.

Enrico Beltramini, S. R. Algernon

Classics of Scifi: Red Planet

212D | 1 hour

To use a technical term, this is a Bildungsroman, a novel of maturation. But that turns out to be one of the author's jokes, along with "who's taking care of whom?" At Westercon LXXI, a perceptive woman said, over a bottle of 1985 Château Coutet, "nothing in Heinlein should be taken at face value."

John Hertz

Autographs

Autographing | 1 hour

Rebecca Roanhorse, F. Brett Cox, Susan Matthews, Christine Taylor-Butler, Karen Haber

Creator's Alley

Creators Alley | 4 hours

Tom Lombardo, L.G. Ransom, Hannah McGill, Muriel S. Grabe, Russell Wilcox, H. A. Burns, Yvonne Carder, Tabitha Lord, Sarah Katz

Live Long and Prosper: A Yoga Workshop

LL20 | 1 hour and 30 minutes

Need to take a few deep breaths to help absorb all the excitement of WorldCon 76? This is the workshop for you. A certified Kundalini Yoga instructor will guide the group through simple movements to warm up the spine and get your creativity flowing, followed by a meditation that incorporates *Mr. Spock's favorite mudra.* If you really want to live long and prosper, try yoga. This introductory-level class can be done in a chair, and there's no need to wear any special clothes: come as you are.

Erin Wilcox

This and That...

LL21AB | 2 hours

More from the Film Festival

Children's Programming

LL21CD

Please check the schedule in the Children's Programming room

Hanna-Barbera Shorts

LL21EF | 2 hours

Hound and Quick Draw McGraw. Two hours of cartoons featuring characters for the Hanna-Barbara Studios such as Yogi Bear and Huckleberry.

Friends of Bill W

San Carlos | 1 hour

11:00 AM

Small Stories for Big Audiences: Subplots in Contemporary Gaming

210A | 1 hour

What are your favorite side-quests and subplots in video games? How do they add to, comment on, and contrast with the metaplot of a game? How do game writers design and implement these small stories in "big" games? Join a panel of professional game developers to discuss the building blocks of epic narratives.

Carrie Patel, T. Eric Bakutis, John Evans, Kate Dollarhyde

Fandom as a Method of Cultural Adaptation

210B | 1 hour

Moving to another country, or even a new area within the same

country, and cannot find a way to adapt to the culture? Fandom helps! Sharing the same hobby helps people to bridge the gap of culture differences.

Bogi Takács, Douglas Berry, Takayuki Tatsumi

The Responsibilities of Seeking Inclusivity as an Editor

210C | 1 hour

Representation is especially important in an age of short fiction that can be shared globally online, so how do we make that a priority? Join a panel of editors and publishers to discuss the responsibility of publishing new and varied voices. How can you encourage new voices and recognize your own editorial biases?

Michi Trota, Eric Kaplan, Joe Monti, Lynne M. Thomas, Gideon Marcus

Ditch Diggers Podcast

210DH | 1 hour

Join Mur Lafferty & Matt Wallace for the Hugo-nominated Ditch Diggers podcast, "Live and In Person!"

Mur Lafferty, Matt Wallace

We Dressed Those Girls: Subverting Tropes or Reinforcing the Status Quo?

210F | 1 hour

When Zack "let's subvert the trope of Hollywood objectifying women by objectifying women" Snyder directed the film Sucker Punch, he explained why the film focused on scantily clad young women imprisoned in a brothel from which they occasionally escape with monster weaponry to kill people and explode things. "I didn't dress those girls in the costume. The audience dressed those girls," he opined. "They start out as cliches of feminine sexuality as made physical by what culture creates." In this panel we ask: Who is responsible for what culture creates? How difficult is it to actually subvert tropes, and how often do attempts to subvert tropes turn into reinforcements of the status quo? When as creators and audience are we sabotaged by our unexamined pre-sets, and how do we dig out from under them? Finally, under what circumstances can a narrative choice that may seem trivial or status quo become the biggest trope subverter of all?

Kate Elliott, Nilah Magruder, Jeannette Ng, Saladin Ahmed, Marcela Davison Avilés

501st Legion

210G | 1 hour

As Bad Guys Doing Good, members of the 501st Legion have helped raise millions of dollars for charity. The Legion is an all-

volunteer organization dedicated to re-creating movie-accurate costumes such as stormtroopers and Darth Vader. The 501st Legion Golden Gate Garrison unit covers Northern California. The main area of operations for the group is the greater San Francisco Bay area.

Stacy Meyn, Tracy Newby

Safely to Earth: The Men and Women Who Brought the Astronauts Home

211A | 30 minutes

Jack Clemons was an engineer and team leader on NASA's Apollo and Space Shuttle Programs, and has just released his memoir, Safely to Earth: The Men and Women Who Brought the Astronauts Home. Jack will be discussing his experiences with NASA, the space programs, and reading from his book, recounting his time on NASA's Apollo and Space Shuttle programs.

Jack Clemons

Kaffeeklatsch: Gail Carriger

211B | 1 hour

Gail Carriger

Kaffeeklatsch: Iliana Vargas

211B | 1 hour

Iliana Vargas

Autographs

Autographing | 1 hour

Tad Williams, Madeleine Robins, Gabrielle de Cuir, Ctein, Douglas Vakoch

Autographs: Frank Hayes

Autographing | 1 hour

Frank Hayes

AT: Expanded Humanity in Westworld and Her

211D | 1 hour

Two presentations on recent SF media that deal with humanity, empathy, and machine sentience. Stevenson analyzes HBO's *Westworld* and its use of perspective. Sousa examines relationships and challenges in anthropocentrism in Spike Jonze's film *Her*.

Monica Sousa, Melissa C Stevenson

Poetry Readings

212C | 1 hour

The Science Fiction and Fantasy Poetry Association (SFPA) was created in 1978 to bring together poets and readers interested in speculative poetry. Some of their members will share their favorite speculative poems in this reading.

G.O. Clark, Mary Soon Lee, John Philip Johnson, Sue Burke, Alan Stewart, Denise Clemons, Andrea Blythe

Late Bloomers and Old Veterans

212D | 1 hour

Beloved works age and become classics. What about beloved writers? In a field where the young debut artist is highly celebrated, everyone is looking for the next wunderkind, and a few long-time stars become iconic figures, what happens to authors who are in between? Our panel will discuss the work and experiences of veteran writers whose productive careers fly just below the promotion cycle radar, or writers who made their debut later in life.

Kelly Robson, Katharine Kerr, Nancy Kress, Andy Duncan, Ellen Klages

Docent Tour: Slide of Hand

Curated Exhibits | 1 hour

"...anyone who can't use a slide rule is a cultural illiterate and should not be allowed to vote." —Heinlein. Our docent will help you learn the basics of using a slide rule and point out some of her favorites in the exhibit.

Rebecca Hewett

Blood Drive

Lower Level Plaza

Blood Centers of the Pacific and The Heinlein Society will be holding a Blood Drive for patients around Northern California, and would like to invite all eligible donors to save a life! As the direct link between donors and patients at 50 hospitals across Northern California, we rely 100% on volunteer donors to achieve our lifesaving mission. Every 3 seconds someone in America needs blood and most of us will need blood in our lifetime, so please consider supporting the community blood supply and don't forget to invite your friends to donate as well.

Glitter, Shimmer, and Metal Makeup Effects

San Carlos | 1 hour

Learn how to create glittery, shimmery, and metal makeup effects.

Janine Wardale

Instrument Petting Zoo

Willow Glen | 1 hour

Some generous musicians let you see and touch their musical instruments, and maybe even play them a little. Along with guitars and some drums, past instruments have included a bandura - a Russian stringed instrument, mandolins, and dulcimers.

11:30 AM

Reading: Marc Scott Zicree

211A | 30 minutes

Marc Scott Zicree

Gender-Free Square Dance

LL20 | 1 hour and 30 minutes

American Square Dancing is a truly eclectic form, incorporating ideas and material from French Quadrilles, Appalachian Big Circle dances, New England and Western influences, and music from all over. Problem-solving brains can find the choreographies very satisfying, and your square will work together for everyone's success. It's fun! Gender-free role names, LGBTQI+ welcome!

Nick Cuccia

12:00 PM

Preregistration & Conversion

Site Selection | 6 hours

This is your opportunity to pre-register or convert a supporting membership to a regular membership for the winning bids for 2019 NASFiC and 2020 Worldcon.

Really Weird Science: An Introduction to Quantum Computing

210A | 1 hour

IBM Research scientist Kevin Roche will be your guide on a general-audience tour into the baffling world of qubits and entanglement, including IBM's new Q division and it's Quantum Experience, where you can actually write and run a program on a real quantum computer via the web (or a Raspberry Pi!). Kevin promises no complicated math (it makes him dizzy).

Kevin Roche

Body Language – How to Improve Your Awareness and Use It in Fiction

210B | 1 hour

More than half of our communication occurs through body language, much of which is instinctual rather than conscious. Because of this, non-verbal clues can be hard to recognize and therefore reproduce successfully. This panel will discuss techniques to increase your awareness of body language around you and how to incorporate this element into your fiction.

Yvette Keller, Margaret McGaffey Fisk, Fred Wiehe, Scott Sigler, Howard Tayler

Podcasts? Can't Be That Hard...

210C | 1 hour

Podcasting for Noobs. What goes into making a weekly podcast? What equipment should the beginner consider? Other costs? Kitchen table or converted closet sound booth? Do's and Don'ts of podcasting for noobs.

Heather Rose Jones, Tom Merritt, Kate Baker, Tina Connolly, Renay Williams

Reading: Walter H. Hunt

211A | 30 minutes

Walter H. Hunt

SETI: What Do We Do When We Find Them?

210DH | 1 hour

Scientists at SETI, and METI, and other organizations are actively searching for extraterrestrial intelligence. But what are we going to do when we make that first contact?

Andrew Fraknoi, Guy Consolmagno, SB Divya, Douglas Vakoch, Lonny Brooks

Psychological and Psychiatric Aspects of a Manned Mission to Mars

210E | 1 hour

As we progress on to Mars, the lessons learned from on-orbit space missions will help us plan ways of dealing with new psychosocial stressors that will affect crewmembers. Dr. Nick Kanas will review where we have been, where we are now, and where we are going.

Nick Kanas

The School of Fanfic

210F | 1 hour

Many professional writers get their start reading and writing fanfiction! Join authors as they discuss their history in fanfic, what lessons they learned from writing it, and how they carried those skills over into their own paid work.

K.M. Szpara, Vina Jie-Min Prasad, Faith Erline, Alex Acks

The Future You Imagine is the Future You Get

210G | 1 hour

In the past, dystopian fiction has served as a kind of modern-day cautionary fable. But what's the other side of the coin? How do we tell tales of futures that we can aspire to, rather than ones that we warn against? What are we working towards, and how do we avoid the pitfalls of premature nostalgia and the tendency to excessively homogenize our utopias?

Kelly Robson, Aaron Duran, Rebecca Roanhorse, Mario Acevedo, Marc Johnson, Gideon Marcus

Kaffeeklatsch: Marie Brennan

211B | 1 hour

Marie Brennan

Kaffeeklatsch: Wesley Chu

211B | 1 hour

Wesley Chu

Literary Beer: The Pettingers

Uproar Brewing | 1 hour

Pierre Pettinger, Sandy Pettinger

Baseball and SF/F

211C | 1 hour

Why have so many writers of science fiction and fantasy used baseball in their stories and novels? What is it about the game that appeals to these writers? The panel will discuss the history and current state of baseball in storytelling, with a focus on speculative fiction.

Rick Wilber, Steven Silver, Cecilia Tan, Karen Joy Fowler, Harry Turtledove

AT: Science Fiction Aesthetics

211D | 1 hour

This roundtable asks: what are the things that distinguish SF aesthetics from non-SF? And since SF prose has co-opted the central power of poetry, that of metaphor, what are the differences between SF poetry and prose? The panel will use Seo-Young Chu’s ideas as a departure point to talk about SF aesthetics vs. non-SF, and the differences, if any, between poetry and prose.

John Philip Johnson, Mary Soon Lee, G.O. Clark, Emily Hockaday

Calligraphy Demo

212B | 1 hour

Professional calligrapher Margaret Davis will give a demonstration of traditional calligraphic hands and medieval-style illumination techniques. We'll learn about the Italic, Blackletter, and Uncial hands, gilding with 22-karat gold leaf, creating painted decoration with gouache paints, and the necessary tools of the trade.

Margaret Davis

LEGO™ Robot Indy WorldCup presented by Carrender Robotics

Lower Level Foyer | 3 hours

Feel like an Indy Driver? Does driving fast get you excited? Then this is the game for you! You will be driving a stylized LEGO™ Race car, through our electrifying obstacle course, using a remote-control device to speed across the finish line to the checkered flag! Interested in building your car yourself? Come build our Obstacle course.

- Sign up to build and practice driving your remote-control LEGO™ Robot car or to build the Obstacle course.
- You do not need to bring anything! All vehicle kits and instructions will be provided at the event. Vehicles will be motorized and remote controlled.
- Build time to last approximately 60 to 90 minutes depending on number of entries.
- Game play to last approximately 45 minutes depending on number of entries.
- Winners will be awarded a prize.
- Contact info@CarrenderRobotics.com for more information.

Convention Feedback

212C | 1 hour

Historical Costuming

212D | 1 hour

What makes a costume historically accurate, and how important is it to get every detail right? What are the best resources for learning about fashion through the centuries? Panelists discuss what draws them to this genre of costuming, and their favorite resources for costumers.

Eleanor Farrell, Jennifer Tifft, Johanna Mead, Erik Anderson

Autographs

Autographing | 1 hour

Sarah Gailey, Deborah J Ross, Rivers Solomon, J.L. Doty, Pablo Vazquez III

Callahan’s Tall Tales

Callahan’s Place | 2 hours

Do you have a tale to tell? If there’s one thing you can find at Callahan’s Place, it’s tales of adventure, epic misfortune, and of fantastically large fish from another world. Come tell the tallest tale during our Tall Tales Contest.

To participate in the contest, sign up at the desk near the Tower.

Fan Fund Auction

Flex Space | 2 hours

Come join the fun by bidding on assorted scientificfictional and fannish memorabilia and help raise funds for the TransAtlantic Fan Fund (TAFF) and Down Under Fan Fund (DUFF). TAFF (est. 1952) and DUFF (est. 1972) serve to enable fans to travel to other countries to attend their major conventions and meet the local fans, people they may know only from letter columns, email, or chatty websites. And to get it all done, the funds depend on contributions of fans like you... and, of course, benefit auctions.

This is your chance to pick up any number of interesting things... art, books, fanzines, pulp magazines, t-shirts, things that somehow involve cats... the opportunity to be “Tuckerized” into a work of fiction... or other peculiar or “fannish” stuff.

Donations for the fan fund auction will be accepted at Worldcon76, and we also accept donations beforehand.

David Clark, Johan Anglemark, Marlee Jane Ward

Feature Film: Coco

LL21AB | 2 hours

Aspiring musician Miguel, confronted with his family's ancestral ban on music, enters the Land of the Dead to find his great-great-grandfather, a legendary singer.

Fan Film Follies

LL21EF | 2 hours

More from the Film Festival

Wild Cards: An Ongoing Shared Universe

210G | 1 hour

Who knew when *Wild Cards* was released in 1987 that it would grow to over 2 dozen books and still be going strong over 30 years later.

The latest installments are *Texas Hold ‘Em* and *Knives Over Queens*. The eighth book, *One-Eyed Jacks*, is being reprinted and released during the convention.

Join the creators and authors for this discussion about how it all started, and where it’s going to be going.

Kevin Andrew Murphy, George R.R. Martin, Marko Kloos, Mary Anne Mohrnaraj, Melinda Snodgrass

Artemis Bridge Simulation

Guadalupe | 10 hours

Report to the Bridge!

Artemis Spaceship Bridge Simulator turns any room into the bridge of a spaceship. You and your friends assume the jobs of Captain, Helm, Science, Communication, Engineering, and Weapon Control. Together you operate your ship and defend the sector from evil aliens. Artemis is a social game where several players are together in one room (“bridge”), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn’t have a workstation, and tells everyone what to do.

Our staff will walk you through the simulation. Be prepared for some unannounced special games over the weekend.

DD: Concepts & Composition: Planning an Illustration That Works

San Carlos | 2 hours

Richard Hescox will guide the participants through developing sketches for a book’s interior illustrations. Pencil sketching only. Participants will be concentrating on graphic composition

for clarity and storytelling as well as picking the best scenes to illustrate and why they are best.

Space is limited. The work we will be using is "Sailing to the Future" from Michael Moorcock's *The Sailor on the Seas of Fate*.

Participants MUST read the work shortly before the workshop, because otherwise, you won't be able to participate effectively.

Richard Hescox

Music Workshops: The Spiritual & Emotional Effects of Song

Willow Glen | 1 hour

Teen Lounge

Blossom Hill III | 11 hours and 55 minutes

12:30 PM

Reading: Anna Smith Spark

211A | 30 minutes

Anna Smith Spark

1:00 PM

Behind the Seams of the Masquerade

210A | 1 hour

Our Masquerade contestants and staff welcome everyone to learn a little more “behind the seams” details about last night’s Masquerade competition. This is a chance to hear how some of the costumes and props were made, and any special transport tricks that were required. The judges, crew, and other staff may be available to answer questions about the show itself, and address any issues that may have come up during the event. It’s also a chance to hear a bit about the differences required for a presentation on the main stage as opposed to film or a hall costume.

Karisu Wen

Black Panther, Luke Cage, and #Ownvoices Creators

210B | 1 hour

The success of Marvel's *Black Panther* and *Luke Cage* show that when Black creators are given full creative control over Black superhero properties, they produce works that highlight the best elements of the source material (Wakanda!) and transcend the worst elements of it (Man-Ape transformed into M'Baku). Let's examine how movies, TV shows and comics featuring Black

characters originally created by non-Black writers and artists change when writers from the African diaspora get a chance at the helm, and which characters are in desperate need of similar treatment.

Sumiko Saulson, Leslie Light, Steve Barnes, T. L. Alexandria Volk

How Hollywood Gets it Wrong

210C | 1 hour

How realistic is that fight scene in a Hollywood movie? Could that person really be talking to you while they are in the ICU? Or even standing after they are wounded?

Listen as our experts, all practicing physicians, discuss the rights and wrongs in movies, TV and books.

Bruce Davis, Sydney Thomson, Perrienne Lurie, Richard Dutton

Celebrating the YA Award Category

212C | 1 hour

Creating a new award can sometimes be a lengthy process, beginning with defining a need, generating parameters, and finally to the logistics of presenting the award. All those years of work culminate this year with the inauguration of a new YA Award category at Worldcon. Join our authors for a conversation about their novels, why they write YA and what it means to them to be the first finalists in this exciting new category.

Anna Blumstein, Sam J Miller, Sarah Rees Brennan, Ursula T Vernon

Weta Digital

210DH | 1 hour

Norman has been at Weta Digital for over 17 years. (Whew! Has it been that long?) So he has some movies to talk about! Using various clips and behind the scenes footage, Norman will give some insight into the world of Visual Effects with examples from some of the biggest films of the last 20 years. He will also take questions, but can't guarantee answers... :-)

Oh, and for the privilege of being able to share this with you, we ask that there be absolutely no photography or recording of any kind once the panel has started.

Norman Cates

The Lost Warriors

210E | 1 hour

In the last few years, representation of marginalized cultures in pop culture, comics and video games has been growing, but it is still not enough. We've seen medieval knights thousands of times, but what about the feathered warriors of Mexico or other

cultures around the world? We need all kinds of warriors in our media, and to continue to fight for their space, we should look at what projects are presenting these new warriors. What are our favorite "examples"? How can we inspire others? Where are these new warriors and how can we make sure they sit at the table and stay.

Fonda Lee, Gonzalo Alvarez, Gerardo Horacio Porcayo, Wesley Chu

In Memoriam

210F | 1 hour

Fandom has lost a lot of friends this past year. This panel/discussion is your chance to share your memories and stories about those fans, artists, authors, actors, and others who have made science fiction such a welcoming place.

Laurie Mann, Tom Whitmore

Autographs: George R.R. Martin

210G | 1 hour

Signing is limited to *one* book only. No items and no personalization.

Photos may be taken while standing in front of the table.

Limited to 250 people.

George R. R. Martin

Reading: Hugo Finalist Uncanny Magazine

211A | 1 hour

Uncanny is one of the finalists for the Hugo for semi-prozine. Come hear some of the voices of *Uncanny* read.

Lynne M. Thomas, Michael Damian Thomas, SB Divya, Mary Robinette Kowal, Kelly Robson

Kaffeeklatsch: Eric Flint

211B | 1 hour

Eric Flint

Kaffeeklatsch: Keith Johnson & Alan Halfhill (Trailer Park)

211B | 1 hour

Keith Johnson, Alan Halfhill

Sidewise Awards For Alternate History

211C | 1 hour

Since 1995, the Sidewise Awards for Alternate History have been presented to recognize the best alternate history novels and

stories published in the previous year. Come and learn who won this year's award in this particular timeline.

Steven Silver

AT: The Art of the [Im]Possible: SF and Civic Engagement

211D | 2 hours

SF prides itself on combining rigorous rationality with imaginative speculation, challenging consensus reality and proposing new avenues for scientific, technical, and social change. Yet since its origins as a marketing genre nearly a century ago, the field has also perpetuated cultural prejudices and fostered escapist attitudes. Our panelists will discuss strategies for avoiding normative assumptions and for translating utopian representations into practical politics.

Michael Saler, Henry Jenkins, Sherryl Vint, Minsoo Kang

Small Concerts #4

Willow Glen | 4 hours

Numerous talented musicians that you'll want to hear on the small stage can be just as entertaining as the musicians on the large stage. Come hear some people and groups that you may have never heard of before. Watch for daily announcements of who is performing.

Philosophy Meets Science Fiction

212D | 1 hour

A panel of two eminent science fiction authors and two eminent philosophers who have published science fiction (plus a moderator) discuss the intersection between philosophy and science fiction.

Eric Schwitzgebel, David Brin, R. Scott Bakker, David John Baker, Susan Schneider

Charity Auction Item Pickup

Charity | 2 hours

The room will be closed. However, any auction winner that has not picked up their item will be contacted for a pick-up time.

Autographs

Autographing | 1 hour

M Todd Gallowglas, Stefan Rudnicki, Nicholas Eames, Anna Meriano, Iliana Vargas, Marc Johnson

Learn the Ländler from the Sound of Music

LL20 | 1 hour

You saw the dance in the movie (or you can find it on YouTube) and you want to learn this showy choreography, which isn't as hard as it looks. James and Cathleen, experienced vintage ballroom dance teachers with PEERS, will lead you through. Dirndls not required. Taught "lead" and "follow", LGBTQI+ welcome!

Cathleen Myers, James Myers

What's the Story with AR Games?

230 | 1 hour

Alternate Reality (AR) games have become more and more popular, drawing in authors, artists, and fans. Join players, developers, and a new breed of community builders to discuss why these games were introduced, how players have taken the game ideas and created new communities, and the way these games bring gaming out into the real world.

Learn about player-created communities, who organize to trade resonators or pocket monsters, or form plans to "conquer" regions of seemingly peaceful towns and cities. Some enjoy the games while also taking part in community service projects, while others use the games as a tool to discover new places. These games have been remarkable not just for the technology of creating images that overlap real-world objects, but for getting diverse groups motivated to play together and form real-world relationships that extend beyond gaming.

This is *not* a panel on the next update or which side you should choose.

Vanessa MacLaren-Wray, Dennis Chan, Winnie Tong, Brandon Downey, Debbie Bretschneider

2:00 PM

The Shape of Horror

210C | 1 hour

An editor once said that horror is visceral, but more than that, it involves a moment when the protagonist could have made another choice. How much of horror is about structure vs. gore? In the spectrum of fiction, what takes a piece of speculative fiction and makes it horror?

Mark Van Name, Chelsea Quinn Yarbro, Nibedita Sen, Loren Davidson, Ellen Datlow

Games For Science!

230 | 1 hour

Our eminent panelists make games about science or are scientists who make games. What are these games they are making? How do science and games inform each other in their work? And are games advancing science, merely capitalizing on the appeal of science without accuracy, or serving to explain and educate in ways that books and lectures cannot?

Erin Hoffman-John, Noah Falstein

YA Vs Adult Fiction: Defining Boundaries

210A | 1 hour

YA Fiction is a crucial part of the SF/F world. What defines YA as separate from Adult Fiction? How do writers approach each of these categories differently in terms of voice, structure, themes, and market positioning? Attend this panel to learn more.

Fonda Lee, Fred Wiehe, Guadalupe Garcia McCall, Katrina Archer, Miriam Weinberg, Sarah Rees Brennan

Xenomusicology

210B | 1 hour

Even on earth, everyone doesn't agree on what is "music" and what is "noise." Our panelists will explore how alien physiology or social structure might impact their music.

howeird, Cliff Winnig, Frank Hayes, Unwoman, Sheila Finch

Women in Science and Space Exploration: Are Women Finding Equity?

210DH | 1 hour

Are women finding equity in science research, technology, planetary science, and human space exploration?

Bridget Landry, Loretta McKibben, Anne Davenport, Holly Griffith, Mary Robinette Kowal

The Paths to Publishing

210E | 1 hour

The publishing market continues to evolve with new technology, new business models, and an ever-changing ecosystem of publishers, booksellers, and distributors. Professional writers looking to profit from their work have more choices than ever. How do you choose between pursuing an indie career or a traditional one? What are the benefits to working with a larger publisher? What are the opportunities available if you do it all yourself? Panelists will discuss the paths to publishing success, how to decide between the options, and the factors that go into making the decision.

SL Huang, Amanda Bridgeman, Scott H. Andrews, Wesley Chu, Linda Nagata

I've Had No Sleep and I Must Giggle

210F | 1 hour

The 1968 Worldcon, Baycon, was ...different There were riots, fainting participants at the masquerade, and enhanced slides down the construction tunnel. It was the 60's (and there are more stories told about Baycon than any other worldcon). Ginjer Buchanan's often reprinted article "I've Had No Sleep and I Must Giggle" tells about Baycon from the perspective of neo attendees. In this panel, Ginjer and other former neos, as well as old phart Baycon survivors tell their stories of Baycon.

Ginjer Buchanan, Tom Whitmore, Mary Morman, Gay Haldeman, Suzanne Tompkins

Spy-Fi: Science Fiction Thrillers

210G | 1 hour

What happens when authors combine espionage themes with science fiction? Our panel discusses the ins and out of science fictional spy thrillers. What kinds of seemingly innocuous objects become super high tech spy gear? How do characters become embroiled in a world of adventure and espionage in far flung settings or in the cyberpunk near future? And what makes a spy story satisfying as a science fiction crossover when the opposing force may be something as realistic as a foreign government or as fanciful as a diabolical mastermind?

Derek McCaw, Gail Carriger, Ric Bretschneider, Gerardo Horacio Porcayo, Rudy Rucker

Reading: Hugo Finalist Strange Horizons

211A | 1 hour

Strange Horizons is one of the finalists for the Hugo for semi-prozine. Come hear some of the voices of Fireside read.

Kate Dollarhyde, Lila Garrott, Heather McDougal

Kaffeeklatsch: Mario Acevedo

211B | 1 hour

Mario Acevedo

Kaffeeklatsch: Navah Wolfe

211B | 1 hour

Navah Wolfe

What Does a Non-Toxic Masculinity Look Like?

211C | 1 hour

"Toxic masculinity" is one phrase for cultural norms of masculine identity and behavior that may be harmful to people of all genders and to the larger fabric of society. But if "precarious masculinity" has been the norm, what are the alternatives? Panelist discuss non-toxic, stable, positive masculinity and offer suggestions about how it manifests and who is modeling it.

Vanessa Rose Phin, Leigh Ann Hildebrand, Foz Meadows, Reuben Baron

Patterns in Chainmaille

212B | 2 hours

You've learned how to do a basic four-in-one, so what's next? There are a variety of exciting chainmaille patterns. This advanced class will build on the basics, and open up new possibilities for your crafting. Materials fee of \$5.

Elonda Castro

AT: Acts of Creation from Frankenstein to clipping,

212C | 1 hour

This academic panel features two papers on SF that uses sound and music to enhance their narratives. One paper considers musical artists clipping, and their cultural significance as producers of "cognitive estrangement" essential in science fiction. The other paper examines the ways that *Blade Runner*, *Blade Runner: 2049*, and Shelley's *Frankenstein* enforce notions of "natural" human superiority that enable the subjugation of creations

Rachel Lara van der Merwe, Jerika Sanderson

Autographs

Autographing | 1 hour

John Scalzi, David Brin, Nancy Etchemendy, Mimi Mondal, Juliette Wade, J.C. Cervantes, Irene Radford

Ray Gun Target Practice

Curated Exhibits | 1 hour

Have you watched Imperial soldiers miss the broad side of a spaceship and thought, "I can do better than that!" Well, here's your chance to prove it. Try your hand at laser tracking and find out how easy (or hard) it really is.

Kevin Hewett, Rebecca Hewett

Creator's Alley

Creators Alley | 4 hours

L.G. Ransom, Hannah McGill, Russell Wilcox, Gerald W. Minor, H. A. Burns, Tabitha Lord, Joseph Kaukola, Sarah Katz

French Folk Dance Party

LL20 | 2 hours

Enjoy bourrees, Breton circles, and 5/4 waltzes. Some of these dances don't even have roles; couple dances will be "lead" and "follow". Thrilling, primal tunes, gentle instruction. Gender-free, LGBTQI+, welcome!

Lise Dyckman

Coco: The Making of an Academy Award Winning Movie

LL21AB | 1 hour

Join Adrian Molina (Co-Director and Writer), Ana Ramirez (Set Designer), and Marcela Davison Aviles (Lead Cultural Consultant) for Coco, as they discuss the movie, what happened behind the scenes to get it made, the response of the public, and what it was like to get to the Academy Awards.

Julia Rios, Adrian Molina, Ana Ramirez, Marcela Davison Avilés

International Animation Shorts

LL21EF | 1 hour

More from the Film Festival

Basic Dyeing Techniques

San Carlos | 1 hour

For those considering getting into dyeing, several easy-to-use products are available that don't require special equipment or skills. Besides Tie Dye, what other techniques can you do with these products? Samples will be available for close inspection.

Carole Parker, SunnyJim Morgan

Literary Beer: Nick Kanas

Uproar Brewing | 1 hour

Nick Kanas

Grenadine Users Meetup

Market Terrace | 1 hour

If you are using or think you might be using Grenadine for your program scheduling, this is a chance to meet others, as well as one of the developers.

Christine Doyle, Sharon Pierce

Sciencing the Heck out of Exposition

210F | 1 hour

One of the joys of hard science-fiction is the science itself. Sometimes you can gloss over the details of exactly how doubly uniparental inheritance of mitochondrial DNA works, and sometimes you need people to know about the package in the sperm's tail. Sometimes the rocket just launches, and sometimes you need the reader to understand the details of orbital mechanics. In this panel, our hard SF authors will go over the ins and outs of handling exposition. For science!

Larry Niven, Nancy Kress, Catherine Asaro, Marko Kloos

Literary Beer: Kevin Roche

Uproar Brewing | 1 hour

Kevin Roche

3:00 PM

Interview: GOH Pierre & Sandy Pettinger

230 | 1 hour

Did you know that there was a Worldcon in San Jose in 2002? Sandy and Pierre Pettinger were on the Committee, and ran the Masquerade. They could not have been more qualified: they won a Worldcon costume award for the first time 16 years before that. They've been Best in Show 4 times. These two have been around fandom, conventions, and costumes, and they have some juicy stories to tell. Let's see which ones come out in this interview!

Pierre Pettinger, Sandy Pettinger

Getting Zoomed! Virtual Technology on the Rise

210DH | 1 hour

The Worldcon76 team has been using a variety of virtual meeting technologies, ranging from Google Hangouts to Zoom. The technology has drastically changed in just a few years. Where do we think it's going next? Do we see more Augmented Reality (AR), Virtual Reality (VR) or even Artificial Intelligence (AI) coming into use? Will the face-to-face contact be replaced by tech evolution? Does this give us an opportunity to remove face-to-face meetings? How will this tech better include disabled readers and writers in SF/F? How will AR, VR, and AI change our in-person communications? Panelists discuss the future of communication, near and far.

Bill Parker, Greg Hullender, Norman Cates, Veronica Belmont

Judaism and The Roots of Science Fiction

210A | 1 hour

The Hugos are named after Jewish inventor Hugo Gernsback, who coined the term "science fiction" and Judiasm has had a big influence on the genre before and since. Jewish stories frequently explore diaspora, almost featuring it as a character or trait with space being the natural extension of that idea in everything from *Star Trek* to *Spaceballs*. The ultimate displacement, if you will, but this time deliberately, purposefully, to seek out new life, etc. How does diaspora shape fiction? What is the state of Israeli SF/F compared to Jewish SF/F in the US?

Rani Graff, Benjamin C. Kinney, Moshe Feder, Navah Wolfe, Elana Gomel, Sheldon Teitelbaum

We Will Survive: Diversity in Sci-Fi and Post-Apocalyptic Stories

210B | 1 hour

When the apocalypse hits, why is it that the survivors always seem to be overwhelmingly white, able-bodied, cis or male? Marginalized people are here, have always been here, and we're not going anywhere—in fact, our experiences may make us better equipped to endure than most. Join us to take a look at the awesome works changing the face of diversity in post apocalyptic or dystopian media.

Charlie Jane Anders, Elsa Sjunneson-Henry, Rebecca Roanhorse, Leslie Light, Aaron Duran

Surviving the Review: A Guide

210C | 1 hour

Your work is out there, and here come the reviews! What should writers know about reviews and how to handle them? Does the high of validation or the anxiety of public criticism ever go away? Let's hear from a range of perspectives on how to deal with these feels.

Charles Payseur, K.M. Szpara, David D. Levine, Carrie Patel, Derek McCaw

Pros and Cons of Indie Filmmaking: Its Challenges and Rewards

210E | 1 hour

Have you ever read or heard of a story and thought that this would make a great movie? Have you every thought about becoming a filmmaker or filmmaking in general? We will be discussing the Pros and Cons of Independent Filmmaking, and its challenges and rewards.

Anna Diamond, Michelle Pincus, Kristen Gorlitz, David P. Kronmiller, Jennifer Emily McLean, Michael John Donahue, David Bliss

Audiobooks in Genre Fiction

210F | 1 hour

Let us lift the curtain and invite you into the audiobook world! We describe the process, from rights acquisitions, to casting, production, recording, proofing and format delivery. Should your book be on audio? Did you know audiobooks are the fastest growing segment of publishing? Let's discuss the special place genre fiction holds in this audiobook world!

Stephen Nelson, Mary Robinette Kowal, Gabrielle de Cuir, Stefan Rudnicki, Scott Sigler

So You Want to Build a Science Fictional Device

210G | 1 hour

Join us for an improv-technology panel—where the audience asks us to design a SFnal device, and the panelists have 5 minutes to come up with our best "non-handwavium" answers.

SB Divya, Cory Doctorow, Bill Higgins

Reading: Kat Tanaka Okopnik

211A | 30 minutes

Kat Tanaka Okopnik

The Craft of Interactive Fiction

210F | 1 hour

If you miss Choose Your Own Adventure books and thought they were a thing of the past, you'll be thrilled to know you're wrong! Interactive fiction is a thriving genre, with multiple platforms for authors to create stories with their readers, and for readers to create stories of their own. But how does the craft of interactive fiction work? How do you facilitate readers joining you on the journey?

Pam Victorio, Christopher J. Garcia, Rebecca Slitt, Aaron Reed, Emily Grace Buck

AT: Resource Scarcity, Food, & International Dystopias/ Utopias

211D | 1 hour

Two presentations on contemporary dystopian SF, particularly post-holocaust scarcity narratives. Spires covers fiction that puts food front-and-center and considers socio-political implications of who gets to eat and who doesn't in a dystopia. Potts contrasts post-Soviet Russian dystopian fiction with modern US fiction of the same time frame.

D. A. Xiaolin Spires, Stephen W. Potts

The Meaning of Science Fiction and the Meaning of "Meaning"

212C | 1 hour

SF editors, writers, and fans have spent so much time proposing and dismissing definitions of "science fiction" that the exercise has become tedious. Nevertheless, something new can be said. Instead of beginning with SF and then asking "What is it (how is it to be defined)?", begin with the question "What is a definition?" and then apply possible answers to SF. In short, a survey of different theories of "definition" as found in linguistics and philosophy – a survey which should appeal to anyone with broad interests in lexicography or philosophical essences – and then relate those theories to possible definitions of SF.

Paul Saka

Kaffeeklatsch: Sheila Williams

211B | 1 hour

Sheila Williams

Kaffeeklatsch: John Berlyne

211B | 1 hour

John Berlyne

Wikipedia: What's Notable and What's a Valid Citation

212D | 1 hour

Wikipedia has become the encyclopedia of our times, replacing the classic *Encyclopedia Britannica*. But in either case, how does a person or thing become notable enough to justify an entry? How does the crowd-sourced nature of Wikipedia editing change the paradigm for those determinations? Does this make certain groups more vulnerable to deletion and challenge? And how do entries get edited if you are not allowed to edit your own entry?

Carl Fink, Loretta McKibben, Steven Silver, Henry Jenkins

Autographs

Autographing | 1 hour

Greg Bear, Larry Niven, Lawrence M. Schoen, Robin Gage, Mike Shepherd Moscoe, Tom Lombardo

Unwoman!

Callahan's Place | 2 hours

Join us at Callahan's Place for a concert with Unwoman!

Unwoman

World Builders of Science Fiction and Fantasy – A Photography Project

Curated Exhibits | 1 hour

Photographer and fan Richard Man has spent the past few years working on his project World Builders of Science Fiction and Fantasy. He presents some of his images here, and discusses how he got started on this project (and others).

Richard Man

Art Auction

Flex Space | 2 hours

Keith and Alan’s Movie News and Previews – This Title’s a Spoiler!

LL21AB | 2 hours

Your final chance for the latest previews, news and rumours from Hollywood. This time we’ll take a deeper dive into the TV and streaming universe of upcoming shows, while also including the latest from Hollywood movies.

Keith Johnson, Alan Halfhill

Journeys to the Unknown

LL21EF | 2 hours

Secrets, lies, and hidden knowledge drive the action in this collection of short films. Come for the werewolves, stay for the explosions.

Polymer Clay – Working with Colors

San Carlos | 2 hours

Fimo, Sculpey, Premo, and other polymer clays provide a variety of color and ways to work with color. Arlin Robins will demonstrate and teach a few different ways to blend color. You’ll work with blends and solid colored clay to compose unique pairings of color and dynamic visuals. You’ll learn a little color theory in the process! Participants will complete a pin or pendant project. Kits will be available for \$5, and your finished piece will be cooked for pickup later in the day.

Arlin Robins

3:30 PM

Reading: Adam Rakunas

211A | 30 minutes

Adam Rakunas

4:00 PM

Middle-Grade: Navigating the Gatekeepers

230 | 1 hour

As a middle-grade writer, your audience often isn’t the one with the wallet. How do find your audience through the gates of schools and parents? The pressure to conform to expectations about content and tone might lead to warping the story, so how does a writer combat that? How do you tell the story your readers want to read, while attracting the people who make the purchase?

Greg van Eekhout, Christine Taylor-Butler, Nilah Magruder, Lou Anders, Ellen Klages, Ursula Vernon, Henry Lien

Change and Tradition in Fandom: Some of Both

210A | 1 hour

Fandom has been changing significantly and at the same time, much value is given to the concept of traditions in fandom. Most fanfich communications have moved from paper to some form of electronic venue. We’ve embraced technology that links distant conventions together. Worldcons, including Worldcon76, are planned mostly through online meetings, multiple mailing lists and shared documents. Many conventions have adopted codes of conduct. We also continue old traditions; we award the Hugos, gather at physical conventions, attend panels, purchase books and art, we filk, game and costume. How do we place value on change and tradition at the same time?

Helen Montgomery, Ben Yalow, Pablo Vazquez III, Tom Digby, Todd Dashoff

The Future of Urban Fantasy

210DH | 1 hour

Urban Fantasy has already changed the landscape of speculative fiction, and continues to rapidly evolve in the worlds of both traditional and independent publishing. In this panel, experts on Urban Fantasy explore the current state of the genre, as well as Urban Fantasy’s potential to shape the industry in the future.

Alyc Helms, Richard Kadrey, Sarah Kuhn, Sarah Rees Brennan, Sharon Shinn

Cosplay History

210B | 1 hour

Just how long has cosplay been around for? It’s been around for longer than you think, most likely. Come see the history and meet two experienced cosplayers.

Karisu Wen, Karen Schnaubelt

Travel as Transformation

210E | 1 hour

There is something magical that happens when you travel to places where you don't quite understand the language, and you don't know the local customs. It alters your state of consciousness. You become more comfortable with new ways of thinking and paradoxically the land where you grew up seems more and more bizarre. You may start out to discover the world, but you end up discovering your self.Our panelists have all traveled extensively, and have lived in more than one country, and they have intriguing stories to tell.

James Stanley Daugherty, Vincent Docherty, Yilun Fan, Theodore Goss, Tehani Farr

Birth of a Parody

210C | 1 hour

The panelists write a parody out loud in real time, which allows the audience to see the process that usually goes on in one person's head.

Bob Kanefsky, Frank Hayes, Miles Vorkosigan, Roberta Rogow

Basic Braids, Elaborate Styles

212B | 1 hour

Come learn the basic braids and how to combine them into elaborate hairstyles, both original and inspired by popular SF/F. Beginner friendly. Hairbands & bobby pins provided.

John Wardale

Recommended Reading in Webcomics

210F | 1 hour

Webcomics are arguably a different sequential art form, with different ways of reading, and different topics and themes. And they're really popular. The panel recommends some of their favorite webcomics, as well as watering holes, so to speak, where you can browse through webcomics on your own while you're on your morning commute. Check it out!

Foz Meadows, Aaron Duran, David Bowles, Ursula Vernon, Gonzalo Alvarez, Henry Jenkins, Der-shing Helmer

In Memoriam: Karen Kruse Anderson

210G | 2 hours

Karen Anderson was a fan for all seasons - an author, fanzine writer and publisher, costumer, filker, and a co founder of the SCA.

Astrid Bear, Greg Bear, Fred Lerner, David Gerrold, Lee Gold

Reading: Theodora Goss

211A | 30 minutes

Theodora Goss's second novel, *European Travel for the Monstrous Gentlewoman*, was just released in July, so be prepared for a madcap adventure with monsters, alternative history, Victorian science fiction, and Sherlock Holmes.

Theodora Goss

Kaffeeklatsch: Ransom Stephens

211B | 1 hour

Ransom Stephens

Kaffeeklatsch: Pablo Defendini

211B | 1 hour

Pablo Defendini

The Dark Side of the Digital Frontier – Facing Our Addictions

211C | 1 hour

From "1984" to video games, what remains science fiction and science fact? A conversation with internet pioneers, digital rights activists, and emerging technologists on the ethics of our digital addictions in an age without Net Neutrality.

Rick Canfield, Brad Templeton, Cory Doctorow

Disability in the Future

211D | 1 hour

Genres like cyberpunk, space opera, science fiction and more rely on technology to show us how the world has changed. Disabled people live on the thriving edge of accessible tech, their adaptive devices often outpacing the bodyhacking technology of the genres their peers are writing. These disabled readers and writers will discuss how to better represent accessible technology in SF, and how it can create space for disabled characters in our futures, rather than erase them from the narrative.

Kelly Robson, Elsa Sjunneson-Henry, Ada Palmer, Suzanne Walker

DD: How to Use a Microphone

212C | 1 hour

There are many times in public conversation when we need to use a microphone—public speaking and singing being the two most common. But how do you effectively use that microphone? People often say "eat the mic", or "don't eat the mic", but what

does that really mean? Does the type of microphone make a difference?

Our experts in both voice and music will show you how to optimally use that microphone.

Stephen Nelson, Ric Bretschneider, Kristoph Klover, Jeff Bohnhoff

Dublin 2019 Programme Pitches

212D | 1 hour

Dublin 2019's Programme Team is here and they want to hear from you. What's the wildest and wackiest thing you've never seen and would like to have as a panel at Dublin 2019? What clever and cool idea do you have to share? You have an opportunity to pitch your ideas to the Dublin Dragons. Plus, there will be trivia for added fun! Prizes and swag will be handed out.

Ian Stockdale, Brian Nisbet, Sara Felix, Marguerite Smith

Autographs

Autographing | 1 hour

Pat Cadigan, Jack Skillingstead, Linda Nagata, Rick Wilber

Autographs: Pierre & Sandy Pettinger

Autographing | 1 hour

Pierre Pettinger, Sandy Pettinger

Art Show Opens

Regency Dancing

LL20 | 2 hours

Dance Master John Hertz, who brought Regency Dance to fandom originally, leads a ball. Many choose to dress in costumes of Jane Austen's era, but any clothing is welcome! Arrive on time for maximum benefit, and expect a memorable session. Roles are "ladies" and "gentlemen" but any one can be in any role. All are welcome.

John Hertz

4:30 PM

Reading: Shelley Adina

211A | 30 minutes

A reading by Shelley Adina

Shelley Adina

5:00 PM

The Impact of Evolutionary Theory on Nineteenth Century Science Fiction

210A | 1 hour

A popular argument is that modern science fiction emerged as a consequence of the rise of modern science and the secular theory of progress, and rapid changes in human life brought about by technology and industry. But was evolutionary theory of equal, if not more importance, in triggering the development of modern science fiction in the nineteenth century? Was it only after Darwin and other key nineteenth century evolutionary writers that modern science fiction really blossomed? What important and essential themes and ways of thinking did evolution contribute into the creation of modern science fiction?

Tom Lombardo, G. David Nordley, Bradford Lyau, David Brin, Bill Higgins

Fanac? What's That?

210B | 1 hour

Fanac (short for "fan activity") is addictive. Fans get involved in fannish activity about almost anything in many ways. If you wandered into Worldcon76 without quite knowing what you were getting into, this panel is intended to expose you to the basic concepts and different faces of Science Fiction/Fantasy fandom.

Joe Siclari, Tom Digby, Tasha Cady, Andrew Porter

The Coming Plague

210C | 1 hour

Plague is a term that applies both to a specific disease, and to almost any epidemic. We have seen multiple diseases run rampant in recent years, ranging from SARS to H1N1 Influenza to Ebola to Zika.

What other threats are out there? What can we do about them? Is there a way to prevent future epidemics?

Sam Scheiner, Perrienne Lurie, Erik Viirre, Anna Diamond

Why Do Writers Kill Characters?

210DH | 1 hour

Why does a writer kill off a character? Does it inspire a hero to action? Does it make the narrative more poignant? Does the lack of death demean the value of the protagonist's actions? Does it make a difference if it's a main character or a supporting character?

Fonda Lee, Spider Robinson, Ada Palmer, Peter Beagle, John Kessel

Creating a Book Cover: Part 4

210E | 1 hour

Lee will present the illustration to Elliott and Heather. While working through any small requested changes, they'll contemplate type and line design of the book.

Type, design, focus, the spine, and readability on the web will all be discussed.

Lee Moyer, Heather McDougal, Elliott Kay

The Working Class in Science Fiction

210F | 1 hour

Labor unions are an important part of the everyday life for millions of American workers, yet labor unions seem to be largely absent from our science fictional narratives, as compared to the presence of corporate businesses. This panel will explore whether there's an underlying assumption in science fiction that workers will not organize themselves, or whether there are alternative social models that are being explored. In the process, panelists will attempt to identify and analyze a very small but diverse body of SF works that do include images of unions, in ways that range from the symptomatic to the radically suggestive.

Olav Rokne, Cory Doctorow, Eric Flint, Eileen Gunn

Reading: Nicholas Eames

211A | 30 minutes

Nicholas Eames

Kaffeeklatsch: Guy Consolmagno

211B | 1 hour

Guy Consolmagno

Kaffeeklatsch: Lawrence M. Schoen

211B | 1 hour

Lawrence M. Schoen

AT: Historical Fantasy and Femininity: Gender Theory Meets the Supernatural

212C | 1 hour

This panel features two papers. Olesen's paper, "Women in Magical History...", examines representations of women in works by Mary Robinette Kowal, Suzanne Clarke, and Zen Cho. Becker's work looks at Jane Eyre using Todorov's theories of the fantastic in literature.

Kelsey Olesen, Sarah Becker

Imposters in Costume

211C | 1 hour

Not everyone is the same race, gender, ability, size, or age as the person we want to honor with replication of costumes. Is that okay? YES! YES IT IS!

Let's talk about how you can portray the characters you love in a personal and respectful way without straying into appropriation or other more...troubling choices. Got an idea, but need help bringing it to life? Feel like you need some guidance to avoid making mistakes? We're here to help!

Sarah Gulde, Gregg Castro, Dawn Devine, Jade Falcon

AT: Science Fiction and Cultures of Science

211D | 1 hour

The roundtable will feature students from each program presenting short summaries of their research projects and then a dialogue among them about the ways that science fiction shapes our cultural imagination of science, technology, and the future. The aim of this panel is to demonstrate that fiction can provide a mode of theorizing the social effects of sociotechnical change and to think through the place of science fiction in the contemporary academic landscape.

Colin Milburn, Sherryl Vint, Ben Blackman, Lisa Brown Jaloza, Katherine Buse, Leslie Fernandez, Leanna O'Brien, Samuel Pizelo, Melissa Wills

Bay Area Ghost Hunters: Have a Little Paranormal with Your Social Life

212D | 1 hour

Bay Area Ghost Hunters originally formed as a social group on Meetup.com in 2006 and still holds strong with a membership over 1600 and a Facebook page with over 3100 likes. Join the organizers for a formal introduction and chat about the paranormal.

Adrienne Foster, Mo Starkey, Stacy Meyn

Autographs

Autographing | 1 hour

Victo Ngai, Lisa Goldstein

Autographs: Spider Robinson

Autographing | 1 hour

Spider Robinson

Anime

LL21AB | 5 hours

The Best of Anime.

Fright Night Begins Again... Best of TRIFI Film Festival

LL21EF | 4 hours

A delivery gone wrong. An experiment with unintended consequences. A remote research station and something from the deep... You didn't need to sleep, did you?

Hand Sewing 101

San Carlos | 2 hours

This two-hour workshop is for those who have never learned to hem or sew on a button. Kits provided.

Theresa Halbert, Janine Wardale

5:30 PM

Reading: Christine Taylor-Butler

211A | 30 minutes

Christine Taylor-Butler

7:00 PM

Hugo Ceremony Simulcast

Callahan's Place | 4 hours

Come and go, eat, drink, and be merry without disturbing the Hugo ceremony. Heckling-by-Pun is encouraged.

Hugo Ceremony Doors Open

Grand Ballroom | 1 hour

Sunday Evening Concert: Doctor Mary Crowell and Friends

Willow Glen | 1 hour and 30 minutes

8:00 PM

Hugo Ceremony

Grand Ballroom | 3 hours

All attending members are invited to the Hugo Awards ceremony. This year's Hugo ceremony see the inaugural presentation of a new award, the World Science Fiction Society (WSFS) Best Young

Adult Book Award. Artist Guest of Honor John Picacio is our Mater of Ceremony for the event.

John Picacio

8:30 PM

Open Filk #4

Willow Glen | 3 hours and 25 minutes

Open filks are where you can perform, ask someone else to perform, or just listen to the music around you. Each Open Filk is different because different people show up at different times, so you get to hear a variety of music. Typically goes until no one wants to sing anymore.

9:00 PM

Club Dance II

LL20 | 3 hours

Boogie down with your buds!

Jean Batt

Monday

8:00 AM

Consuite OpensA

Blossom Hill | 5 hours

9:00 AM

Registration Opens

Info Desk Opens

Stroll with The Stars

Lower Level Plaza | 1 hour

Join some of our program participants for a casual walk around the convention center. Meet in the Lower Level Plaza area.

10:00 AM

Dealers Room Opens

WSFS Business Meeting #4

230 | 3 hours

The WSFS Business Meeting, open to all attending members, is where the rules of the World Science Fiction Society are changed, including the Hugo Awards and the selection of future Worldcons. All members can debate and vote on changes. Today's meeting is the Third Main Meeting. If the meeting yesterday was unable to finish consideration of all business, the remaining proposals will be debated and voted upon at today's meeting. If yesterday's meeting is able to resolve all proposals, this meeting will be canceled. Watch for an announcement in the convention newsletter regarding whether this meeting will be required.

The WSFS Business Meetings are recorded, and the recordings will be posted to the YouTube Worldcon Events Channel. If you attend this meeting, your voice and image may appear in these recordings.

Tim Illingworth, Linda Deneroff, Donald Eastlake, Jesi Lipp, Paul Dormer

Computer History

210A | 1 hour

Christopher J. Garcia

Transitioning to Digital Game Writing: Why Your Next Story Should Be a Game

210B | 1 hour

The past decade has seen an explosion of tools and platforms for the independent and small-studio publication of games. What do scripts and development processes look like for digital games, how do mechanics intersect with story, and how does one get involved? Industry experts, both in-house writers and freelancers, discuss the ins and outs of digital game-writing.

Jason Hill, Erin Hoffman-John, Stephen Hood, Aaron Reed, Pam Victorio

The World Turns Upside Down

210C | 1 hour

Something has disrupted your life. How do you keep being creative when everything has changed? A failure can knock you down. But a success can as well. Either state can alter the topography of your life. How do you stay centered and productive when everything changes?

Arlin Robins, Chuck Serface, Norm Sherman

Economics of Terraforming

210DH | 1 hour

SF sometimes envisages terraforming as a very slow process—in which case, what would the economics of such a (really) long-term investment look like? In other SF we have terraforming being done at much faster rates—would that only make it more profitable, or might there be drawbacks to fast-track terraforming for the corporation or society doing it? In this talk we'll explore the economic and financial implications of different kinds of terraforming and compare with how we see terraforming portrayed in SF.

Jesper Stage

Science Fiction and Futures Studies

210E | 1 hour

Since the time of Verne and Wells, science fiction has had a profound impact on our thinking about the future. Yet over the last century, professional futures studies has also evolved a relatively independent and rich variety of methods and theories for understanding the future. Wells and Stapledon, among others, synthesized both approaches to the future; Wells, in fact, is often referred to as the “father” of both modern science fiction and modern futures studies. What can each learn from the other? And what accounts for the contemporary divergence of science fiction and futures studies?

Tom Lombardo, David Brin, Bradford Lyau, G. David Nordley, Tim Morgan

Reading: Anna Meriano

211A | 30 minutes

Anna Meriano

Kaffeeklatsch: Mike Shepherd Moscoe

211B | 1 hour

Mike Shepherd Moscoe

Successful Conventions – What Do You Need?

212C | 1 hour

What does a convention need to be successful? Is it the Program? Consuite? Do you have to have a Masquerade? What about marketing?

Join a group of convention planners and learn about some of the things that are involved in making your event a success.

Carolina Gómez Lagerlöf, Ben Yalow, Ron Oakes, Pablo Vazquez III, Gary Ehrlich, Sally Woehrle, Hanna Hakkarainen

Autographs

Autographing | 1 hour

Scott Edelman, Alasdair Stuart

Dude, Where’s My Ray Gun?

Curated Exhibits | 1 hour

Ever wanted to know why we don't have ray guns? Tracing the scientific and fictional history of optical sciences and energy weapons from 300 BCE to the present, and find out the answers to why we don't have ray guns (and when we will). There will also be an optics demonstration by expert Kevin Hewett, PhD.

Kevin Hewett

Creator’s Alley

Creators Alley | 5 hours

Tom Lombardo, Muriel S. Grabe, Tabitha Lord, Sarah Katz, David Reiss

Anime

LL21AB | 4 hours

The Best in Anime

Children’s Programming

LL21CD

Please check in the Children's Programming room for details of the schedule.

Cartoons

LL21EF | 2 hours

Cartoons from the Fleischer Studios, featuring Superman.

Beads on a Wire

San Carlos | 1 hour and 30 minutes

A hands-on introduction to wirework with beads, useful for jewelry or embellishment.

Jennifer Tifft

Preregistration & Conversion

Site Selection | 5 hours

This is your opportunity to pre-register or convert a supporting membership to a regular membership for the winning bids for 2019 NASFiC and 2020 Worldcon.

10:30 AM

Reading: Garth Nix

211A | 30 minutes

Garth Nix

11:00 AM

Stop the Bleed

210A | 1 hour

Today we live in a world where terrorism, the actions of unstable people, and the dangerous impulses of friends and relatives are very real and becoming increasingly more frequent.

Massive bleeding from any cause, but particularly from an active shooter or explosive event where a response is delayed can result in death. Similar to how the general public learns and performs CPR, the public must learn proper bleeding control techniques, including how to use their hands, dressings, and tourniquets. Victims can quickly die from uncontrolled bleeding, within five to 10 minutes. However, anyone at the scene can act as immediate responder and save lives if they know what to do

Richard Dutton

Doctor Who in China

210B | 1 hour

What? There are Whovians in China? Yes, Doctor Who has been popular in China for decades, and the great family of Chinese Whovians might be equivalent to the population of San José. On this panel, we will show you the magic of Whovians in China. You will have the chance to experience Chinese style cosplay, and get to know interesting facts, such as the most popular Doctor in China, the organization of Chinese Whovians, the variety of fan fictions, and the hilarious fan memes. Among the panelists are representatives of fans, translators, and a *Doctor Who* Chinese book project director. Are you ready? Pick up your favorite sonic screwdriver and say Fantastic! Allons-y! Geronimo! in Chinese!

Emily Xueni Jin, Xue Yao, Yilun Fan, Sharon Ran Shi, Tong Xia

Reading: David D. Levine

210G | 30 min

Big Group Costuming

210C | 1 hour

What does it take to make a big group work? How does one begin to organize a group, and who gets to make the decisions? From communication and division of labor through the logistics of

pulling it off, our panel of cat herders discuss the ins and outs of successful group costume projects.

Leslie Johnston

Sci-Fi and Patents

210DH | 1 hour

Could Dr. McCoy’s Tricorder have been patented by Gene Roddenberry when it appeared in *Star Trek*? Should a sci-fi author apply for a patent for an item they described, but made by somebody else later? Can an invention described in a sci-fi book keep you from patenting something? What are the panelists’ favorite inventions in sci-fi/fantasy that have or haven’t been patented in the real world? What has been patented, but only exists in sci-fi? What patented inventions first appeared in sci-fi?

How would a patent system work in the *Star Trek* world, after a patent is granted? Would Data and other AIs own their inventions? Since there is no money (and no monetary damages) in *Star Trek* (except for latinum, I guess) what kind of remedies are available for patent infringement in the post-scarcity, *Star Trek* world? Assuming there is a Federation-wide patent system, how do they harmonize time across planets to decide who filed first? Do they look at stardates?

If you invent time travel, can you patent it? If so, when?

Jeff Warwick, Laura Majerus, John Cabeça, Mark Lemley, Judith Szepesi

Bringing Up Geek

210E | 1 hour

It’s never been easier to bring up the baby in geek! Sharing your old nerdy toys and TV shows is just the beginning. At what age do you start them on *Star Wars* or *Doctor Who* or D&D? What order? What are the smallest sized in geek fashion? When do you have the talk with them about how problematic the fridging element is in Kyle Rayner’s origin? Our panelists talk about bringing up the baby.

Mur Lafferty, Alison Stern, Bruce MacDermott, Greg Bear, Janice Marcus, Chris Castro

Reading: Jan Gephardt

211A | 30 minutes

Jan Gephardt

Kaffeeeklatsch: G. David Nordley

211B | 1 hour

Kaffeeeklatsch: Garrett Calcaterra

211B | 1 hour

What Makes a Uniform

212C | 1 hour

What makes a uniform a uniform? Are there key parts that make it distinctive? How have they changed over time? We’ll look at images of uniforms and discuss what we see. This is not limited to military dress.

Tory Parker, Stacy Meyn, Tracy Newby, Kevin Hewett

Autographs

Autographing | 1 hour

Ellen Datlow, Bogi Takács, Jude-Marie Green, Rose Lemberg

11:30 AM

WSFS Mark Protection Committee Meeting

230 | 30 minutes

The WSFS Mark Protection Committee is the only permanent body of the World Science Fiction Society. It manages the intellectual property of WSFS (like the service and trademark for “Worldcon” and “Hugo Award.” This meeting is open to all members of the convention.

Kevin Standlee, John Coxon, Linda Deneroff, Dave McCarty, Stephen Boucher, Donald Eastlake, Bruce Farr, Mark Olson, Tim Illingworth, Ben Yalow, Michael Lee, Randall Shepherd, Joni Brill Dashoff, Paul Dormer

International Folk Dancing

LL20 | 1 hour and 30 minutes

Recreation director Amy Baldwin brings dances from the Balkans, Africas, and other non-Anglophone countries, in the international spirit of the Worldcon. Most have no role names, LGBTQI+ welcome!

Amy Baldwin

Reading: Sheryl Hayes

211A | 30 minutes

Sheryl Hayes

12:00 PM

Something Wiki This Way Comes

210B | 1 hour

As everyone knows, half the fun of visiting strange worlds is cataloguing their wonders—and that’s never been easier than it

is today. Why do we love hoarding all that information, and what mediums are best for curating and sharing it?

Tex Thompson, Steven Silver, Christopher Paniccia, Val Ontell

Reading: Lawrence M. Schoen

211A | 30 minutes

Lawrence M. Schoen

Reading: Diana Paxson and Jon DeCles

210G | 30 min

Diana L. Paxson, Jon DeCles

Kaffeeklatsch: Norman Sperling

211B | 1 hour

Norman Sperling

Kaffeeklatsch: Tom Whitmore

211B | 1 hour

Tom Whitmore

Autographs

Autographing | 1 hour

David Gerrold, Cecilia Tan

Chesley Bonestell: A Brush with the Future

LL21EF | 2 hours

This documentary about Chesley Bonestell covers his amazing life as an architect, artist, and Hollywood matte painter (*Destination Moon*). The film also explores how his illustrations for science-fiction magazines and books like "The Conquest of Space" became one of the major inspirations for America's space program.

Music - Monday Workshops

Willow Glen | 2 hours

Bead Embroidery

San Carlos | 2 hours

Add details to your costume or artwork with beads. In this workshop, you will learn basic bead embroidery techniques, and what tools/supplies are needed. Kits will be provided.

Theresa Halbert

12:30 PM

Reading: Erin M. Hartshorn

211A | 30 minutes

Erin M. Hartshorn

1:00 PM

Science Fiction Fun with Presentations

230 | 1 hour

Stop! It's not going to be anything like those presentations that put you to sleep at work!

Rapid fire Pecha Kucha presentations were created to avoid long boring slide presentations. 20 slides for 20 seconds each is only 6:40, and it keeps everyone on their toes. We open with a couple of SciFi themed presentations from presenters you've likely heard of, and then shift to anything goes Pecha Kucha Karaoke—total ad lib presentation with presenters explaining slides they have never seen before!

Ric Bretschneider, Andy Trembley, Stephen Nelson, Kevin Roche, Christopher J. Garcia, Christine Doyle, Derek McCaw

Reading: Ransom Stephens

211A | 30 minutes

Ransom Stephens

Kaffeeklatsch: Suzanne Palmer

211B | 1 hour

Suzanne Palmer

Autographs

Autographing | 1 hour

Theodora Goss, Sheryl Hayes

1:30 PM

Reading: Mark Van Name

211A | 30 minutes

Mark Van Name

2:00 PM

Closing Ceremonies Doors Open

Grand Ballroom | 1 hour

Reading: Mary Soon Lee

211A | 30 minutes

Mary Soon Lee

Kaffeeeklatsch: Mur Lafferty

211B | 1 hour

Mur Lafferty

Kaffeeeklatsch: Mimi Mondal

211B | 1 hour

Mimi Mondal

Autographs

Autographing | 1 hour

Martha Wells, J Tullios Hennig

2:30 PM

Reading: Zandra Renwick

211A | 30 minutes

Zandra Renwick

3:00 PM

Closing Ceremonies

Grand Ballroom | 1 hour

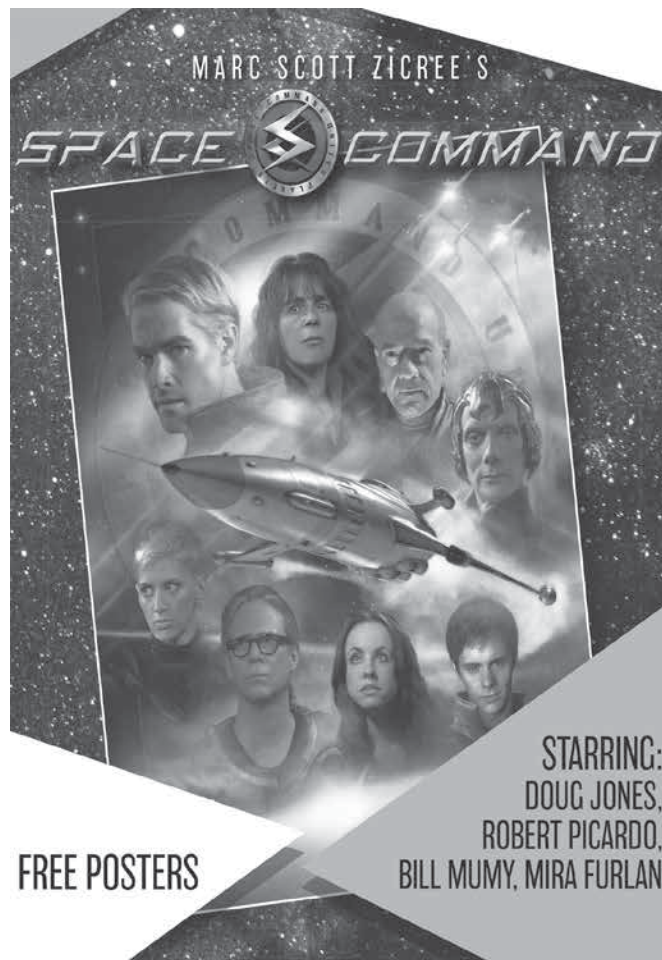
Frank Hayes, Edgar Pangborn, Pierre Pettinger, Sandy Pettinger, John Picacio, Spider Robinson, Bob Wilkins, Chelsea Quinn Yarbrow, Kevin Roche, James Bacon, Kate Hatcher, Joe Siclari

4:30 PM

Convention Feedback

210E | 1 hour

Kevin Roche, Christine Doyle, James Bacon, Ian Stockdale, Erin Underwood, Chuck Serface



STARRING:
DOUG JONES,
ROBERT PICARDO,
BILL MUMY, MIRA FURLAN

Marc Will Be In The Dealer Room

COME TO OUR
SCREENING & PANEL!

18 Aug 2018

Saturday 16:00 - 17:00

LL21EF

(Convention Center)

Program Quick Reference

Kaffeeklatsches

Friday	10:00	211B1	Caroline M. Yoachim
Friday	10:00	211B	The Nielsen Haydens
Friday	11:00	211B1	Alvaro Zinos-Amaro
Friday	11:00	211B	Alasdair Stuart
Friday	12:00	211B1	Grace P. Fong
Friday	12:00	211B	Kate Elliott
Friday	13:00	211B1	SB Divya
Friday	13:00	211B	Ann Leckie
Friday	14:00	211B1	Garth Nix
Friday	14:00	211B	Greg Bear
Friday	15:00	211B1	Marlee Jane Ward
Friday	15:00	211B	Pat Cadigan
Friday	16:00	211B1	Wil McCarthy
Friday	16:00	211B	Ellen Datlow
Friday	17:00	211B1	Diana M. Pho
Friday	17:00	211B	Ctein
Friday	18:00	211B1	Liz Gorinsky
Saturday	10:00	211B1	Gary K. Wolfe & Jonathan Strahan
Saturday	10:00	211B	Lou Anders
Saturday	11:00	211B1	Kjell Lindgren with Mary Robinette Kowal
Saturday	11:00	211B	Alec Nevala-Lee
Saturday	12:00	211B1	Neil Clarke
Saturday	12:00	211B	Greg Benford
Saturday	13:00	211B1	Arlin Robins
Saturday	13:00	211B	Ada Palmer
Saturday	14:00	211B1	D. A. Xiaolin Spires
Saturday	14:00	211B	Lynne M. Thomas & Michael Damian Thomas
Saturday	15:00	211B1	Kevin Andrew Murphy
Saturday	15:00	211B	Joshua Bilmes
Saturday	16:00	211B1	Helen Gbala
Saturday	16:00	211B	Peter S. Beagle
Saturday	17:00	211B1	Deborah J Ross
Saturday	17:00	211B	Joe & Gay Haldeman
Sunday	10:00	211B1	Juliette Wade
Sunday	10:00	211B	David D. Levine
Sunday	11:00	211B1	Gail Carriger
Sunday	11:00	211B	Iliana Vargas
Sunday	12:00	211B1	Marie Brennan
Sunday	12:00	211B	Wesley Chu
Sunday	13:00	211B1	Eric Flint
Sunday	13:00	211B	Keith Johnson & Alan Halfhill (Trailer Park)
Sunday	14:00	211B1	Mario Acevedo
Sunday	14:00	211B	Navah Wolfe
Sunday	15:00	211B1	Sheila Williams
Sunday	15:00	211B	John Berlyne
Sunday	16:00	211B1	Ransom Stephens
Sunday	16:00	211B	Pablo Defendini
Sunday	17:00	211B1	Guy Consolmagno
Sunday	17:00	211B	Lawrence M. Schoen
Monday	10:00	211B	Mike Shepherd Moscoe
Monday	11:00	211B1	G. David Nordley
Monday	11:00	211B	Garrett Calcaterra
Monday	12:00	211B1	Norman Sperling
Monday	12:00	211B	Tom Whitmore
Monday	13:00	211B1	Suzanne Palmer
Monday	14:00	211B1	Mur Lafferty
Monday	14:00	211B1	Mimi Mondal

Literary Beers (Uproar Brewing)

Friday	17:00	Melinda M. Snodgrass
Saturday	14:00	Stanley Schmidt & Larry Niven

Saturday	17:00	Linda Ngata
Saturday	18:00	Sara Felix Vincent Villafranca
Sunday	12:00	The Pettingers
Sunday	14:00	Nick Kanas
Sunday	14:00	Kevin Roche

Autographs (Behind Dealer Room)

Friday	10:00	Charlie Jane Anders Annalee Newitz Sue Burke Richard Hescox G. David Nordley JY Yang Daryl Gregory
Friday	11:00	Richard Kadrey Fran Wilde PC Hodgell Megan E. O'Keefe Jiang Nan
Friday	12:00	George R. R. Martin
Friday	12:00	Jeffe Kennedy Caroline M. Yoachim Walter H. Hunt Seanan McGuire Steve Barnes
Friday	13:00	Becky Chambers Sarah Kuhn Mario Acevedo Susan Palwick José Luis Zárate
Friday	14:00	Robert Silverberg Joe Haldeman Mur Lafferty Yasser Bahjatt Heather Rose Jones Christopher Panicia Marc Scott Zicree
Friday	15:00	Ann Leckie Fonda Lee Shelley Adina Nick Kanas Carrie Patel Stanley Schmidt Gail Carriger
Friday	15:00	Spider Robinson
Friday	16:00	David D. Levine SB Divya William Ledbetter Stephen W. Potts Mariana Palova John Kessel
Friday	16:00	Alasdair Stuart
Friday	16:00	Peter S. Beagle
Friday	17:00	Gregory Benford Garth Nix Lee Moyer Christopher Brown Henry Lien Chen Qiufan
Saturday	10:00	(Tor Wild Cards) George R. R. Martin Kevin Andrew Murphy Melinda M. Snodgrass Mary Anne Mohanraj Marko Kloos Caroline Spector Walter Jon Williams Saladin Ahmed
Saturday	12:00	Sheila Finch James Cambias Roberta Rogow Cindy Lin P.J Manney
Saturday	13:00	Cat Rambo Eric Flint Marie Brennan Bryan Camp Mackenzie Lin Kelly Robson
Saturday	14:00	John Picacio
Saturday	14:00	Ada Palmer Melinda M. Snodgrass Wesley Chu Maya Bohnhoff Kate Elliott Laura Anne Gilman
Saturday	15:00	Brandon Sanderson Mary Robinette Kowal Howard Tayler Margaret Dunlap Ransom Stephens Nat Segaloff Catherine Asaro
Saturday	16:00	Chelsea Quinn Yarbro
Saturday	16:00	Harry Turtledove Sarah Pinsker Neil Clarke Candace Lowe Jon DeCles Sharon Shinn
Saturday	17:00	Jo Walton Tina Connolly Derwin Mak Jeff Sturgeon Kjell Lindgren
Sunday	10:00	Rebecca Roanhorse F. Brett Cox Susan Matthews Christine Taylor-Butler Karen Haber
Sunday	12:00	Spider Robinson
Sunday	11:00	Tad Williams Madeleine Robins Gabrielle de Cuir Ctein Douglas Vakoch
Sunday	11:00	Frank Hayes
Sunday	12:00	Sarah Gailey Deborah J Ross Rivers Solomon J.L. Doty Pablo Vazquez III
Sunday	13:00	George R. R. Martin
Sunday	13:00	M Todd Gallowglas Stefan Rudnicki Nicholas Eames Anna Meriano Iliana Vargas Marc Johnson
Sunday	14:00	John Scalzi David Brin Nancy Etchemendy Mimi Mondal Juliette Wade
Sunday	15:00	Greg Bear Lawrence M. Schoen robin gage Mike Shepherd Moscoe Tom Lombardo Larry Niven
Sunday	16:00	Pat Cadigan Jack Skillingstead Linda Nagata

Sunday	16:00	Rick Wilber
Sunday	17:00	Pierre Pettinger Sandy Pettinger
Monday	10:00	Victo Ngai Lisa Goldstein
		Scott Edelman Alasdair Stuart (Escape Artists Inc.) W. L. Goodwater
Monday	11:00	Ellen Datlow Bogi Takács Jude-Marie Green Rose Lemberg
Monday	12:00	David Gerrold Cecilia Tan
Monday	13:00	Theodora Goss Sheryl Hayes
Monday	14:00	Kay Kenyon Martha Wells J Tullos Hennig

Readings (211A)

Friday	10:00	Fireside Magazine
Friday	11:00	Mexicanx Initiative (English)
Friday	12:00	Mexicanx Initiative (Spanish)
Friday	13:00	Jo Walton
Friday	13:30	Cory Doctorow
Friday	14:00	Laura Antoniou
Friday	14:30	Michael Blumlein
Friday	15:00	Hugo Finalists – Best Novelette
Friday	16:00	Hugo Finalists – Best Novella
Friday	17:00	Hugo Finalists – Best Short Story
Friday	18:00	Rose Lemberg and Bogi Takács
Friday	18:30	P.C. Hodgell
Friday	19:00	Hugo Finalists - Book Smugglers
Friday	20:30	M Todd Gallowglas
Saturday	10:00	Mike Shepherd Moscoe
Saturday	10:30	Susan Palwick
Saturday	11:00	Richard Kadrey
Saturday	11:30	Henry Lien
Saturday	12:00	Harry Turtledove
Saturday	12:30	Gabrielle de Cuir Stefan Rudnicki
Saturday	13:00	Hugo Finalists – Best Novel
Saturday	14:00	Hugo Finalists – Best Series
Saturday	15:00	The Campbell Finalists
Saturday	16:00	Escape Artists
Saturday	17:00	Phil Foglio
Saturday	17:30	Wesley Chu
Sunday	10:00	Hugo Finalist – Beneath Ceaseless Skies
Sunday	11:00	Jack Clemons
Sunday	11:30	Marc Scott Zicree
Sunday	12:00	Walter H. Hunt
Sunday	12:30	Theodora Goss
Sunday	13:00	Hugo Finalist – Uncanny Magazine
Sunday	14:00	Hugo Finalist – Strange Horizons
Sunday	15:00	Kat Tanaka Okopnik
Sunday	15:30	Adam Rakunas
Sunday	16:00	Anna Smith Spark
Sunday	16:30	Shelley Adina
Sunday	17:00	Nicholas Eames
Sunday	17:30	Christine Taylor-Butler
Monday	10:00	Anna Meriano
Monday	10:30	Garth Nix
Monday	11:00	David D. Levine (room 210G)
Monday	11:00	Jan Gephardt
Monday	11:30	Sheryl Hayes
Monday	12:00	Lawrence M. Schoen
Monday	12:30	Erin M. Hartshorn
Monday	13:00	Ransom Stephens
Monday	13:30	Mark Van Name
Monday	14:00	Mary Soon Lee
Monday	14:30	Zandra Renwick

Academic Track (211D)

Friday	10:00	Lowriders and Flying Horses: Expanding SF's Definitions
Friday	11:00	Depictions of Libraries, Librarians, and Knowledge Work in SF and Fantasy
Friday	12:00	Frankenstein: Matter, Life, and Death
Friday	14:00	Ecofeminist Science Fiction: Lessons from Literature and Media
Friday	16:00	Cinematic SF (Star Trek and Les Saignantes)
Friday	17:00	Frankenstein from Antiquity to Science Fiction
Saturday	10:00	Postmonogamy in Robert Heinlein & Spider Robinson
Saturday	11:00	Philip K. Dick and Reality
Saturday	11:00	How Science Fiction Creates Society (212C)
Saturday	13:00	1001 Years Later - What Happened to Arabian Fiction
Saturday	13:00	Towers & Stranger Things (Space, Place, Architectures)
Saturday	14:00	Politics in SF Giants: Asimov, Atwood, and Stephenson
Saturday	15:00	Ursula K. Le Guin's Intellectual Legacy
Saturday	16:00	SETI and the Implications of New Explanatory Discoveries
Saturday	17:00	Mapping Science, Mapping Stars
Sunday	10:00	Refashioning Ancient Greece and Rome in SF/F to "Make the Future"
Sunday	10:00	SF, Art, and Number Crunching (212C)
Sunday	11:00	Expanded Humanity in Westworld and Her
Sunday	12:00	Science Fiction Aesthetics
Sunday	13:00	The Art of the [Im]Possible: SF and Civic Engagement
Sunday	14:00	Acts of Creation from Frankenstein to clipping.
Sunday	15:00	Resource Scarcity, Food, & International Dystopias/ Utopias
Sunday	17:00	Science Fiction and Cultures of Science
Sunday	17:00	AT: Historical Fantasy and Femininity: Gender Theory Meets the Supernatural

Book Bin Autograph Sessions (Dealer Room)

Friday	11:00	Cory Doctorow
Friday	13:00	Mur Lafferty
Friday	15:00	Theodora Goss
Friday	16:00	Katharine Kerr
Saturday	13:00	David Brin
Saturday	15:00	John Kessel
Saturday	16:30	Ellen Datlow
Sunday	13:00	Cecilia Tan
Sunday	15:00	Fonda Lee

Notes

Notes

[illegible]

LOWER LEVEL MEETING/LIGHT EXHIBIT

MARKET STREET

MARKET STREET ENTRY

MEETING ROOMS

LL20A LL20B LL20C LL20D

LL21A LL21B LL21C LL21D LL21E LL21F

LOBBY

ENTRANCE

THE HUB

PARKWAY

ALMADEN BOULEVARD ENTRY

ALMADEN BOULEVARD

WILTON SAN JOSE

SAN CARLOS STREET

SAN JOSE MARRIOTT

LOWER LEVEL MEETING/LIGHT EXHIBIT